#### Mihini 0.9 Release Review



Planned Review Date: 14-Aug-2013

Communication Channel: mihini-dev@eclipse.org

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# mihini

The Mihini project delivers an embedded runtime running on top of Linux, that exposes a high-level Lua API for building Machine-to-Machine applications.

#### **Features**

- Features available in this first release at Eclipse are described in the initial project proposal http://www.eclipse.org/proposals/technology.mihini/
- Other work items include:
  - New GPIO API http://download.eclipse.org/mihini/api/lua/gpio.html
  - REST API for easing remote control of Mihini, from eg Koneki tooling http://wiki.eclipse.org/Mihini/REST\_API
  - Bug fixes
- Another objective of this release is to organize the project under the Eclipse umbrella on the required quality level (IP, documentation, ...)

#### Non-Code Aspects

- http://wiki.eclipse.org/Mihini
  - Mihini architecture, specification and API
  - User & porting guides
  - "How to contribute" section with development doc
  - Tutorials: setup M3DA secured communications, "greenhouse"

#### **APIs**

- During this release, an API for manipulating GPIO, and a REST API for remote control of Mihini were added
- This release being a 0.x incubator release, there is no guarantee as to the freeze of the current APIs
- Next releases should address Lua naming conventions and code namespace policy
  - https://bugs.eclipse.org/bugs/show bug.cgi?id=406242
  - https://bugs.eclipse.org/bugs/show bug.cgi?id=413588

#### Architectural Issues

No outstanding architectural issue

#### Security Issues

- No outstanding security issue
- Note: Security module was rewritten during this release to use a different set of 3<sup>rd</sup> party libraries than the one included in the Initial Contribution

## Tool Usability

• With the addition of the REST API, Koneki Lua Development Tools upcoming 1.1 release supports the remote management of Mihini apps in addition to the remote development/debugging features that were delivered with 1.0 in Kepler.

#### **End-of-Life**

N/A.

## Bugzilla

- 58 issues FIXED during this release
- 49 issues remaining OPENED

Severity		UNCONFIRMED	NEW	ASSIGNED	REOPENED	RESOLVED	VERIFIED	CLOSED	Total
	critical					4			4
	major	<u>1</u>	<u>6</u>		1	<u>10</u>		<u>1</u>	<u>19</u>
	normal	<u>12</u>	<u>17</u>	2		<u>32</u>	<u>1</u>	<u>5</u>	<u>69</u>
	minor		<u>1</u>						1
	trivial			<u>1</u>					1
	enhancement	<u>1</u>	<u>7</u>	<u>1</u>		<u>5</u>			<u>14</u>
	Total	<u>14</u>	<u>31</u>	<u>4</u>	1	<u>51</u>	<u>1</u>	<u>6</u>	<u>108</u>

## **UI Usability**

- In order to make it easy to interact with the Mihini agent, a Telnet shell is exposed to developers
  - Provides content assist for easily discovering its capabilities
  - Allows to configure the agent, install/start/stop apps, experiment with a Lua "scratchpad", ...

## Community health

#### Users

- Good feedback on the mailing list from people using Mihini on different H/W platforms (Raspberry Pi, BeagleBone, ...) and starting to use it for M2M apps (SMS, GPIO, ...)
- Engage the community via Twitter (@mihini)

- Contributions
  - First community contributed tutorials showing up!
    - http://www.electronicsfaq.com/2013/07/helloworld-in-lua-on-raspberry-pi.html
    - http://www.electronicsfaq.com/2013/08/led-blinky-in-lua-on-raspberry-pi.html
  - Several wiki contributions on the tutorial describing the porting on 3<sup>rd</sup> party hardware (e.g. Raspberry Pi)
    - See http://wiki.eclipse.org/Mihini/Run\_Mihini\_on\_an\_Open\_Hardware\_platform

- Adopters
  - Mihini is used in Sierra Wireless' Aleos Application Framework commercial product
  - Interest from Wind River, IBM, Bosch India

- Mihini was presented at many conferences:
  - FOSDEM feb-2013
  - JFokus feb-2013
    - http://fr.slideshare.net/kartben/open-source-building-blocks-for-the-internet-of-things-jfokus-2013
  - JAX Conference apr-2013
    - http://fr.slideshare.net/kartben/jax2013-keynote-when-opensource-enables-the-internet-of-things
    - http://fr.slideshare.net/kartben/using-eclipse-and-lua-for-the-internet-of-things-jax2013
  - Lua London User Group apr-2013
    - http://skillsmatter.com/podcast/ajax-ria/using-lua-for-the-internet-of-things-with-eclipse-koneki-and-mihini
  - EclipseCon 2013 and EclipseCon France 2013
    - http://www.eclipsecon.org/2013/sessions/using-koneki-and-mihini-developing-m2m-application-lua
    - http://www.eclipsecon.org/2013/sessions/develop-complete-m2m-application-koneki-and-mihini
    - http://eclipsecon.org/france2013/sessions/develop-complete-m2m-application-koneki-and-mihini
  - Eclipse DemoCamps 2013 (Frankfurt, Walldorf, Zurich)

- Several articles in blogs and press
  - http://electronicdesign.com/communications/m2m-iwg-enables-m2m-development-open-source-technologies
  - http://jaxenter.com/new-m2m-portable-project-arrives-at-eclipse-welcome-mihini-43752.html
  - http://jaxenter.com/the-eclipse-m2m-universe-47799.html
  - http://blog.benjamin-cabe.com/fr/2012/08/16/introducing-mihini
  - http://www.infoq.com/fr/interviews/interview-benjamin-cabe-eclipsecon-france-2013

Online demonstrator of Mihini for monitoring a real greenhouse!

http://m2m.eclipse.org/demo/



# IP Log

- The Eclipse IP policies and procedures have been followed
- About files and license files are complete and correct
- The IP log for the 0.9 release has been submitted and is pending approval
  - http://www.eclipse.org/projects/ip\_log.php?projectid=technology.mihini

#### Schedule

- Tentative project plan and schedule for 0.10 is on the wiki
  - http://wiki.eclipse.org/Mihini/Project\_Plan/0.10

#### Thanks!