

JNOSQL

Eclipse Jakarta NoSQL

Version 0.1.0-SNAPSHOT, Agosto 14, 2019

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Specification: Eclipse Jakarta NoSQL

Version: 0.1.0-SNAPSHOT

Status: Draft

Release: Agosto 14, 2019

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Eclipse Jakarta NoSQL

Chapter 1. One Mapping API, multiples databases

Eclipse NoSQL has one API for each NoSQL database type. However, it uses the same annotations to map Java objects. Therefore, with just these annotations that look like JPA, there is support for more than twenty NoSQL databases.

```
@Entity
public class God {

    @Id
    private String id;
    @Column
    private String name;
    @Column
    private String power;
    //...
}
```

Another example can be found in an article that demonstrates the same annotated entity used across different NoSQL databases: Redis, Cassandra, Couchbase, and Neo4J. The approach is "stick to the API": the developer can replace Redis with Hazelcast, as both implement the Key-Value API, thus avoiding vendor lock-in with one of these databases.

Vendor lock-in is one of the things any Java project needs to consider when choosing NoSQL databases. If there's a need for a switch, other considerations include: time spent on the change, the learning curve of a new API to use with this database, the code that will be lost, the persistence layer that needs to be replaced, etc. Eclipse JNoSQL avoids most of these issues through the Communication APIs. It also has template classes that apply the design pattern 'template method' to databases operations. And the Repository interface allows Java developers to create and extend interfaces, with implementation automatically provided by Eclipse JNoSQL: support method queries built by developers will automatically be implemented for them.

```
public interface GodRepository extends Repository<God, String> {

    Optional<God> findByName(String name);

}

GodRepository repository = ...;
God diana = God.builder().withId("diana").withName("Diana").withPower("hunt").builder
();
repository.save(diana);
Optional idResult = repository.findById("diana");
Optional nameResult = repository.findByName("Diana");
```

1.1. Beyond JPA

JPA is a good API for object-relationship mapping and it's already a standard in the Java world defined in JSRs. It would be great to use the same API for both SQL and NoSQL, but there are behaviors in NoSQL that SQL does not cover, such as time to live and asynchronous operations. JPA was simply not made to handle those features.

```
ColumnTemplateAsync templateAsync = ...;
ColumnTemplate template = ...;
God diana = God.builder().withId("diana").withName("Diana").withPower("hunt").builder
();
Consumer<God> callback = g -> System.out.println("Insert completed to: " + g);
templateAsync.insert(diana, callback);
Duration ttl = Duration.ofSeconds(1);
template.insert(diana, Duration.ofSeconds(1));
```

1.2. A Fluent API

Eclipse Jakarta NoSQL is a fluent API that makes it easier for Java developers create queries that either retrieve or delete information in a Document type, for example.

1.3. Let's not reinvent the wheel: Graph

The Communication Layer defines three new APIs: Key-Value, Document and Column Family. It does not have new Graph API, because a very good one already exists. Apache TinkerPop is a graph computing framework for both graph databases (OLTP) and graph analytic systems (OLAP). Using Apache TinkerPop as Communication API for Graph databases, the Mapping API has a tight integration with it.

1.4. Particular behavior matters in NoSQL database

Particular behavior matters. Even within the same type, each NoSQL database has a unique feature that is a considerable factor when choosing a database over another. This "feature" might make it easier to develop, make it more scalable or consistent from a configuration standpoint, have the desired consistency level or search engine, etc. Some examples are Cassandra and its Cassandra Query Language and consistency level, OrientDB with live queries, ArangoDB and its Arango Query Language, Couchbase with N1QL - the list goes on. Each NoSQL has a specific behavior and this behavior matters, so JNoSQL is extensible enough to capture this substantiality different feature elements.

1.5. Key features

- Simple APIs supporting all well-known NoSQL storage types - Column Family, Key-Value Pair, Graph and Document databases.
- Use of Convention Over Configuration

- Support for Asynchronous Queries
- Support for Asynchronous Write operations
- Easy-to-implement API Specification and Test Compatibility Kit (TCK) for NoSQL Vendors
- The API's focus is on simplicity and ease of use. Developers should only have to know a minimal set of artifacts to work with JNoSQL. The API is built on Java 8 features like Lambdas and Streams, and therefore fits perfectly with the functional features of Java 8+.
- Find out more information and get involved!
- Website: <http://www.jnosql.org/>
- Twitter: <https://twitter.com/jnosql>
- GitHub Repo: <https://github.com/eclipse?q=Jnosql>
- Mailing List: <https://accounts.eclipse.org/mailling-list/jnosql-dev>

Chapter 2. Let's talk about standard to NoSQL database in Java

The NoSQL DB is a database that provides a mechanism for storage and retrieval of data, which is modeled by means, other than the tabular relations used in relational databases. These databases have speed and high scalability. This kind of database is becoming more popular in several applications, which include financial ones. As a result of the increase, the number of users and vendors are increasing too.

The NoSQL database is defined basically by its model of storage, and there are four types:

2.1. Key-value

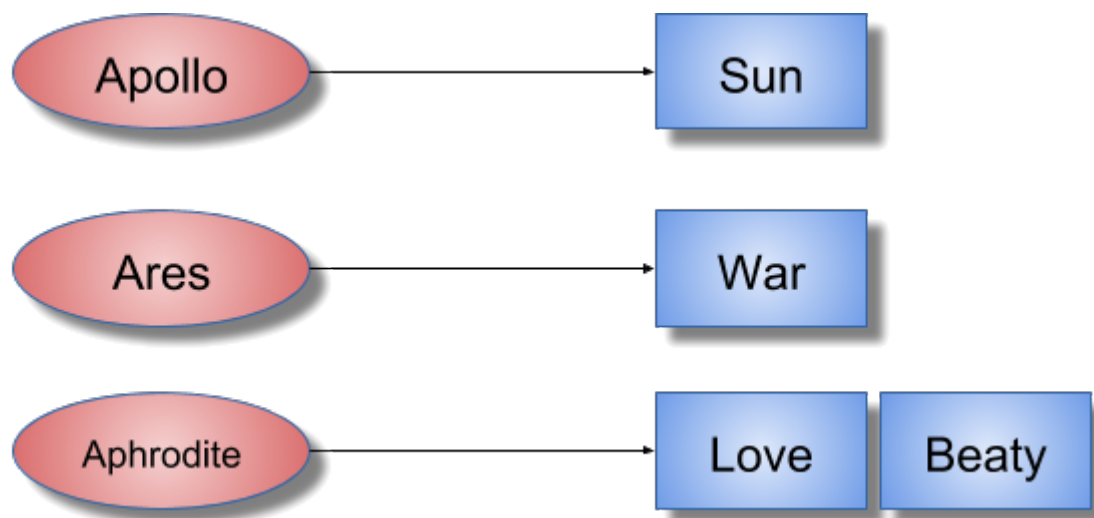


Figure 1. Key-value structure

This database has a structure that looks like a `java.util.Map` API, where we can store any value from a key.

Examples:

- Amazon Dynamo
- Amazon S3
- Redis
- Scalaris
- Voldemort

Table 1. Key-Value vs Relational structure

Relational structure	Key-value structure
Table	Bucket
Row	Key/value pair
Column	----

2.2. Document collection

```
{  
  "name": "Diana",  
  "duty": [  
    "Hunt",  
    "Moon",  
    "Nature"  
  ],  
  "age": 1000,  
  "siblings": {  
    "Apollo": "brother"  
  }  
}
```

Figure 2. Document structure

This model can store any document without the need to predefine a structure. This document may be composed of numerous fields with many kinds of data, including a document inside another document. This model works either with XML or JSON file.

Examples:

- Amazon SimpleDB
- Apache CouchDB
- MongoDB

Table 2. Document vs Relational structure

Relational structure	Document Collection structure
Table	Collection
Row	Document
Column	Key/value pair
Relationship	Link

2.3. Column Family



Figure 3. Column Family structure

This model became popular with the Bigtable's paper by Google, with the goal of being a distributed system storage, projected to have either high scalability or volume.

Examples:

- HBase
- Cassandra
- Scylla
- Cloud Data
- SimpleDB

Table 3. Column Family vs Relational structure

Relational structure	Column Family structure
Table	Column Family
Row	Column
Column	Key/value pair
Relationship	not supported

2.4. Graph

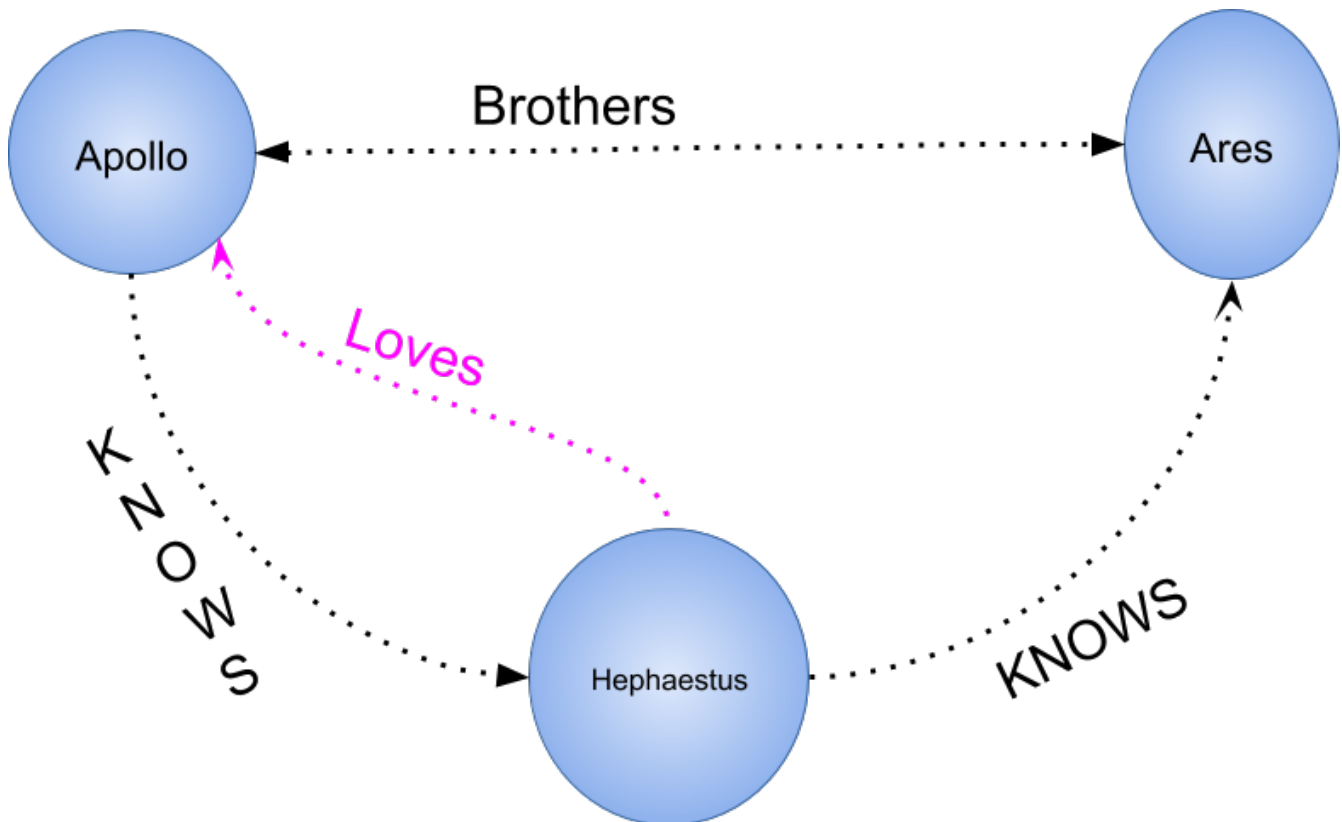


Figure 4. Graph structure

In computing, a graph database is a database that uses graph structures for semantic queries with nodes, edges, and properties, to represent and store data.

- **Property:** A small component in the structure; a tuple where the key is the name, and the value is the information itself.
- **Vertex:** Looks like the table in an SQL technology that has an unlimited number of properties.
- **Edge:** The element that represents the relationship between vertices; it has a small similarity with a relationship in SQL. However, the edge has properties — so, a connection deeper than relational technology.

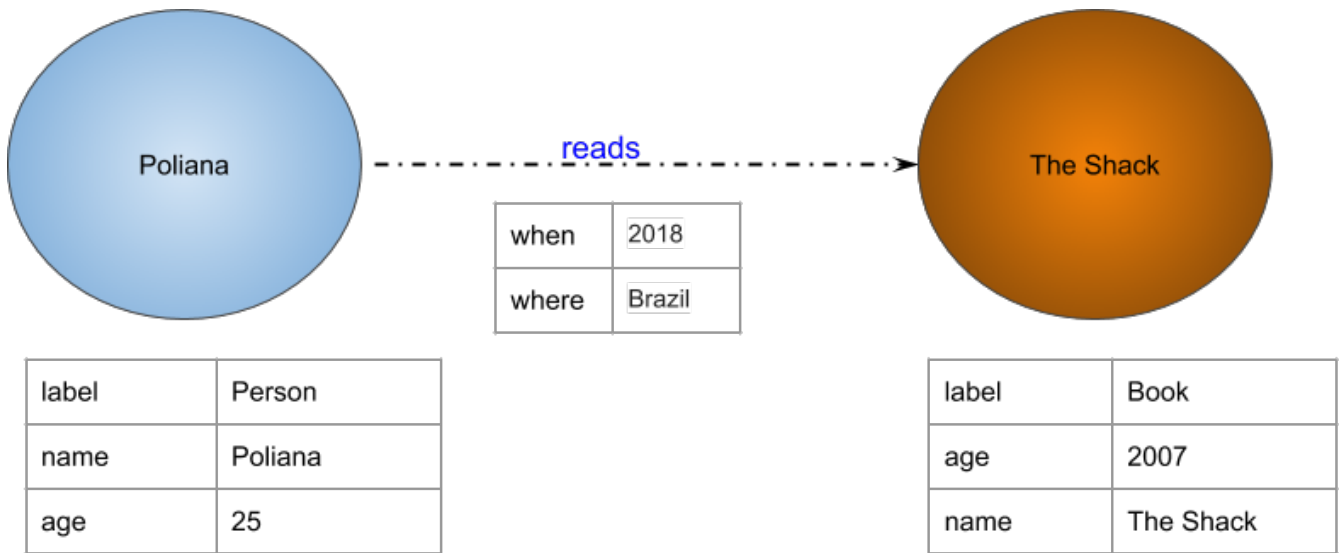


Figure 5. Graph with vertex, edge and properties

The graph direction is another concept pretty important in a graph structure, i.e., you can know a person despite this person not knowing you.

- **Out:** Vertex > action > vertex; the "out" is the "action" direction, moreover, the sample (i.e. I know the Ironman)
- **In:** Vertex > passive; the "in" is the reaction course; synonymously, the Ironman is known by me.
- **Both:** Refers to either direction IN or OUT

Examples:

- Neo4j
- InfoGrid
- Sones
- HyperGraphDB

Table 4. Graph vs Relational structure

Relational Structure	Graph structure
Table	Vertex and Edge
Row	Vertex
Column	Vertex and Edge property
Relationship	Edge

2.5. Multi-model database

Some databases have support for more than one kind of model storage. This is the multi-model database.

Examples:

- OrientDB

2.6. Scalability vs Complexity

Every kind with specific persistence structures to solve particular problems. As the graph below shows, there is a balance regarding model complexity; more complicated models are less scalable. E.g., a key-value NoSQL database is more scalable, but it has smooth complexity once all queries and operations are key-based.

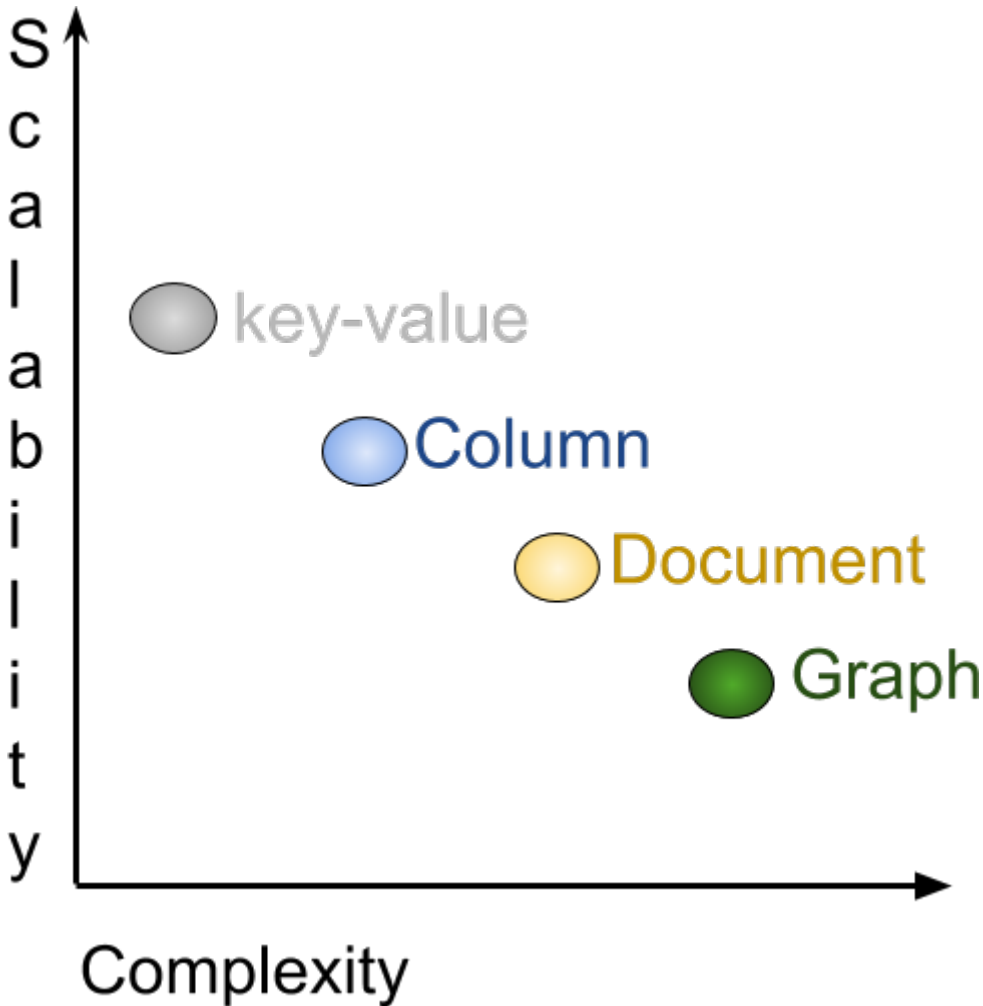


Figure 6. Scalability vs Complexity

2.7. BASE vs ACID

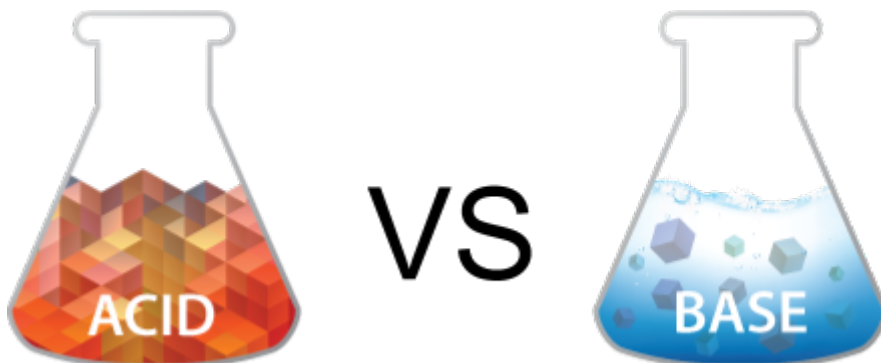


Figure 7. BASE vs ACID

While in the relational persistence technology, they use the ACID, that is an acronym for Atomicity, Consistency, Isolation, Durability.

- **Atomicity:** All of the operations in the transaction will complete, or none will.
- **Consistency:** The database will be in a consistent state when the transaction begins and ends.
- **Isolation:** The transaction will behave as if it is the only operation being performed upon the database.
- **Durability:** Upon completion of the transaction, the operation will not be reversed.

In the NoSQL world, they usually focus on the BASE. As ACID the BASE is an acronym.

- **Basic Availability:** The database appears to work most of the time.
- **Soft-state:** Stores don't have to be write-consistent, nor do different replicas have to be mutually consistent all the time.
- **Eventual consistency:** Stores exhibit consistency at some later point (e.g., lazily at read time).

2.8. CAP Theorem

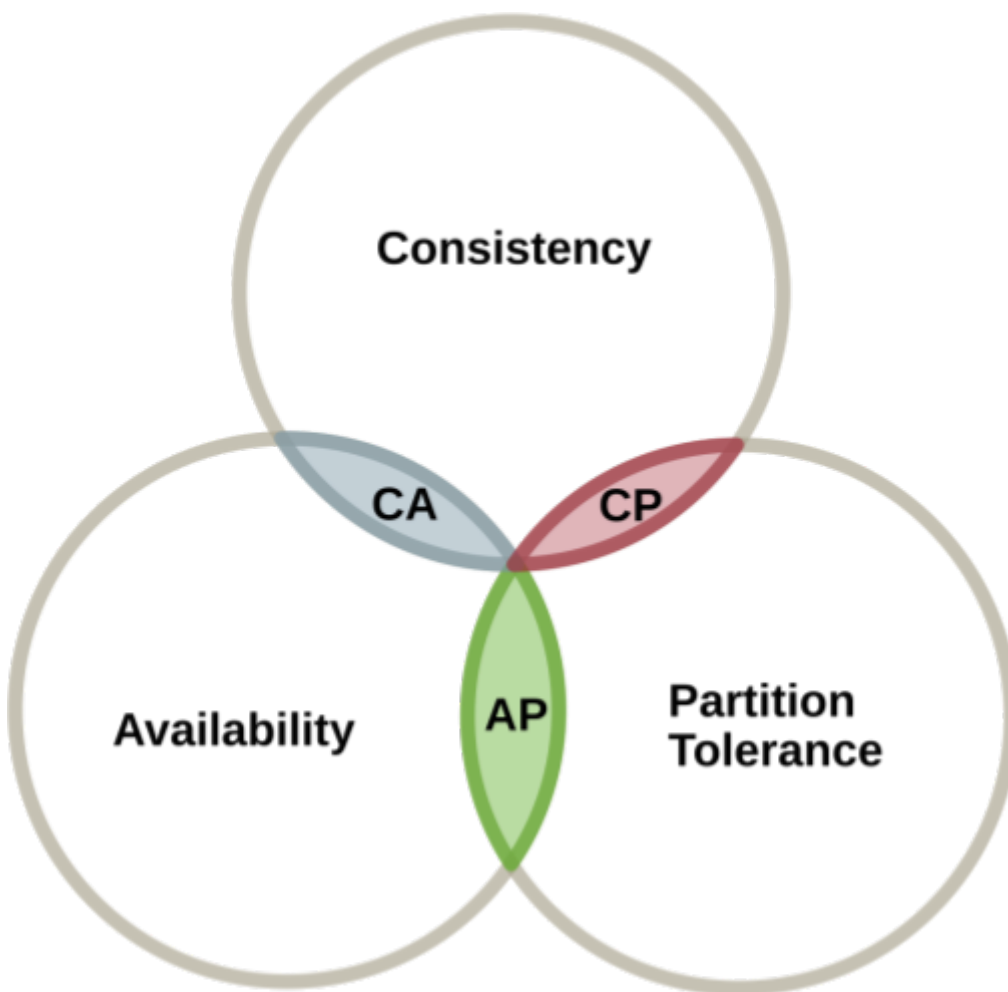


Figure 8. CAP Theorem

The CAP theorem applies to distributed systems that store state. Eric Brewer, at the 2000 Symposium on Principles of Distributed Computing (PODC), conjectured that in any networked shared-data system, there is a fundamental trade-off between consistency, availability, and

partition. Tolerance: In 2002, Seth Gilbert and Nancy Lynch of MIT published a formal proof of Brewer's conjecture. The theorem states that networked shared-data systems can only guarantee/strongly support two of the following three properties:

- **Consistency:** A guarantee that every node in a distributed cluster returns the same, most recent, successful write. Consistency refers to every client having the same view of the data. There are various types of consistency models. Consistency in CAP (used to prove the theorem) refers to linearizability or sequential consistency - a very strong form of consistency.
- **Availability:** Every non-failing node returns a response for all read and write requests in a reasonable amount of time. The key word here is "every." To be available, every node (on either side of a network partition) must be able to respond in a reasonable amount of time.
- **Partition Tolerance:** The system continues to function and uphold its consistency guarantees in spite of network partitions. Network partitions are a fact of life. Distributed systems guaranteeing partition tolerance can gracefully recover from partitions once the partition heals.

2.9. The diversity in NoSQL

At the current moment, there are around two hundred and twenty-five NoSQL databases. These databases usually go beyond to support one or more types of structures, and they also have specific behavior. These particular features make the developer's life more comfortable in different ways, such as Cassandra Query language at Cassandra database, a search engine to Elasticsearch, the live query at OrientDB, N1QL at Couchbase, and so on. These aspect matters when the topic is a NoSQL database.

2.10. Standard in SQL

Looking to Java application that uses a relational database, it's a good practice to have a layer bridge between a Java application and relationship database: a DAO - the data access object. Talking more about relational databases, there are APIs such as JPA and JDBC that have some advantages to a Java developer:

- There isn't a lock-in vendor. In other words, with the standard, a database change will happen easier and with transparency because we just need to change a simple driver.
- It isn't necessary to learn a new API for each new database once there is a common database communication.
- There isn't an impact in change from one vendor to another; in some moments, it's necessary to use a specific database resource, but in this case, not everything in the DAO layer is lost.

Currently in NoSQL, database have no standard, so a Java developer has some issues:

- Lock-in vendor
- To each new database, it's necessary to learn a new API. Any change to another database has a high impact, and once all the communication layer will be lost, there isn't a standard API. This happens even with the same kind of NoSQL database; for example, a change in a column to another column.

There is a massive effort to create a common API to make the Java developer's life easier, such as Spring Data, Hibernate ORM, and TopLink. The JPA is a popular API in the Java world, which is why all solutions try to use it. However, this API is created for SQL and not for NoSQL and doesn't support all behaviors in NoSQL database. Many NoSQL hasn't a transaction, and many NoSQL database hasn't support to asynchronous insertion.

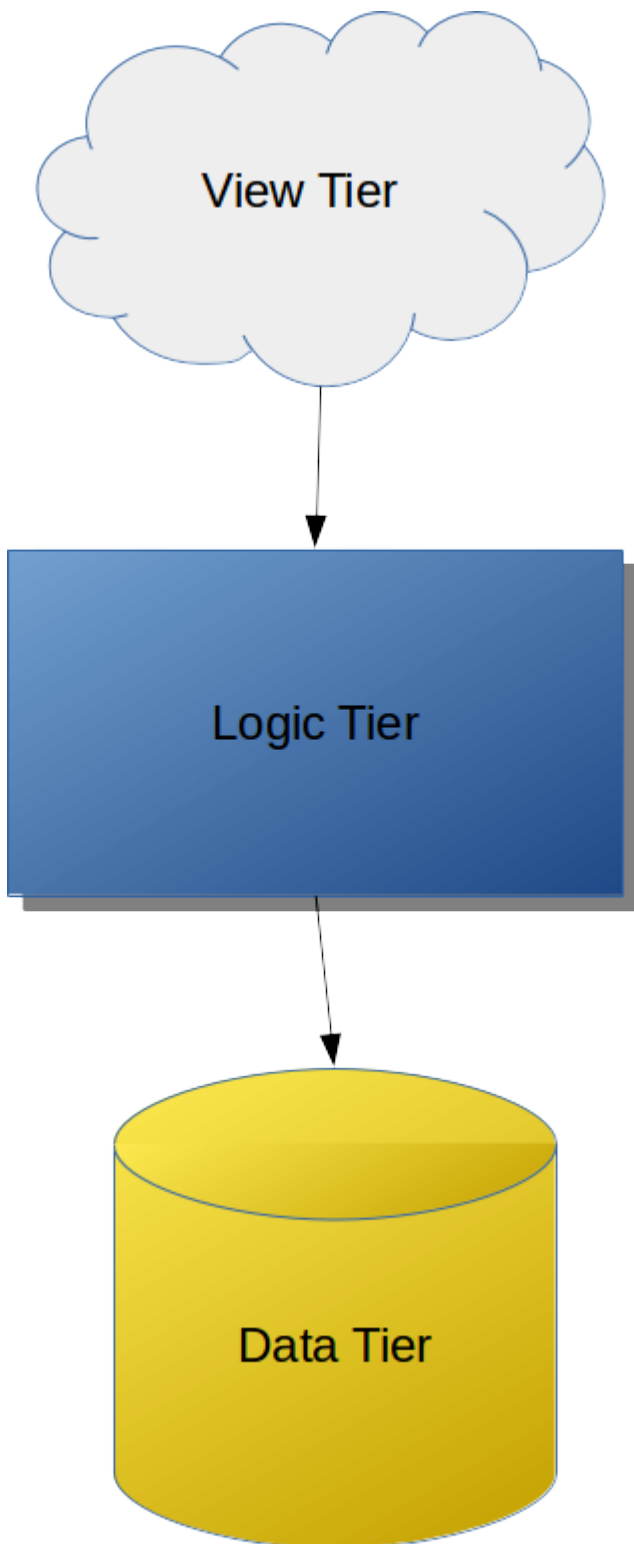
The solution for this case would be the creation of a specification that covers the four kinds of NoSQL database; as described, each NoSQL database has specific structures that must be recognized. The new API should look like the JPA once the developer has familiarity with this API, plus be extensible when a database has more than a particular behavior. However, that cannot be JPA as JPA has the goal of a relational database instead of NoSQL. As described briefly, NoSQL has more than one structure that must be covered. They usually use BASE instead of ACID, they typically don't use SQL as a query language, schemeless, and so on.

Chapter 3. The main idea behind the API

The divide-and-conquer strategy decreases the complexity of systems within modules or structures. These structure levels split responsibility and make maintenance and replaceability more clear. The new Jakarta NoSQL API proposal is going to be a bridge between the logic tier and the data tier. To do this, we need to create two APIs: one to communicate to a database and another one to be a high abstraction to the Java application.

In software, there are structures: tiers, physical structures, and layers. The multi-tier application has three levels:

- **Presentation tier:** Has a primary duty to translate results so the user can understand.
- **Logic tier:** Has all business rules, processes, conditions, saved information, etc. This level moves and processes information between other levels.
- **Data tier:** Retrieves and stores information in either a database or a system file.

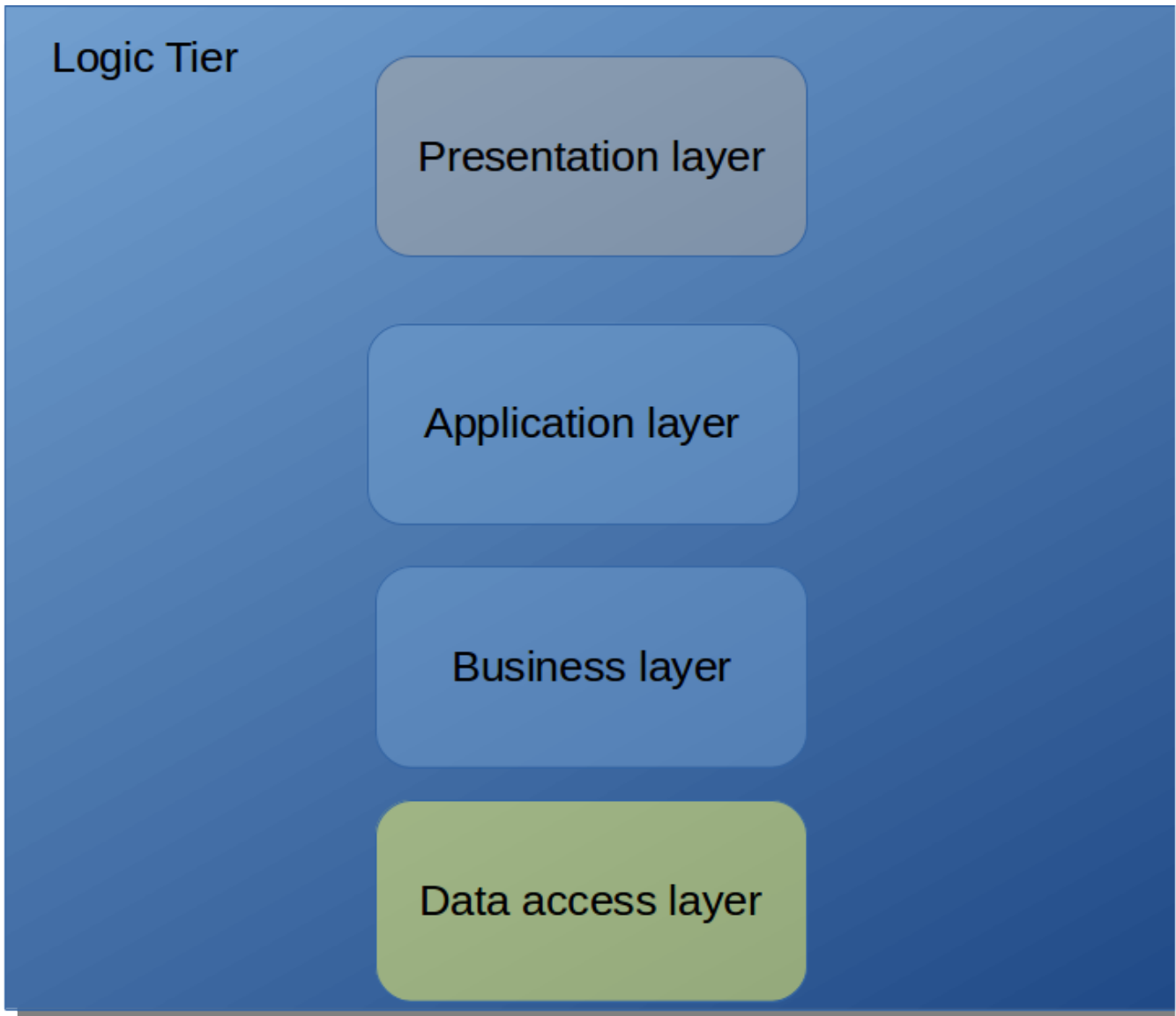


Talking more precisely about the physical layer and the logic to separate responsibilities, there are other layers.

The logic tier, where the application and the business rules stay, has additional layers:

- **Application layer:** The bridge between the view tier and logic tier, e.g. convert an object into either JSON or HTML.
- **Service layer:** The service layer; this can be either a Controller or a Resource.
- **Business Layer:** This is the part of the program that encodes the real-world business or domain rules that determine how data will be created, stored, and changed.

- **Persistence Layer:** This is a layer that provides simplified access to data stored in persistent storage of some kind.



Within a persistence layer, it has its layers: A Data Access Object, DAO. This structure connects business layer and persistence layer. Inside it has an API that does database. Currently, there is a difference between SQL and NoSQL database:

In the relational database, there are two mechanisms under DAO, JDBC, and JPA:

- **JDBC:** a deep layer with a database that has communications, underlying transactions, and is basically a driver to a particular database.
- **JPA:** A high layer that has communication with either JDBC or JPA. This layer has a high mapping to Java; this place has annotations and an EntityManager. In general, a JPA has integrations with other specifications, such as CDI and Bean Validation.

A considerable advantage of this strategy is that one change, either JDBC or JPA, can happen quickly. When you change a database, you need to supersede to a respective driver by a database, and then you're done! The code is ready for a new database change.

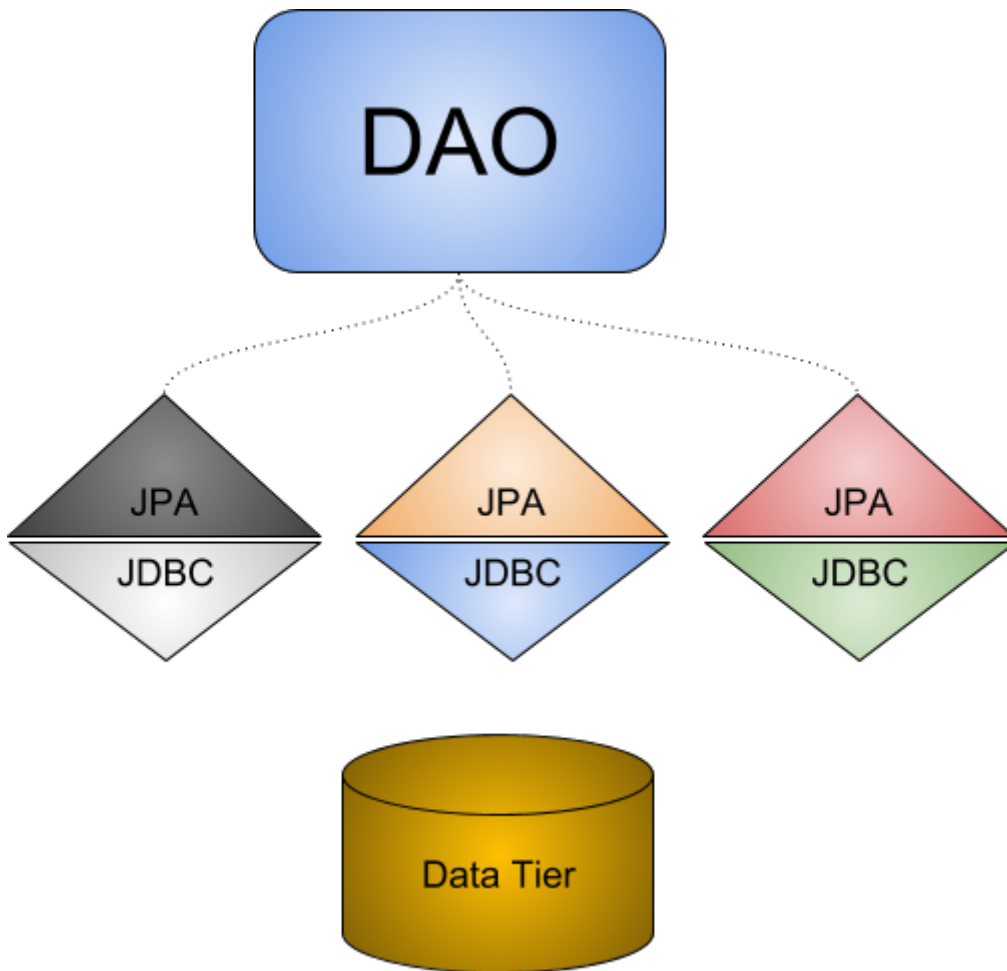


Figure 9. A usual Java application with JPA layer architecture

In a NoSQL database, there isn't a strategy to save code, and there is little impact for change. All APIs are different and don't follow any one standard, so one change to a new database can result in a lot of work.

- The database vendor needs to be worried about the high-level mapping to Java world, and the solution provider needs to be concerned about the low level of communication with a particular database.
- The database vendor needs to “copy” these communication solutions to all Java vendors.
- To a Java developer, there are two lock-in types: If a developer uses an API directly for a change, it loses code. If a developer uses high-level mapping, they lock-in a Java solution because if this high level doesn't have the support to a particular NoSQL database, the developer needs to change to either a Java solution or use a NoSQL API directly.

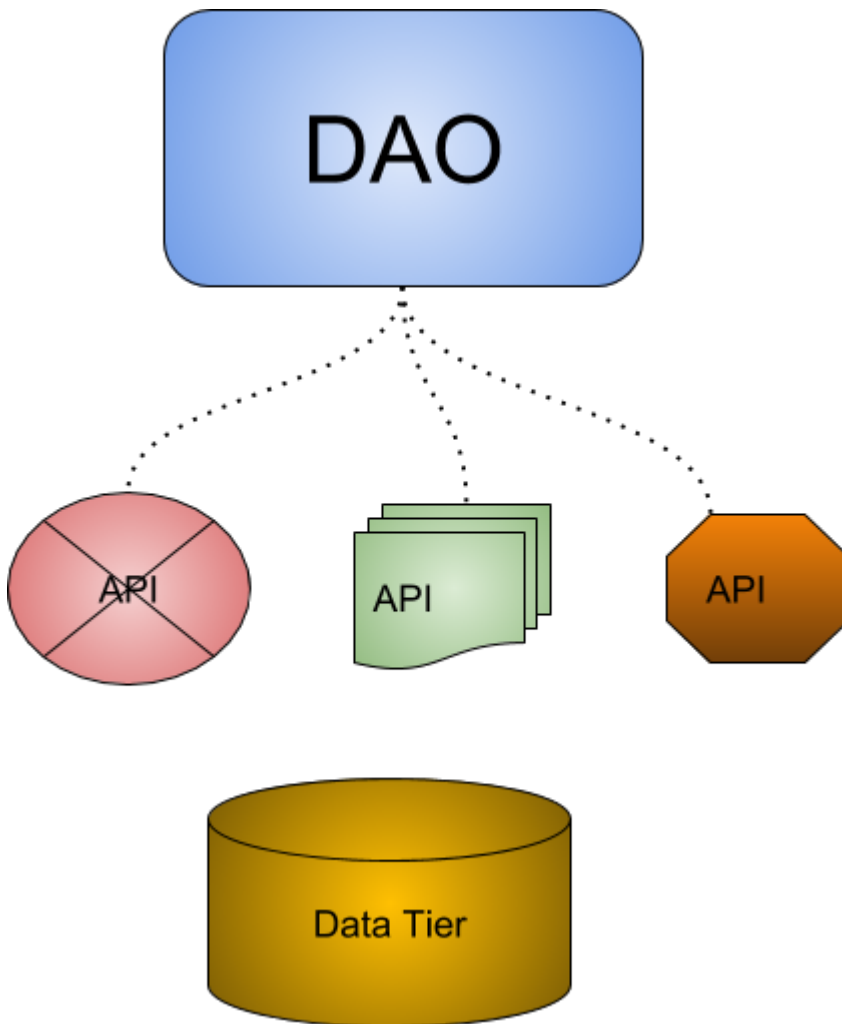


Figure 10. A NoSQL Java application that has lock-in to each NoSQL provider

A wise recommendation might be to use the JPA because once the developer already knows this standard SQL API, they can use the same API for a relational database and apply it to a NoSQL database. Using an API with SQL concepts in NoSQL is the same as using a knife as a spoon; the result is a disaster! Furthermore, the NoSQL world has diversity with several data structures and particular behavior to each provider, and both matter in a software solution. Indeed, the merge strategy to use just one API is still a discussion nowadays.

A good point about using NoSQL as a consequence polyglot persistence is that data storage is about choice. When a database offers gains, it sacrifices other aspects; it is the CAP theorem slamming the door. Hence, an API generic enough to encapsulate all kinds of databases might be useless.

The history between Java and NoSQL has several solutions that can be split by two:

1. NoSQL Drivers
2. Mapper
 - Mapper Agnostic
 - Mapper Specific

The first one is the driver API; this API has a low communication level, such as JDBC to NoSQL. It guarantees full power over the NoSQL database, a semantic closer to a database. However, it requires more code to move it forward to the entity domain the portability is pretty down;

therefore, the learning curve.

The Object Mapper lets the developer work in terms of domains, thus it can help a developer follow ethical practices. A mapper may be specific, which means that a mapper is made for a particular database, so the mapper will support all the database features but with the price of a lock-in API. On the other hand, there is the agnostic mapper that uses a generic API to encapsulate the database API, which allows a developer with an API to connect several databases; however, it tends to either not cover numerous features in a database or many databases.

The rapid adoption of NoSQL combined with the vast assortment of implementations has driven a desire to create a set of standardized APIs. In the Java world, this was initially proposed in an effort by Oracle to define a NoSQL API for Java EE 9. The justification for the definition of a new API, separate from JDBC and JPA, was the following:

- JPA was not designed with NoSQL in mind
- A single set of APIs or annotations isn't adequate for all database types
- JPA over NoSQL implies the inconsistent use of annotations
- The diversity in the NoSQL world matters

Unfortunately, what Oracle proposed for Java EE 9 was not completed when Java EE was donated to the Eclipse Foundation.

To bring innovation under the Jakarta EE umbrella, Jakarta NoSQL was born. The goal of this specification is to ease integration between Java applications and NoSQL databases, with a standard API to work with different types and vendors of NoSQL databases. To achieve this, the spec has two APIs that work like layers, and each layer has a specific goal that can integrate between each and use in isolation:

- **Communication API:** Exactly what JDBC is to SQL. This API has four specializations, one for each type of database (column, document, key-value and graph). The specialties are independent of each other, optional from the point of the database vendor and have their specific TCKs.
- **Mapping API:** This layer is based on Annotations, analogous to JPA and CDI, and preserves integration with other Jakarta EE technologies like Bean Validation and so on.

Jakarta EE NoSQL is the first specification in the Java enterprise. As any Java specification, it analyzes solutions that already exist, checks the history with both success and failure cases, and then goes in a direction that has a lesser number of trade-offs in an API architecture. The divide and conquer method fits well in the layer, communication, mapping, and NoSQL types. Thus, it will provide a straightforward specification, light maintenance; it will define the scope of each API; and it will work better in extensibility once the particular features matter to a NoSQL database. CDI events is how easy it creates and add new functionalities without changing the core code that is easy to use bean validation just to listen to an event.

Jakarta EE has a bright future with a significant integration with the community and open source. More transparency, after all, is the most meaningful power of Jakarta. It's not the technology itself, but the heart of the community, therefore, the success is in the hand of each developer.

Chapter 4. Communication API Introduction

With the strategy to divide and conquer on Jakarta NoSQL, the communication API was born. It has the goal to make the communication layer easy and extensible. The extensibility is more than important, that is entirely necessary once the API must support specific feature in each database. Nonetheless, the advantage of a common API in a change to another database provider has lesser than using the specific API.

To cover the three kinds of database, this API has three packages, one for each database.

- `jakarta.nosql.column`
- `jakarta.nosql.document`
- `jakarta.nosql.keyvalue`



The package name might change on the Jakarta EE process.

There isn't a communication API because of the Graph API already does exist, that is [Apache TinkerPop](#).

So, if a database is multi-model, has support to more than one database, it will implement an API to each database which it supports. Also, each API has the TCK to prove if the database is compatible with the API. Even from different NoSQL types, it tries to use the same nomenclature:

- Configuration
- Factory
- Manager
- Entity
- Value

4.1. The API structure

The communication has four projects:

- The **communication-core**: The Jakarta NoSQL API communication common to all types.
- The **communication-key-value**: The Jakarta NoSQL communication API layer to key-value database.
- The **communication-column**: The Jakarta NoSQL communication API layer to column database.
- The **communication-document**: The Jakarta NoSQL communication API layer to document database.

Each module works separately; thereby, a NoSQL vendor just needs to implement the specific type, e.g., a key-value provider will apply a key-value API. If a NoSQL already has a driver, this API can work as an adapter with the current one. To multi-model NoSQL, providers will implement the API which they need.



To the Graph communication API, there is the [Apache TinkerPop](#) that won't be covered in this documentation.

4.2. Value

This interface represents the value that will store, that is a wrapper to be a bridge between the database and the application. E.g. If a database does not support a Java type, it may do the conversion with ease.

```
Value value = Value.of(12);
```

The Value interface has the methods:

- `Object get();` Returns the value as Object
- `<T> T get(Class<T> clazz);` Does the conversion process to the required type that is the safer way to do it. If the type required doesn't have support, it will throw an exception, although the API allows to create custom converters.
- `<T> T get(TypeSupplier<T> typeSupplier);` Similar to the previous method, it does the conversion process but using a structure that uses generics such as List, Map, Stream and Set.

```
Value value = Value.of(12);
String string = value.get(String.class);
List<Integer> list = value.get(new TypeReference<List<Integer>>() {});
Set<Long> set = value.get(new TypeReference<Set<Long>>() {});
Stream<Integer> stream = value.get(new TypeReference<Stream<Integer>>() {});
Object integer = value.get();
```

4.2.1. Make custom Writer and Reader

As mentioned before, the `Value` interface is to store the cost information into a database. The API already has support to the Java type such as primitive types, wrappers types, new Java 8 date time. Furthermore, the developer can create a custom converter easily and quickly. It has two interfaces:

- `ValueWriter`: This interface represents a `Value` instance to write in a database.
- `ValueReader`: This interface represents how the `Value` will convert to Java application. This interface will use the `<T> T get(Class<T> clazz)` and `<T> T get(TypeSupplier<T> typeSupplier)`.

Both class implementations load from Java SE ServiceLoader resource. So, to Communication API learn a new type, just register on ServiceLoader, e.g., Given a Money type:

```

public class Money {

    private final String currency;

    private final BigDecimal value;

    Money(String currency, BigDecimal value) {
        this.currency = currency;
        this.value = value;
    }

    public String getCurrency() {
        return currency;
    }

    public BigDecimal getValue() {
        return value;
    }

    @Override
    public String toString() {
        return currency + ' ' + value;
    }

    public static Money parse(String text) {
        String[] texts = text.split(" ");
        return new Money(texts[0], BigDecimal.valueOf(Double.valueOf(texts[1])));
    }
}

```

Just to be more didactic, the book creates a simple money representation. As everyone knows, that is not a good practice reinventing the wheel, so in production, the Java Developer must use mature Money APIs such as [Moneta](#) that is the reference implementation of [JSR 354](#).

The first step is to create the converter to a custom type database, the `ValueWriter`. It has two methods:

- `boolean isCompatible(Class clazz)`: Check if the given class has support for this implementation.
- `S write(T object)`: Once the implementation supports the type, the next step converts a `T` instance to `S` type.

```

public class MoneyValueWriter implements ValueWriter<Money, String> {

    @Override
    public boolean isCompatible(Class clazz) {
        return Money.class.equals(clazz);
    }

    @Override
    public String write(Money money) {
        return money.toString();
    }
}

```

With the `MoneyValueWriter` created and the `Money` type will save as `String`, then the next step is read information to Java application. As can be seen, a `ValueReader` implementation. This interface has two methods:

- `boolean isCompatible(Class clazz)`; Check if the given class has support for this implementation.
- `<T> T read(Class<T> clazz, Object value)`; Converts to the `T` type from `Object` instance.

```

public class MoneyValueReader implements ValueReader {

    @Override
    public boolean isCompatible(Class clazz) {
        return Money.class.equals(clazz);
    }

    @Override
    public <T> T read(Class<T> clazz, Object value) {
        return (T) Money.parse(value.toString());
    }
}

```

After both implementations are done, the last step is to register them into two files:

- `META-INF/services/jakarta.nosql.ValueReader`
- `META-INF/services/jakarta.nosql.ValueWriter`

Each file will have the qualifier of this respective implementation:

The file `jakarta.nosql.ValueReader` will have:

```
my.company.MoneyValueReader
```

The file `jakarta.nosql.ValueWriter` will have:

```
my.company.MoneyValueWriter
```

```
Value value = Value.of("BRL 10.0");  
Money money = value.get(Money.class);  
List<Money> list = value.get(new TypeReference<List<Money>>() {});  
Set<Money> set = value.get(new TypeReference<Set<Money>>() {});
```

4.3. Element Entity

The **Element entity** is a small piece of a body, except a key-value structure type, once this structure is simple. E.g. The column family structure, the entity has columns, element entity with column has a tuple where the key is the name, and the value is the information as a **Value** implementation.

- **Document**
- **Column**

4.3.1. Document

The **Document** is a small piece of a Document entity. Each document has a tuple where the key is the document name, and the value is the information itself as **Value**.

```
Document document = Document.of("name", "value");  
Value value = document.getValue();  
String name = document.getName();
```

The document might have another document inside; the subdocument concept.

```
Document subDocument = Document.of("subDocument", document);
```

The way to store information in subdocuments will also depend on each driver's implementation.

To access the information from **Document**, it has an alias method to **Value**; in other words, it does a conversion directly from **Document interface**.

```
Document age = Document.of("age", 29);  
String ageString = age.get(String.class);  
List<Integer> ages = age.get(new TypeReference<List<Integer>>() {});  
Object ageObject = age.get();
```

4.3.2. Column

The Column is a small piece of the column family entity. Each column has a tuple where the name represents a key and the value itself as a **Value** implementation.

```
Column document = Column.of("name", "value");
Value value = document.getValue();
String name = document.getName();
```

With this interface, we may have a column inside a column.

```
Column subColumn = Column.of("subColumn", column);
```

The way to store a subcolumn will also depend on each driver's implementation as well as the information.

To access the information from `Column`, it has an alias method to `Value`; thus, you can do a conversion directly from `Column` interface.

```
Column age = Column.of("age", 29);
String ageString = age.get(String.class);
List<Integer> ages = age.get(new TypeReference<List<Integer>>() {});
Object ageObject = age.get();
```

4.4. Entity

The Entity is the body of the information that goes to the database; each database has an Entity:

- ColumnEntity
- DocumentEntity
- KeyValueEntity

4.4.1. ColumnFamilyEntity

The `ColumnFamilyEntity` is an entity to column family database type. It is composed of one or more columns. As a result, the Column is a tuple of name and value.

```
ColumnEntity entity = ColumnEntity.of("columnFamily");
entity.add(Column.of("id", Value.of(10L)));
entity.add(Column.of("version", 0.001));
entity.add(Column.of("name", "Diana"));
entity.add(Column.of("options", Arrays.asList(1, 2, 3)));

List<Column> columns = entity.getColumns();
Optional<Column> id = entity.find("id");
```

4.4.2. DocumentEntity

The `DocumentEntity` is an entity to document collection database type. It is composed of one or more

documents. As a result, the Document is a tuple of name and value.

```
DocumentEntity entity = DocumentEntity.of("documentFamily");
String name = entity.getName();
entity.add(Document.of("id", Value.of(10L)));
entity.add(Document.of("version", 0.001));
entity.add(Document.of("name", "Diana"));
entity.add(Document.of("options", Arrays.asList(1, 2, 3)));

List<Document> documents = entity.getDocuments();
Optional<Document> id = entity.find("id");
entity.remove("options");
```

4.4.3. KeyValueEntity

The `KeyValueEntity` is the simplest structure; it has a tuple and a key-value structure. As the previous entity, it has direct access to information using alias method to `Value`.

```
KeyValueEntity<String> entity = KeyValueEntity.of("key", Value.of(123));
KeyValueEntity<Integer> entity2 = KeyValueEntity.of(12, "Text");
String key = entity.getKey();
Value value = entity.getValue();
Integer integer = entity.get(Integer.class);
```

4.5. Manager

The Manager is the class that pushes information to a database and retrieves it. The manager might have a synchronous and asynchronous implementation.

- `DocumentCollectionManager`
- `DocumentCollectionManagerAsync`
- `ColumnConfiguration`
- `ColumnConfigurationAsync`
- `BucketManager`

4.5.1. Document Manager

The manager class to a document type can be synchronous or asynchronous:

- `DocumentCollectionManager`: To do synchronous operations.
- `DocumentCollectionManagerAsync`: To do asynchronous operations.

`DocumentCollectionManager`

The `DocumentCollectionManager` is the class that manages the persistence on the synchronous way to

document collection.

```
DocumentEntity entity = DocumentEntity.of("collection");
Document diana = Document.of("name", "Diana");
entity.add(diana);

List<DocumentEntity> entities = Collections.singletonList(entity);
DocumentCollectionManager manager = //instance;
//insert operations
manager.insert(entity);
manager.insert(entity, Duration.ofHours(2L)); //inserts with 2 hours of TTL
manager.insert(entities, Duration.ofHours(2L)); //inserts with 2 hours of TTL
//updates operations
manager.update(entity);
manager.update(entities);
```

DocumentCollectionManagerAsync

The `DocumentCollectionManagerAsync` is the class that manages the persistence on an asynchronous way to document collection.

```
DocumentEntity entity = DocumentEntity.of("collection");
Document diana = Document.of("name", "Diana");
entity.add(diana);

List<DocumentEntity> entities = Collections.singletonList(entity);
DocumentCollectionManagerAsync managerAsync = //instance

//insert operations
managerAsync.insert(entity);
managerAsync.insert(entity, Duration.ofHours(2L)); //inserts with 2 hours of TTL
managerAsync.insert(entities, Duration.ofHours(2L)); //inserts with 2 hours of TTL
//updates operations
managerAsync.update(entity);
managerAsync.update(entities);
```

Sometimes on an asynchronous process, it's important to know when this process is over, so the `DocumentCollectionManagerAsync` also has callback support.

```
Consumer<DocumentEntity> callBack = e -> {};
managerAsync.insert(entity, callBack);
managerAsync.update(entity, callBack);
```

Search information on a document collection

The Document Communication API has support to retrieve information from both ways; synchronous and asynchronous, from the `DocumentQuery` class. The `DocumentQuery` has information

such as sort type, document, and also the condition to retrieve information.

The condition on `DocumentQuery` is given from `DocumentCondition`, which has the status and the document. E.g. The condition behind is to find a name equal "Ada".

```
DocumentCondition nameEqualsAda = DocumentCondition.eq(Document.of("name", "Ada"));
```

Also, the developer can use the aggregators such as **AND**, **OR**, and **NOT**.

```
DocumentCondition nameEqualsAda = DocumentCondition.eq(Document.of("name", "Ada"));
DocumentCondition youngerThan2Years = DocumentCondition.lt(Document.of("age", 2));
DocumentCondition condition = nameEqualsAda.and(youngerThan2Years);
DocumentCondition nameNotEqualsAda = nameEqualsAda.negate();
```

If there isn't a condition in the query, that means the query will try to retrieve all information from the database, similar to a "select * from database" in a relational database, just remembering that the return depends on the driver. It is important to say that not all NoSQL databases have support for this resource. `DocumentQuery` also has pagination feature to define where the data starts, and its limits.

```
DocumentCollectionManager manager = //instance;
DocumentCollectionManagerAsync managerAsync = //instance;
DocumentQuery query = DocumentQueryBuilder.select().from("collection").where("age").
lt(10).and("name").eq("Ada").orderBy("name").asc().limit(10).skip(2).build();
List<DocumentEntity> entities = manager.select(query);
Optional<DocumentEntity> entity = manager.singleResult(query);
Consumer<List<DocumentEntity>> callback = e -> {};
managerAsync.select(query, callback);
```

Removing information from Document Collection

Such as `DocumentQuery`, there is a class to remove information from the document database type: A `DocumentDeleteQuery` type.

It is smoother than `DocumentQuery` because there isn't pagination and sort feature, once this information is unnecessary to remove information from database.

```
DocumentCollectionManager manager = //instance;
DocumentCollectionManagerAsync managerAsync = //instance;
DocumentDeleteQuery query = DocumentQueryBuilder.delete().from("collection").where(
"age").gt(10).build();
manager.delete(query);
managerAsync.delete(query);
managerAsync.delete(query, v -> {});
```

4.5.2. Column Manager

The Manager class for the column family type can be synchronous or asynchronous:

- **ColumnFamilyManager**: To do synchronous operations.
- **ColumnFamilyManagerAsync**: To do asynchronous operations.

ColumnFamilyManager

The **ColumnFamilyManager** is the class that manages the persistence on the synchronous way to column family.

```
ColumnEntity entity = ColumnEntity.of("columnFamily");
Column diana = Column.of("name", "Diana");
entity.add(diana);

List<ColumnEntity> entities = Collections.singletonList(entity);
ColumnFamilyManager manager = //instance;

//inserts operations
manager.insert(entity);
manager.insert(entity, Duration.ofHours(2L)); //inserts with 2 hours of TTL
manager.insert(entities, Duration.ofHours(2L)); //inserts with 2 hours of TTL
//updates operations
manager.update(entity);
manager.update(entities);
```

ColumnFamilyManagerAsync

The **ColumnFamilyManagerAsync** is the class that manages the persistence on the asynchronous way to column family.

```
Column diana = Column.of("name", "Diana");
entity.add(diana);

List<ColumnEntity> entities = Collections.singletonList(entity);
ColumnFamilyManagerAsync managerAsync = null;

//inserts operations
managerAsync.insert(entity);
managerAsync.insert(entity, Duration.ofHours(2L)); //inserts with 2 hours of TTL
managerAsync.insert(entities, Duration.ofHours(2L)); //inserts with 2 hours of TTL
//updates operations
managerAsync.update(entity);
managerAsync.update(entities);
```

Sometimes on an asynchronous process, is important to know when this process is over, so the **ColumnFamilyManagerAsync** also has callback support.

```
Consumer<ColumnEntity> callBack = e -> {};
managerAsync.insert(entity, callBack);
managerAsync.update(entity, callBack);
```

Search information on a column family

The Column communication API has support to retrieve information from both ways synchronous and asynchronous from the `ColumnQuery` class. The `ColumnQuery` has information such as sort type, document and also the condition to retrieve information.

The condition on `ColumnQuery` is given from `ColumnCondition`, which has the status and the column. E.g. The condition behind is to find a name equal "Ada".

```
ColumnCondition nameEqualsAda = ColumnCondition.eq(Column.of("name", "Ada"));
```

Also, the developer can use the aggregators such as **AND**, **OR**, and **NOT**.

```
ColumnCondition nameEqualsAda = ColumnCondition.eq(Column.of("name", "Ada"));
ColumnCondition youngerThan2Years = ColumnCondition.lt(Column.of("age", 2));
ColumnCondition condition = nameEqualsAda.and(youngerThan2Years);
ColumnCondition nameNotEqualsAda = nameEqualsAda.negate();
```

If there isn't condition at the query, that means the query will try to retrieve all information from the database, look like a "select * from database" in a relational database, just to remember the return depends on from driver. It is important to say that not all NoSQL databases have support for this resource.

`ColumnQuery` also has pagination feature to define where the data starts, and its limits.

```
ColumnFamilyManager manager = //instance;
ColumnFamilyManagerAsync managerAsync = //instance;
ColumnQuery query = ColumnQuery query = ColumnQueryBuilder.select().from("collection")
).where("age").lt(10).and("name").eq("Ada").orderBy("name").asc().limit(10).skip(2).build();

List<ColumnEntity> entities = manager.select(query);
Optional<ColumnEntity> entity = manager.singleResult(query);

Consumer<List<ColumnEntity>> callback = e -> {};
managerAsync.select(query, callback);
```

Removing information from Column Family

Such as `ColumnQuery`, there is a class to remove information from the column database type: A `ColumnDeleteQuery` type.

It is smoother than `ColumnQuery` because there isn't pagination and sort feature, once this information is unnecessary to remove information from database.

```
ColumnFamilyManager manager = //instance;
ColumnFamilyManagerAsync managerAsync = //instance;

ColumnDeleteQuery query = ColumnQueryBuilder.delete()
    .from("collection").where("age").gt(10).build();

manager.delete(query);

managerAsync.delete(query);
managerAsync.delete(query, v -> {});
```

4.5.3. BucketManager

The `BucketManager` is the class which saves the `KeyValueEntity` on a synchronous way in key-value database.

```
BucketManager bucketManager= null;
KeyValueEntity<String> entity = KeyValueEntity.of("key", 1201);
Set<KeyValueEntity<String>> entities = Collections.singleton(entity);
bucketManager.put("key", "value");
bucketManager.put(entity);
bucketManager.put(entities);
bucketManager.put(entities, Duration.ofHours(2)); //two hours TTL
bucketManager.put(entity, Duration.ofHours(2)); //two hours TTL
```

Removing and retrieve information from a key-value database

With a simple structure, the bucket needs a key to both retrieve and delete information from the database.

```
Optional<Value> value = bucketManager.get("key");
Iterable<Value> values = bucketManager.get(Collections.singletonList("key"));
bucketManager.remove("key");
bucketManager.remove(Collections.singletonList("key"));
```

4.5.4. Querying by text at Communication API

The communication API also has a query as text. These queries will convert to an operation that already exists in the Manager interface from the `query` method, thereby, these operations might return an `UnsupportedOperationException` if a NoSQL has no support for that procedure.

This query has basic principles:

- All instructions end with a break like `\n`

- It is case-sensitive
- All keywords must be in lowercase
- The goal is to look like SQL, however simpler
- Even passing in the syntax and parsing the query, a specific implementation may not support an operation. E.g., Column family may not support query in a different field that is not the ID field.

Key-Value

The key-value has three operations: **put**, **remove** and **get**. ===== Get

Retrieving data for an entity is done using a GET statement:

```
get_statement ::= GET ID (',' ID)*
//sample
get "Apollo" //to return an element where the id is 'Apollo'
get "Diana" "Artemis" //to return a list of values from the ids
```

Remove

To delete one or more entities, use the remove statement

```
del_statement ::= GET ID (',' ID)*
//sample
remove "Apollo"
remove "Diana" "Artemis"
```

Put

To either insert or override values from a key-value database, use the put statement.

```
put_statement ::= PUT {KEY, VALUE, [TTL]}
//sample
put {"Diana" , "The goddess of hunt"}//adds key -diana and value ->"The goddess of hunt"
put {"Diana" , "The goddess of hunt", 10 second}//also defines a TTL of 10 seconds
```

Column and Document

Both have sample syntax that looks like an SQL query, however, remember it has a limitation and does not support joins. Document types are usually more queriable than a column type. They have four operations: insert, update, delete, and select.

Insert

Inserting data for an entity is done using an INSERT statement:

```

insert_statement ::= INSERT entity_name (name = value, (`,` name = value) *) || JSON
[ TTL ]
//sample
insert God (name = "Diana", age = 10)
insert God (name = "Diana", age = 10, power = {"sun", "god"})
insert God (name = "Diana", age = 10, power = {"sun", "god"}) 1 day
insert God {"name": "Diana", "age": 10, "power": ["hunt", "moon"]}
insert God {"name": "Diana", "age": 10, "power": ["hunt", "moon"]} 1 day

```

Update

Updating an entity is done using an update statement:

```

update_statement ::= UPDATE entity_name (name = value, (`,` name = value) *) || JSON
//sample
update God (name = "Diana", age = 10)
update God (name = "Diana", age = 10, power = {"hunt", "moon"})
update God {"name": "Diana", "age": 10, "power": ["hunt", "moon"]}

```

Delete

Deleting either an entity or fields uses the delete statement

```

delete_statement ::= DELETE [ simple_selection ( ',' simple_selection ) ]
                    FROM entity_name
                    WHERE where_clause
//sample
delete from God
delete name, age ,adress.age from God where id = "Diana"

```

Select

The select statement reads one or more fields for one or more entities. It returns a result-set of the entities matching the request, where each entity contains the fields for corresponding to the query.

```

select_statement ::= SELECT ( select_clause | '*' )
                    FROM entity_name
                    [ WHERE where_clause ]
                    [ SKIP (integer) ]
                    [ LIMIT (integer) ]
                    [ ORDER BY ordering_clause ]
//sample
select * from God
select name, age, adress.age from God order by name desc age desc
select * from God where birthday between "01-09-1988" and "01-09-1988" and salary = 12
select name, age, adress.age from God skip 20 limit 10 order by name desc age desc

```

WHERE

The **WHERE** clause specifies a filter to the result. These filters are boolean operations that are composed of one or more conditions appended with the and (**AND**) and or (**OR**) operators.

Conditions

Conditions perform different computations or actions depending on whether a boolean query condition evaluates to **true** or **false**. The conditions are composed of three elements:

1. **Name**, the data source or target, to apply the operator
2. **Operator**, that defines comparing process between the name and the value.
3. **Value**, that data that receives the operation.

Operators

The Operators are:

Table 5. Operators in a query

Operator	Description
=	Equal to
>	Greater than
<	Less than
>=	Greater than or equal to
≤	Less than or equal to
BETWEEN	TRUE if the operand is within the range of comparisons
NOT	Displays a record if the condition(s) is NOT TRUE
AND	TRUE if all the conditions separated by AND is TRUE
OR	TRUE if any of the conditions separated by OR is TRUE
LIKE	TRUE if the operand matches a pattern
IN	TRUE if the operand is equal to one of a list of expressions

The value

The value is the last element in a condition, and it defines what'll go to be used, with an operator, in a field target.

There are six types:

- Number is a mathematical object used to count, measure and also label, where if it is a decimal, will become **double**, otherwise, **long**. E.g.: `age = 20, salary = 12.12`
- String: one or more characters among either two double quotes, `"`, or single quotes, `'`. E.g.: `name`

```
= "Ada Lovelace", name = 'Ada Lovelace'
```

- **Convert:** convert is a function where given the first value parameter as number or string, it will convert to the class type of the second one. E.g.: `birthday = convert("03-01-1988", java.time.LocalDate)`
- **Parameter:** the parameter is a dynamic value, which means it does not define the query; it'll replace in the execution time. The parameter is at `@` followed by a name. E.g.: `age = @age`
- **Array:** A sequence of elements that can be either number or string that is between braces `{ }`. E.g.: `power = {"Sun", "hunt"}`
- **JSON:** JavaScript Object Notation is a lightweight data-interchange format. E.g.: `siblings = {"apollo": "brother", "zeus": "father"}`

SKIP

The **SKIP** option to a **SELECT** statement defines where the query should start.

LIMIT

The **LIMIT** option to a **SELECT** statement limits the number of rows returned by a query.

ORDER BY

The **ORDER BY** clause allows selecting the order of the returned results. It takes as argument a list of column names along with the order for the column (**ASC** for ascendant and **DESC** for the descendant, omitting the order being equivalent to **ASC**).

TTL

Both the **INSERT** and **PUT** commands support setting a time for data in an entity to expire. It defines the time to live of an object that is composed of the integer value and then the unit that might be `day`, `hour`, `minute`, `second`, `millisecond`, `nanosecond`. E.g.: `ttl 10 second`

PreparedStatement and PreparedStatementAsync

To run a query dynamically, use the `prepare` method in the manager for instance. It will return a `PreparedStatement` interface. To define a parameter to key-value, document, and column query, use the `"@"` in front of the name.

```
PreparedStatement preparedStatement = docuemetManager.prepare("select * from Person
where name = @name");
preparedStatement.bind("name", "Ada");
List<DocumentEntity> adas = preparedStatement.getResultList();
```

```
PreparedStatementAsync preparedStatement = docuemetManagerAsync.prepare("select * from
Person where name = @name");
preparedStatement.bind("name", "Ada");
Consumer<List<DocumentEntity>> callback = ...;
preparedStatement.getResultList(callback);
```




For graph API, check [Gremlin](#)

4.6. Factory

The factory class creates the **Managers**.

- **ColumnFamilyManagerAsyncFactory**
- **ColumnFamilyManagerFactory**
- **BucketManagerFactory**
- **DocumentCollectionManagerFactory**
- **DocumentCollectionManagerAsyncFactory**

4.6.1. Column Family Manager Factory

The factory classes have the duty to create the column family manager.

- **ColumnFamilyManagerAsyncFactory**
- **ColumnFamilyManagerFactory**

The **ColumnFamilyManagerAsyncFactory** and **ColumnFamilyManagerFactory** create the manager synchronously and asynchronously respectively.

```
ColumnFamilyManagerFactory factory = //instance
ColumnFamilyManagerAsyncFactory asyncFactory = //instance
ColumnFamilyManager manager = factory.get("database");
ColumnFamilyManagerAsync managerAsync = asyncFactory.getAsync("database");
```

The factories were separated intentionally, as not all databases support synchronous and asynchronous operations.

4.6.2. Document Collection Factory

The factory classes have the duty to create the document collection manager.

- **DocumentCollectionManagerFactory**
- **DocumentCollectionManagerAsyncFactory**

The **DocumentCollectionManagerAsyncFactory** and **DocumentCollectionManagerFactory** create the manager synchronously and asynchronously respectively.

```
DocumentCollectionManagerFactory factory = //instance
DocumentCollectionManagerAsyncFactory asyncFactory = //instance
DocumentCollectionManager manager = factory.get("database");
DocumentCollectionManagerAsync managerAsync = asyncFactory.getAsync("database");
```

The factories were separated intentionally, as not all databases support synchronous and asynchronous operations.

4.6.3. Bucket Manager Factory

The factory classes have the duty to create the bucket manager.

```
BucketManagerFactory bucketManager= //instance
BucketManager bucket = bucketManager.getBucketManager("bucket");
```

Beyond the BucketManager, some databases have support for particular structures represented in the Java world such as `List`, `Set`, `Queue` e `Map`.

```
List<String> list = bucketManager.getList("list", String.class);
Set<String> set = bucketManager.getSet("set", String.class);
Queue<String> queue = bucketManager.getQueue("queue", String.class);
Map<String, String> map = bucketManager.getMap("map", String.class, String.class);
```

These methods may return a `java.lang.UnsupportedOperationException` if the database does not support any of the structures.

4.7. Configuration

The configuration classes create a Manager Factory. This class has all the configuration to build the database connection.

Once there are a large diversity configuration flavors on such as P2P, master/slave, thrift communication, HTTP, etc. The implementation may be different, however, they have a method to return a Manager Factory. It is recommended that all database driver providers have a properties file to read this startup information.

4.7.1. Settings

The Settings interface represents the settings used in a configuration. It extends looks like a `Map<String, Object>`; for this reason, gives a key that can set any value as configuration.

```
Settings settings = Settings.builder().put("key", "value").build();
Map<String, Object> map = ....;
Settings settings = Settings.of(map);
```

Each property unit has a tuple where the key is the name, and the value is the property configuration. Each NoSQL has its configuration properties. Also, some standard configurations might be used to the NoSQL databases:

- `jakarta.nosql.user`: to set a user in a NoSQL database
- `jakarta.nosql.password`: to set a password in a database

- `jakarta.nosql.host`: the host configuration that might have more than one with a number as a suffix, such as `jakarta.nosql.host-1=localhost`, `jakarta.nosql.host-2=host2`
- `jakarta.nosql.settings.encryption`: A configuration to set the encryption to settings property.



To read the property information, it will follow the same principal and priority from Eclipse MicroProfile Configuration and Configuration Spec JSR 382. Therefore, it will read from the {@link `System#getProperties()`}, `System#getenv()` and `Settings`.

Encryption

In cryptography, encryption is the process of encoding a message or information in such a way that only authorized parties can access it and those who are not authorized cannot. The settings encryption is the process to hide critical information such as password, user and so on.

To enable the property encryption put the value in the `ENC(value)`, then it will check the `jakarta.nosql.settings.encryption` to verify each implementation encryption it will use to the property. It uses the Java Service Loader resource implementing the `SettingsEncryption` interface. There is two default implementation:

- Symmetric-Key Cryptography is an encryption system in which the same key is used for the encoding and decoding of the data. The safe distribution of the key is one of the drawbacks of this method, but what it lacks in security it gains in time complexity. The `SettingsEncryption` has two properties configurations. To active use the value `symmetric` in the `jakarta.nosql.settings.encryption` property. It requires a password and to set the value set the property on `jakarta.nosql.encryption.symmetric.password`.
- Public-key cryptography, or asymmetric cryptography, is a cryptographic system that uses pairs of keys: public keys which may be disseminated widely, and private keys which are known only to the owner. The generation of such keys depends on cryptographic algorithms based on mathematical problems to produce one-way functions. Effective security only requires keeping the private key private; the public key can be openly distributed without compromising security. To active use the value `asymmetric` in the `jakarta.nosql.settings.encryption` property. It requires a private key to encryption and public key to the decryption process. To set there is the `jakarta.nosql.encryption.asymmetric.private` and `jakarta.nosql.encryption.asymmetric.public` respectively both value can be either absolute path or resource path. Stressing, it works in a lazy way, therefore, it will require the private key when encryption and public key when to decryption it will be used.

In the Communication core API, there is an executable class that returns the encryption, the `EncryptionPropertyApp` class.

Demo execution using symmetric encryption.

```
java -cp diana-core-VERSION.jar -Djakarta.nosql.settings.encryption="symmetric"
-Djakarta.nosql.encryption.symmetric.password="password"
org.jnosql.diana.api.EncryptionPropertyApp "sensible data"
```

The output: `ENC(g9EdKdpjqQJkIqHPLJZTKQ==)`

The next step is to put this sensitive data on the settings.

```
Settings settings = Settings.builder().put("sensible", "ENC(g9EdKdpjqQJkIqHP1JZTKQ==)").build();
```



It is essential to define the encryption configuration when the Application run.

4.7.2. Document Configuration

On the document collection configuration, there are two classes, `DocumentConfiguration` and `DocumentConfigurationAsync` to `DocumentCollectionManagerFactory` and `DocumentCollectionManagerAsyncFactory` respectively.

```
DocumentConfiguration configuration = //instance
DocumentConfigurationAsync configurationAsync = //instance
DocumentCollectionManagerFactory managerFactory = configuration.get();
DocumentCollectionManagerAsyncFactory managerAsyncFactory = configurationAsync
.getAsync();
```

If a database has support for both synchronous and asynchronous, it may use `UnaryDocumentConfiguration` that implements both document configurations.

```
UnaryDocumentConfiguration unaryDocumentConfiguration = //instance
DocumentCollectionManagerFactory managerFactory = unaryDocumentConfiguration.get();
DocumentCollectionManagerAsyncFactory managerAsyncFactory =
unaryDocumentConfiguration.getAsync();
```

4.7.3. Column Configuration

On the column family configuration, there are two classes, `ColumnConfiguration` and `ColumnConfigurationAsync` to `ColumnFamilyManagerFactory` and `ColumnFamilyManagerAsyncFactory` respectively.

```
ColumnConfiguration configuration = //instance
ColumnConfigurationAsync configurationAsync = //instance
ColumnFamilyManagerFactory managerFactory = configuration.get();
ColumnFamilyManagerAsyncFactory managerAsyncFactory = configurationAsync.getAsync();
```

If a database has support for both synchronous and asynchronous, it may use `UnaryColumnConfiguration` that implements both document configurations.

```
UnaryColumnConfiguration unaryDocumentConfiguration = //instance
ColumnFamilyManagerFactory managerFactory = unaryDocumentConfiguration.get();
ColumnFamilyManagerAsyncFactory managerAsyncFactory = unaryDocumentConfiguration
.getAsync();
```

4.7.4. Key Value Configuration

On the key-value configuration, there is `KeyValueConfiguration` to `BucketManagerFactory`.

```
KeyValueConfiguration configuration = //instance
BucketManagerFactory managerFactory = configuration.get();
```

4.8. The diversity on NoSQL database

In NoSQL world, beyond the several types, it's trivial a particular database has features that do exist on this provider. When there is a change among the types, column family, and document collection, there is a considerable change. Notably, with a switch to the same kind such as column family to column family, e.g., Cassandra to HBase, there is the same problem once Cassandra has featured such as Cassandra query language and consistency level. The communication API allows looking the variety on NoSQL database. The configurations classes, and entity factory return specialist class from a provider.

```
public interface ColumnFamilyManagerFactory<SYNC extends ColumnFamilyManager>
extends AutoCloseable {
    SYNC get(String database);
}
```

A `ColumnFamilyManagerFactory` returns a class that implements `ColumnFamilyManager`. E.g.: Using a particular resource from Cassandra driver.

```

CassandraConfiguration condition = new CassandraConfiguration();
try(CassandraDocumentEntityManagerFactory managerFactory = condition.get()) {
    CassandraColumnFamilyManager columnEntityManager = managerFactory.get(KEY_SPACE);
    ColumnEntity entity = ColumnEntity.of(COLUMN_FAMILY);
    Column id = Column.of("id", 10L);
    entity.add(id);
    entity.add(Column.of("version", 0.001));
    entity.add(Column.of("name", "Diana"));
    entity.add(Column.of("options", Arrays.asList(1, 2, 3)));
    columnEntityManager.save(entity);
    //common implementation
    ColumnQuery query = ColumnQuery.of(COLUMN_FAMILY);
    query.and(ColumnCondition.eq(id));
    Optional<ColumnEntity> result = columnEntityManager.singleResult(query);
    //cassandra implementation
    columnEntityManager.save(entity, ConsistencyLevel.THREE);
    List<ColumnEntity> entities = columnEntityManager.cql("select * from
newKeySpace.newColumnFamily");
    System.out.println(entities);
}

```

Chapter 5. Mapping API Introduction

The mapping level, to put it differently, has the same goals as either the JPA or ORM. In NoSQL world, the **OxM** then converts the entity object to a communication model.

This level is in charge to do integration among technologies such as Bean Validation. The Mapping API has annotations that make the Java developer's life easier. As a communication project, it must be extensible and configurable to keep the diversity of NoSQL database.

To go straight and cover the four NoSQL types, this API has four domains:

- `jakarta.nosql.mapping.column`
- `jakarta.nosql.mapping.document`
- `jakarta.nosql.mapping.graph`
- `jakarta.nosql.mapping.keyvalue`



The package name might change on the Jakarta EE process.

5.1. The Mapping structure

The mapping API has six parts:

- The **persistence-core**: The mapping common project.
- The **persistence-configuration**: The configuration in mapper.
- The **persistence-column**: The mapping to column NoSQL database.
- The **persistence-document**: The mapping to document NoSQL database.
- The **persistence-key-value**: The mapping to key-value NoSQL database.
- The **persistence-graph**: The mapping to Graph NoSQL database.
- The **persistence-validation**: The support to Bean Validation



Each module works separately as a Communication API.



Like communication API, there is a support for database diversity. This project has extensions for each database types on the database mapping level.

5.2. Models Annotation

As mentioned previously, the Mapping API has annotations that make the Java developer's life easier; these annotations have two categories:

- Annotation Models
- Qualifier annotation

5.2.1. Annotation Models

The annotation model is to convert the entity model to the entity on communication, the communication entity:

- Entity
- Column
- MappedSuperclass
- Id
- Embeddable
- Convert

The Jakarta NoSQL Mapping does not require the getter and setter methods to the fields, however, the Entity class must have a non-private constructor with no parameters.

Entity

This annotation maps the class to Eclipse Jakarta NoSQL. It has a unique attribute called `name`. This attribute is to inform either the column family name or the document collection name, etc. The default value is the simple name of a class; for example, given the `org.jakarta.nosql.demo.Person` class, the default name will be `Person`.

```
@Entity
public class Person {
}
```

```
@Entity("name")
public class Person {
}
```

An entity as a field will incorporate as a sub-entity. E.g., In a document, this entity field will convert to a subdocument.


```

@Entity
public class Person {

    @Id
    private Long id;

    @Column
    private String name;

    @Column
    private Address address;

}

```

```

@Entity
public class Address {

    @Column
    private String street;

    @Column
    private String city;

}

```

```

{
  "_id":10,
  "name":"Ada Lovelave",
  "address":{
    "city":"São Paulo",
    "street":"Av nove de julho"
  }
}

```

Column

This annotation is to define which fields on an Entity will be persisted. It also has a unique attribute name to specify that name on Database, and the default value is the field name.

```

@Entity
public class Person {
    @Column
    private String nickname;
    @Column("native_mapper")
    private String name;
    @Column
    private List<String> phones;
    //ignored
    private String address;
}

```

MappedSuperclass

If this annotation is on the parent class, it will persist its information as well. So, beyond the son class, it will store any field that is in Parent class with Column annotation.

```

@Entity
public class Dog extends Animal {

    @Column
    private String name;

}

@MappedSuperclass
public class Animal {

    @Column
    private String race;

    @Column
    private Integer age;

}

```

On this sample above, when saving a Dog instance, it saves the Animal case too; explicitly, will save the field's **name**, **race**, and **age**.

Id

It shows which attribute is the id, or the key in key-value types. Thus, the value will be the remaining information. It has an attribute as the Column to define the native name. However, the default value of this annotation is **_id**. The way of storing the class will depend on the database driver.

```

@Entity
public class User implements Serializable {

    @Id
    private String userName;

    private String name;

    private List<String> phones;
}

```

Embeddable

Defines a class whose instances are stored as an intrinsic part of an owning entity and share the identity of the object.

```

@Entity
public class Book {

    @Column
    private String name;

    @Column
    private Author author;

}

@Embeddable
public class Author {

    @Column
    private String name;

    @Column
    private Integer age;

}

```

Convert

As Communication, the Mapping API has a converter at abstraction level. This feature is useful, e.g., to cipher a field, String to String, or just to do a conversion to a custom type using annotation. The Converter annotation has a parameter, and an AttributeConverter implementation class can be used. E.g., the sample below shows how to create a converter to a custom Money class.

```

@Entity
public class Worker {
    @Column
    private String name;
    @Column
    private Job job;
    @Column("money")
    @Convert(MoneyConverter.class)
    private Money salary;
}

public class MoneyConverter implements AttributeConverter<Money, String>{
    @Override
    public String convertToDatabaseColumn(Money attribute) {
        return attribute.toString();
    }
    @Override
    public Money convertToEntityAttribute(String dbData) {
        return Money.parse(dbData);
    }
}

public class Money {
    private final String currency;

    private final BigDecimal value;

    //.....
}

```

Collection

The Mapping layer has support for `java.util.Collection` to both simple elements such as `String`, `Integer`, that will send to the communication API the exact value and class that has fields inside, once the class has either `Entity` or `Embedded` annotation; otherwise, will post as the first scenario, like `String` or any amount without converter process.

It has support to:

- `java.util.Deque`
- `java.util.Queue`
- `java.util.List`
- `java.util.Iterable`
- `java.util.NavigableSet`
- `java.util.SortedSet`
- `java.util.Collection`

```

@Entity
public class Person {

    @Id
    private Long id;

    @Column
    private String name;

    @Column
    private List<String> phones;

    @Column
    private List<Address> address;
}

```

```

@Embeddable
public class Address {

    @Column
    private String street;

    @Column
    private String city;
}

```

```

{
  "_id": 10,
  "address": [
    {
      "city": "São Paulo",
      "street": "Av nove de julho"
    },
    {
      "city": "Salvador",
      "street": "Rua Engenheiro Jose Anasoh"
    }
  ],
  "name": "Name",
  "phones": [
    "234",
    "432"
  ]
}

```

5.2.2. Qualifier annotation

That is important to work with more than one type of the same application.

```
@Inject
private DocumentRepository repositoryA;
@Inject
private DocumentRepository repositoryB;
```

Two injections with the same interface, CDI throws an ambiguous exception. There is the `Database` qualifier to fix this problem. It has two attributes:

- **DatabaseType**: The database type, key-value, document, column, graph.
- **provider**: The provider's database name, e.g., "cassandra", "hbase", "mongodb". So, using the `Database` qualifier:

```
@Inject
@Database(value = DatabaseType.DOCUMENT, provider = "databaseA")
private DocumentRepository repositoryA;
@Inject
@Database(value = DatabaseType.DOCUMENT, provider = "databaseB")
private DocumentRepository repositoryB;
```

Beyond this annotation, the producer method with the entity manager is required.

The benefit of using this qualifier instead of creating a new one is that if the Manager Entity is produced using `Database` as a qualifier, it will create classes such as `DocumentRepository`, `ColumnRepository`, etc. automatically.

5.2.3. ConfigurationUnit

Storage of the database's configuration such as password and users outside the code is important; Eclipse Jakarta NoSQL has the `ConfigurationUnit` annotation that reads the configuration from a file such as XML, YAML, and JSON file. The default configuration structure is within either a **META-INF** or **WEB-INF** folder. The `ConfigurationUnit` has three fields.

- **fileName**: the field name at the folder, the default value is `nosql.json`
- **name**: the name works as ID to find the respective configuration. The default value is empty which will work when there is just a configuration at the file.
- **database**: to inject the Template, Repository and manager communication the database name is required.
- **repository**: Defines a source implementation to the repository. This attribute is used where there are two or more mappers within an application classpath, e.g., mapper-document and mapper-column. Otherwise, it will return an Ambiguous dependency error.
- **qualifier**: A qualifier that provides various implementations of a particular repository type. E.g.: when there are several configurations to a specific bean type.

Injection of the code

With the configuration file, the next step is to inject the dependency into the application. The default behavior supports the following classes:

- BucketManagerFactory
- DocumentCollectionManagerAsyncFactory
- DocumentCollectionManagerAsyncFactory
- ColumnFamilyManagerAsyncFactory
- ColumnFamilyManagerAsyncFactory

```
@Inject
@ConfigurationUnit(fileName = "column.xml", name = "name")
private ColumnFamilyManagerFactory<?> factoryA;

@Inject
@ConfigurationUnit(fileName = "document.json", name = "name-2")
private DocumentCollectionManagerFactory factoryB;

@Inject
@ConfigurationUnit
private BucketManagerFactory factoryB;
```

To templates and managers classes the databases field are required:

- BucketManager
- KeyValueTemplate
- DocumentCollectionManager
- DocumentCollectionManagerAsync
- DocumentTemplate
- DocumentTemplateAsync
- ColumnFamilyManager
- ColumnFamilyManagerAsync
- ColumnTemplate
- ColumnTemplateAsync
- Graph
- GraphTemplate
- Repository

```

@Inject
@ConfigurationUnit(fileName = "key-value.json", name = "name", database = "database")
private KeyValueTemplate keyValueTemplate;

@Inject
@ConfigurationUnit(fileName = "column.json", name = "name", database = "database")
private ColumnTemplate columnTemplate;

@Inject
@ConfigurationUnit(fileName = "document.json", name = "name", database = "database")
private DocumentTemplate documentTemplate;

@Inject
@ConfigurationUnit(fileName = "graph.json", name = "name", database = "database")
private GraphTemplate graphTemplate;

```

```

@Inject
@ConfigurationUnit(fileName = "document.json", name = "name", database = "database")
private PersonRepository repositorySupplier;

```



When there is more than one mapper implementation at the application classpath use the repository attribute, otherwise, it will return an Ambiguous dependency error.

```

@Inject
@ConfigurationUnit(fileName = "document.json", name = "name", database = "database",
repository = DOCUMENT)
private PersonRepository personRepository;

@Inject
@ConfigurationUnit(fileName = "column.json", name = "name", database = "database",
repository = COLUMN)
private PersonRepository personRepository;

```



When there is more than one configuration to a repository type, the qualifier field is required.


```

@Inject
@ConfigurationUnit(fileName = "document.json", name = "nameA", database = "database",
qualifier = "databaseA")
private PersonRepository personRepository;

@Inject
@ConfigurationUnit(fileName = "document.json", name = "nameB", database = "database",
qualifier = "databaseB")
private PersonRepository personRepository;

```

The configuration structure

Each configuration has four fields:

- The name: the name of the configuration, it works as an ID
- description: a description of the configuration, it won't be used
- provider: the classpath of a configuration implementation.
- settings: the entry list, as a Map, to be used when it creates the instances.

JSON file structure

```

[
  {
    "description":"that is the description",
    "name":"name",
    "provider":"class",
    "settings":{
      "key":"value"
    }
  },
  {
    "description":"that is the description",
    "name":"name-2",
    "provider":"class",
    "settings":{
      "key":"value"
    }
  }
]

```

XML file structure

```

<?xml version="1.0" encoding="UTF-8"?>
<configurations>
  <configuration>
    <description>that is the description</description>
    <name>name</name>
    <provider>class</provider>
    <settings>
      <entry>
        <key>key2</key>
        <value>value2</value>
      </entry>
      <entry>
        <key>key</key>
        <value>value</value>
      </entry>
    </settings>
  </configuration>
</configurations>

```

YAML file structure

```

configurations:
  - description: that is the description
    name: name
    provider: class
    settings:
      key: value
      key2: value2

```

5.3. Template classes

The template offers convenient operations to create, update, delete, query, and provides a mapping between your domain objects and communication API. The templates classes have the goal to persist an Entity Model through a communication API. It has three components:

- **Converter:** That converts the Entity to a communication level API.
- **EntityManager:** The EntityManager for communication.
- **Workflow:** That defines the workflow when either you save or update an entity. These events are useful when you, e.g., want to validate data before being saved. See the following picture:

The default workflow has six events:

1. **firePreEntity:** The Object received from mapping.
2. **firePreEntityDataBaseType:** Just like the previous event, however, to a specific database; in other words, each database has a particular event.
3. **firePreAPI:** The object converted to a communication layer.

4. **firePostAPI**: The entity connection as a response from the database.
5. **firePostEntity**: The entity model from the API low level from the **firePostAPI**.
6. **firePostEntityDataBaseType**: Just like the previous event, however, to a specific database. In other words, each database has a particular event.

5.3.1. DocumentTemplate

This template has the duty to be a bridge between the entity model and communication API to document collection. It has two classes; **DocumentTemplate** and **DocumentTemplateAsync** - one for the synchronous and the other for the asynchronous work.

The **DocumentTemplate** is the document template for the synchronous tasks. It has three components:

- **DocumentEntityConverter**: That converts an entity to communication API, e.g., The Person to DocumentEntity.
- **DocumentCollectionManager**: The document collection entity manager.
- **DocumentWorkflow**: The workflow to update and insert methods.

```
DocumentTemplate template = //instance

Person person = new Person();
person.setAddress("Olympus");
person.setName("Artemis Good");
person.setPhones(Arrays.asList("55 11 94320121", "55 11 94320121"));
person.setNickname("artemis");

List<Person> people = Collections.singletonList(person);

Person personUpdated = template.insert(person);
template.insert(people);
template.insert(person, Duration.ofHours(1L));

template.update(person);
template.update(people);
```

To both remove and retrieve information from document collection, there are **DocumentQuery** and **DocumentDeleteQuery**.

```

DocumentQuery query = select().from("Person").where("address").eq("Olympus").build();

List<Person> peopleWhoLiveOnOlympus = template.find(query);
Optional<Person> artemis = template.singleResult(select().from("Person")
        .where("nickname").eq("artemis").build());

DocumentDeleteQuery deleteQuery = delete().from("Person").where("address").eq("
Olympus").build();
template.delete(deleteQuery);

```

Both **DocumentQuery** and **DocumentDeleteQuery** query won't convert the Object to native fields. However, there is **DocumentQueryMapperBuilder** that creates both queries types reading the Class then switching to the native fields through annotations.

```

@Entity
public class Person {

    @Id("native_id")
    private long id;

    @Column
    private String name;

    @Column
    private int age;
}

```

```

@Inject
private DocumentQueryMapperBuilder mapperBuilder;

public void mapper() {
    DocumentQuery query = mapperBuilder.selectFrom(Person.class).where("id").gte(10)
        .build();
    //translating: select().from("Person").where("native_id").gte(10L).build();
    DocumentDeleteQuery deleteQuery = mapperBuilder.deleteFrom(Person.class).where("id"
    ).eq("20").build();
    //translating: delete().from("Person").where("native_id").gte(10L).build();
}

```

To use a document template, just follow the CDI style and put an **@Inject** on the field.

```

@Inject
private DocumentTemplate template;

```

The next step is to produce a **DocumentCollectionManager**:

```

@Produces
public DocumentCollectionManager getManager() {
    DocumentCollectionManager manager = //instance
    return manager;
}

```

To work with more than one Document Template, there are two approaches:

1) Using qualifiers:

```

@Inject
@Database(value = DatabaseType.DOCUMENT, provider = "databaseA")
private DocumentTemplate templateA;

@Inject
@Database(value = DatabaseType.DOCUMENT, provider = "databaseB")
private DocumentTemplate templateB;

//producers methods
@Produces
@Database(value = DatabaseType.DOCUMENT, provider = "databaseA")
public DocumentCollectionManager getManagerA() {
    DocumentCollectionManager manager = //instance
    return manager;
}

@Produces
@Database(value = DatabaseType.DOCUMENT, provider = "databaseB")
public DocumentCollectionManager getManagerB() {
    DocumentCollectionManager manager = //instance
    return manager;
}

```

2) Using the **DocumentTemplateProducer** class:

```

@Inject
private DocumentTemplateProducer producer;

public void sample() {
    DocumentCollectionManager managerA = //instance;
    DocumentCollectionManager managerB = //instance
    DocumentTemplate templateA = producer.get(managerA);
    DocumentTemplate templateB = producer.get(managerB);
}

```

5.3.2. DocumentTemplateAsync

The `DocumentTemplateAsync` is the document template for the asynchronous tasks. It has two components:

- **DocumentEntityConverter:** That converts an entity to communication API, e.g., The Person to DocumentEntity.
- **DocumentCollectionManagerAsync:** The asynchronous document collection entity manager.

```
DocumentTemplateAsync templateAsync = //instance

Person person = new Person();
person.setAddress("Olympus");
person.setName("Artemis Good");
person.setPhones(Arrays.asList("55 11 94320121", "55 11 94320121"));
person.setNickname("artemis");

List<Person> people = Collections.singletonList(person);

Consumer<Person> callback = p -> {};
templateAsync.insert(person);
templateAsync.insert(person, Duration.ofHours(1L));
templateAsync.insert(person, callback);
templateAsync.insert(people);

templateAsync.update(person);
templateAsync.update(person, callback);
templateAsync.update(people);
```

For information removal and retrieval, there are **DocumentQuery** and **DocumentDeleteQuery** respectively; also, the callback method can be used.

```
Consumer<List<Person>> callBackPeople = p -> {};
Consumer<Void> voidCallBack = v ->{};
templateAsync.find(query, callBackPeople);
templateAsync.delete(deleteQuery);
templateAsync.delete(deleteQuery, voidCallBack);
```

To use a document template, just follow the CDI style and put an `@Inject` on the field.

```
@Inject
private DocumentTemplateAsync template;
```

The next step is to produce a **DocumentCollectionManagerAsync**:

```

@Produces
public DocumentCollectionManagerAsync getManager() {
    DocumentCollectionManagerAsync managerAsync = //instance
    return manager;
}

```

To work with more than one Document Template, there are two approaches:

1) Using qualifiers:

```

@Inject
@Database(value = DatabaseType.DOCUMENT, provider = "databaseA")
private DocumentTemplateAsync templateA;

@Inject
@Database(value = DatabaseType.DOCUMENT, provider = "databaseB")
private DocumentTemplateAsync templateB;

//producers methods
@Produces
@Database(value = DatabaseType.DOCUMENT, provider = "databaseA")
public DocumentCollectionManagerAsync getManagerA() {
    DocumentCollectionManager manager = //instance
    return manager;
}

@Produces
@Database(value = DatabaseType.DOCUMENT, provider = "databaseB")
public DocumentCollectionManagerAsync getManagerB() {
    DocumentCollectionManager manager = //instance
    return manager;
}

```

2) Using the **DocumentTemplateAsyncProducer**:

```

@Inject
private DocumentTemplateAsyncProducer producer;

public void sample() {
    DocumentCollectionManagerAsync managerA = //instance;
    DocumentCollectionManagerAsync managerB = //instance
    DocumentTemplateAsync templateA = producer.get(managerA);
    DocumentTemplateAsync templateB = producer.get(managerB);
}

```

5.3.3. ColumnTemplate

This template has the duty to be a bridge between the entity model and the communication to a column family. It has two classes; `ColumnTemplate` and `ColumnTemplateAsync` - one for the synchronous and the other for the asynchronous work.

The `ColumnTemplate` is the column template for the synchronous tasks. It has three components:

- **ColumnEntityConverter:** That converts an entity to communication API, e.g., The Person to ColumnFamilyEntity.
- **ColumnCollectionManager:** The communication column family entity manager.
- **ColumnWorkflow:** The workflow to update and insert methods.

```
ColumnTemplate template = //instance

Person person = new Person();
person.setAddress("Olympus");
person.setName("Artemis Good");
person.setPhones(Arrays.asList("55 11 94320121", "55 11 94320121"));
person.setNickname("artemis");

List<Person> people = Collections.singletonList(person);

Person personUpdated = template.insert(person);
template.insert(people);
template.insert(person, Duration.ofHours(1L));

template.update(person);
template.update(people);
```

For information removal and retrieval, there are `ColumnQuery` and `ColumnDeleteQuery` respectively; also, the callback method can be used.

```
ColumnQuery query = select().from("Person").where("address").eq("Olympus").build();

List<Person> peopleWhoLiveOnOlympus = template.select(query);
Optional<Person> artemis = template.singleResult(select().from("Person").where(
"nickname").eq("artemis").build());

ColumnDeleteQuery deleteQuery = delete().from("Person").where("address").eq("Olympus")
).build()
template.delete(deleteQuery);
```

Both `ColumnQuery` and `ColumnDeleteQuery` won't convert the Object to native fields. However, there is `ColumnQueryMapperBuilder` that creates both query types, reading the Class then switching to the native fields through annotations.


```

@Entity
public class Person {

    @Id("native_id")
    private long id;

    @Column
    private String name;

    @Column
    private int age;
}

```

```

@Inject
private ColumnQueryMapperBuilder mapperBuilder;

public void mapper() {
    ColumnQuery query = mapperBuilder.selectFrom(Person.class).where("id").gte(10).
    build();
    //translating: select().from("Person").where("native_id").gte(10L).build();
    ColumnDeleteQuery deleteQuery = mapperBuilder.deleteFrom(Person.class).where("id")
    .eq("20").build();
    //translating: delete().from("Person").where("native_id").gte(10L).build();
}

```

To use a column template, just follow the CDI style and put an `@Inject` on the field.

```

@Inject
private ColumnTemplate template;

```

The next step is to produce a **ColumnFamilyManager**:

```

@Produces
public ColumnFamilyManager getManager() {
    ColumnFamilyManager manager = //instance
    return manager;
}

```

To work with more than one Column Template, there are two approaches:

1) Using qualifiers:

```

@Inject
@Database(value = DatabaseType.COLUMN, provider = "databaseA")
private ColumnTemplate templateA;

@Inject
@Database(value = DatabaseType.COLUMN, provider = "databaseB")
private ColumnTemplate templateB;

//producers methods
@Produces
@Database(value = DatabaseType.COLUMN, provider = "databaseA")
public ColumnFamilyManager getManagerA() {
    ColumnFamilyManager manager = //instance
    return manager;
}

@Produces
@Database(value = DatabaseType.COLUMN, provider = "databaseB")
public ColumnFamilyManager getManagerB() {
    ColumnFamilyManager manager = //instance
    return manager;
}

```

2) Using the **ColumnTemplateProducer** class:

```

@Inject
private ColumnTemplateProducer producer;

public void sample() {
    ColumnFamilyManager managerA = //instance;
    ColumnFamilyManager managerB = //instance
    ColumnTemplate templateA = producer.get(managerA);
    ColumnTemplate templateB = producer.get(managerB);
}

```

ColumnTemplateAsync

The **ColumnTemplateAsync** is the document template for the asynchronous tasks. It has two components:

- **ColumnEntityConverter:** That converts an entity to communication API, e.g., The Person to ColumnFamilyEntity.
- **ColumnFamilyManagerAsync:** The asynchronous communication column family entity manager.

```

ColumnTemplateAsync templateAsync = //instance

Person person = new Person();
person.setAddress("Olympus");
person.setName("Artemis Good");
person.setPhones(Arrays.asList("55 11 94320121", "55 11 94320121"));
person.setNickname("artemis");

List<Person> people = Collections.singletonList(person);

Consumer<Person> callback = p -> {};
templateAsync.insert(person);
templateAsync.insert(person, Duration.ofHours(1L));
templateAsync.insert(person, callback);
templateAsync.insert(people);

templateAsync.update(person);
templateAsync.update(person, callback);
templateAsync.update(people);

```

For information removal and retrieval, there are **ColumnQuery** and **ColumnDeleteQuery**, respectively; also, the callback method can be used.

```

Consumer<List<Person>> callBackPeople = p -> {};
Consumer<Void> voidCallBack = v ->{};
templateAsync.select(query, callBackPeople);
templateAsync.delete(deleteQuery);
templateAsync.delete(deleteQuery, voidCallBack);

```

To use a column template just follow the CDI style and put an **@Inject** on the field.

```

@Inject
private ColumnTemplateAsync template;

```

The next step is to produce a **ColumnFamilyManagerAsync**:

```

@Produces
public ColumnFamilyManagerAsync getManager() {
    ColumnFamilyManagerAsync managerAsync = //instance
    return manager;
}

```

To work with more than one Column Template, there are two approaches:

1) Using qualifiers:

```

@Inject
@Database(value = DatabaseType.COLUMN, provider = "databaseA")
private ColumnTemplateAsync templateA;

@Inject
@Database(value = DatabaseType.COLUMN, provider = "databaseB")
private ColumnTemplateAsync templateB;

//producers methods
@Produces
@Database(value = DatabaseType.COLUMN, provider = "databaseA")
public ColumnFamilyManagerAsync getManagerA() {
    ColumnFamilyManagerAsync manager = //instance
    return manager;
}

@Produces
@Database(value = DatabaseType.COLUMN, provider = "databaseB")
public ColumnFamilyManagerAsync getManagerB() {
    ColumnFamilyManagerAsync manager = //instance
    return manager;
}

```

2) Using the **ColumnTemplateAsyncProducer**:

```

@Inject
private ColumnTemplateAsyncProducer producer;

public void sample() {
    ColumnFamilyManagerAsync managerA = //instance;
    ColumnFamilyManagerAsync managerB = //instance
    ColumnTemplateAsync templateA = producer.get(managerA);
    ColumnTemplateAsync templateB = producer.get(managerB);
}

```

5.3.4. Key-Value template

The **KeyValueTemplate** is the template for synchronous tasks. It has three components: The **KeyValueTemplate** is responsible for the persistence of an entity in a key-value database. It is composed basically of three components.

- **KeyValueEntityConverter**: That converts an entity to communication API, e.g., The Person to KeyValueEntity.
- **BucketManager**: The key-value entity manager.
- **KeyValueWorkflow**: The workflow to put method.

```

KeyValueTemplate template = null;
User user = new User();
user.setNickname("ada");
user.setAge(10);
user.setName("Ada Lovelace");
List<User> users = Collections.singletonList(user);

template.put(user);
template.put(users);

Optional<Person> ada = template.get("ada", Person.class);
Iterable<Person> usersFound = template.get(Collections.singletonList("ada"), Person
.class);

```



To key-value templates, both Entity and @Id, are required. The @Id identifies the key, and the whole entity will be the value. The API won't cover how this value persists this entity at NoSQL database.

To use a key-value template, just follow the CDI style and put an @Inject on the field.

```

@Inject
private KeyValueTemplate template;

```

The next step is to produce a **BucketManager**:

```

@Produces
public BucketManager getManager() {
    BucketManager manager = //instance
    return manager;
}

```

To work with more than one key-value Template, there are two approaches: 1) Using qualifiers:

```

@Inject
@Database(value = DatabaseType.KEY_VALUE, provider = "databaseA")
private KeyValueTemplate templateA;

@Inject
@Database(value = DatabaseType.KEY_VALUE, provider = "databaseB")
private KeyValueTemplate templateB;

//producers methods
@Produces
@Database(value = DatabaseType.KEY_VALUE, provider = "databaseA")
public BucketManager getManagerA() {
    DocumentCollectionManager manager = //instance
    return manager;
}

@Produces
@Database(value = DatabaseType.KEY_VALUE, provider = "databaseB")
public DocumentCollectionManager getManagerB() {
    BucketManager manager = //instance
    return manager;
}

```

2) Using the **KeyValueTemplateProducer** class:

```

@Inject
private KeyValueTemplateProducer producer;

public void sample() {
    BucketManager managerA = //instance;
    BucketManager managerB = //instance
    KeyValueTemplate templateA = producer.get(managerA);
    KeyValueTemplate templateB = producer.get(managerB);
}

```

5.3.5. Graph template

The **GraphTemplate** is the column template for synchronous tasks. It has three components: The **GraphTemplate** is responsible for the persistence of an entity in a Graph database using **Apache Tinkerpop**. It is composed basically of three components.

- **GraphConverter:** That converts an entity to communication API, e.g., The Person to Vertex.
- **Graph:** A Graph is a container object for a collection of Vertex, Edge, VertexProperty, and Property objects.
- **GraphWorkflow:** The workflow to update and insert methods.

```

GraphTemplate template = //instance

Person person = new Person();
person.setAddress("Olympus");
person.setName("Artemis Good");
person.setPhones(Arrays.asList("55 11 94320121", "55 11 94320121"));
person.setNickname("artemis");

List<Person> people = Collections.singletonList(person);

Person personUpdated = template.insert(person);
template.insert(people);
template.insert(person, Duration.ofHours(1L));

template.update(person);
template.update(people);

```

Create the Relationship Between Them (EdgeEntity)

```

Person poliana = ...//instance;
Book shack = ...//instance;
EdgeEntity edge = graphTemplate.edge(poliana, "reads", shack);
reads.add("where", "Brazil");
Person out = edge.getOutgoing();
Book in = edge.getIncoming();

```

Querying with traversal

Traversals in Gremlin are spawned from a TraversalSource. The GraphTraversalSource is the typical "graph-oriented" DSL used throughout the documentation and will most likely be the most used DSL in a TinkerPop application.

To run a query in Graph with Gremlin, there are traversal interfaces. These interfaces are lazy; in other words, they just run after any finalizing method.

E.g.:

In the scenario, there is a marketing campaign, and the target is:

- An engineer
- The salary is higher than \$3,000
- The age is between 20 and 25 years old

```
List<Person> developers = graph.getTraversalVertex()
    .has("salary", gte(3_000))
    .has("age", between(20, 25))
    .has("occupation", "Developer")
    .<Person>stream().collect(toList());
```

The next step is to return the engineer's friends.

```
List<Person> developers = graph.getTraversalVertex()
    .has("salary", gte(3_000))
    .has("age", between(20, 25))
    .has("occupation", "Developer")
    .<Person>stream().out("knows").collect(toList());
```

To use a graph template, just follow the CDI style and put an `@Inject` on the field.

```
@Inject
private GraphTemplate template;
```

The next step: make a **Graph** instance eligible to CDI, applying the producers method:

```
@Produces
public Graph getManager() {
    Graph graph = //instance
    return graph;
}
```

To work with more than one Graph Template, there are two approaches:

1) Using qualifiers:


```

@Inject
@Database(value = DatabaseType.GRAPH, provider = "databaseA")
private GraphTemplate templateA;

@Inject
@Database(value = DatabaseType.GRAPH, provider = "databaseB")
private GraphTemplate templateB;

//producers methods
@Produces
@Database(value = DatabaseType.GRAPH, provider = "databaseA")
public Graph getManagerA() {
    Graph manager = //instance
    return graph;
}

@Produces
@Database(value = DatabaseType.GRAPH, provider = "databaseB")
public Graph getManagerB() {
    Graph graph = //instance
    return graph;
}

```

2) Using the **GraphTemplateProducer** class:

```

@Inject
private GraphTemplateProducer producer;

public void sample() {
    Graph graphA = //instance;
    Graph graphB = //instance
    GraphTemplate templateA = producer.get(graphA);
    GraphTemplate templateB = producer.get(graphB);
}

```

5.3.6. Querying by text at Mapping API

As in communication layer, the Mapping has a query by text. Both communication and Mapping have the **query** and **prepare** methods, however, at the Mapping API, it will convert the fields and entities to native names from the Entity and Column annotations.

Key-Value

In the Key-value database, there is a **KeyValueTemplate** in this NoSQL storage technology. Usually, all the operations are defined by the ID. Therefore, it has a smooth query.

```
KeyValueTemplate template = ...;
List<User> users = template.query("get \"Diana\"");
template.query("remove \"Diana\"");
```

Column-Family

The column family has a little more complex structure; however, the search from the key is still recommended. E.g.: Both Cassandra and HBase have a secondary index, yet, neither have a guarantee about performance, and they usually recommend having a second table whose rowkey is your "secondary index" and is only being used to find the rowkey needed for the actual table. Given Person as an entity, then we would like to operate from the field ID, which is the entity from the Entity.

```
ColumnTemplate template = ...;
List<Person> result = template.query("select * from Person where id = 1");
```



The main difference to run using a template instead of in a manager instance is the template will do a mapper as **ColumnQueryBuilder** does.

Document Collection

The document types allow more complex queries, so with more complex entities with a document type, a developer can find from different fields more easily and naturally. Also, there are NoSQL document types that support aggregations query, however, Eclipse Jakarta NoSQL does not support this yet. At the Eclipse Jakarta NoSQL API perspective, the document and column type is pretty similar, but with the document, a Java developer might do a query from a field that isn't a key and neither returns an unsupported operation exception or adds a secondary index for this. So, given the same Person entity with document NoSQL type, a developer can do more with queries, such as "person" between "age".

```
DocumentTemplate template = ...;
List<Person> result = template.query("select * from Person where age > 10");
```



The main difference to run using a template instead of in a manager instance is the template will do a mapper as **DocumentQueryBuilder** does.

Graph

If an application needs a recommendation engine or a full detail about the relationship between two entities in your system, it requires a graph database. A graph database has the vertex and the edge. The edge is an object that holds the relationship information about the edges and has direction and properties that make it perfect for maps or human relationship. To the Graph API, Eclipse Jakarta NoSQL uses the Apache Tinkerpop. Likewise, the GraphTemplate is a wrapper to convert a Java entity to Vertex in TinkerPop.

```
GraphTemplate template = ...;
List<City> cities = template.query("g.V().hasLabel('City')");
```

```
PreparedStatement preparedStatement = documentTemplate.prepare("select * from Person
where name = @name");
preparedStatement.bind("name", "Ada");
List<Person> adas = preparedStatement.getResultList();
//to graph just keep using gremlin
PreparedStatement prepare = graphTemplate().prepare("g.V().hasLabel(param)");
prepare.bind("param", "Person");
List<Person> people = preparedStatement.getResultList();
```

5.4. Repository

In addition to a template class, the Mapping API has the Repository. This interface helps the Entity repository to save, update, delete and retrieve information. To use Repository, you just need to create a new interface that extends the **Repository**.

```
interface PersonRepository extends Repository<Person, String> {
}
```

The qualifier is mandatory to define the database type that will be used at the injection point moment.

```
@Inject
@Database(DatabaseType.DOCUMENT)
private PersonRepository documentRepository;
@Inject
@Database(DatabaseType.COLUMN)
private PersonRepository columnRepository;
@Inject
@Database(DatabaseType.KEY_VALUE)
private PersonRepository keyValueRepository;
@Inject
@Database(DatabaseType.GRAPH)
private PersonRepository graphRepository;
```

And then, make any manager class (**ColumnFamilyManager**, **DocumentCollectionManager**, **BucketManager**, and **Graph**) eligible to CDI defining a method with Produces annotation.

```

@Produces
public DocumentCollectionManager getManager() {
    DocumentCollectionManager manager = //instance
    return manager;
}

@Produces
public ColumnFamilyManager getManager() {
    ColumnFamilyManager manager = //instance
    return manager;
}

@Produces
public BucketManager getManager() {
    BucketManager manager = //instance
    return manager;
}

@Produces
public Graph getGraph() {
    Graph graph = //instance
    return graph;
}

```

To work with multiple databases, you can use qualifiers:

```

@Inject
@Database(value = DatabaseType.DOCUMENT , provider = "databaseA")
private PersonRepository documentRepositoryA;

@Inject
@Database(value = DatabaseType.DOCUMENT , provider = "databaseB")
private PersonRepository documentRepositoryB;

@Inject
@Database(value = DatabaseType.COLUMN, provider = "databaseA")
private PersonRepository columnRepositoryA;

@Inject
@Database(value = DatabaseType.COLUMN, provider = "databaseB")
private PersonRepository columnRepositoryB;

@Inject
@Database(value = DatabaseType.KEY_VALUE, provider = "databaseA")
private UserRepository userRepositoryA;
@Inject
@Database(value = DatabaseType.KEY_VALUE, provider = "databaseB")
private UserRepository userRepositoryB;

```

```

@Inject
@Database(value = DatabaseType.GRAPH, provider = "databaseA")
private PersonRepository graphRepositoryA;

@Inject
@Database(value = DatabaseType.GRAPH, provider = "databaseB")
private PersonRepository graphRepositoryB;

//producers methods
@Produces
@Database(value = DatabaseType.COLUMN, provider = "databaseA")
public ColumnFamilyManager getColumnFamilyManagerA() {
    ColumnFamilyManager manager = //instance
    return manager;
}

@Produces
@Database(value = DatabaseType.COLUMN, provider = "databaseB")
public ColumnFamilyManager getColumnFamilyManagerB() {
    ColumnFamilyManager manager = //instance
    return manager;
}

@Produces
@Database(value = DatabaseType.DOCUMENT, provider = "databaseA")
public DocumentCollectionManager getDocumentCollectionManagerA() {
    DocumentCollectionManager manager = //instance
    return manager;
}

@Produces
@Database(value = DatabaseType.DOCUMENT, provider = "databaseB")
public DocumentCollectionManager DocumentCollectionManagerB() {
    DocumentCollectionManager manager = //instance
    return manager;
}

@Produces
@Database(value = DatabaseType.KEY_VALUE, provider = "databaseA")
public BucketManager getBucketA() {
    BucketManager manager = //instance
    return manager;
}

@Produces
@Database(value = DatabaseType.KEY_VALUE, provider = "databaseB")
public BucketManager getBucketB() {
    BucketManager manager = //instance
    return manager;
}

@Produces

```

```

@Database(value = DatabaseType.GRAPH, provider = "databaseA")
public Graph getGraph() {
    Graph graph = //instance
    return graph;
}
@Produces
@Database(value = DatabaseType.GRAPH, provider = "databaseB")
public Graph getGraphB() {
    Graph graph = //instance
    return graph;
}

```

So, Eclipse Jakarta NoSQL will inject automatically.

```

PersonRepository repository = //instance

Person person = new Person();
person.setNickname("diana");
person.setName("Diana Goodness");

List<Person> people = Collections.singletonList(person);

repository.save(person);
repository.save(people);

```

5.4.1. Query by method

The Repository also has a method query from the method name. These are the keywords:

- **findBy**: The prefix to find some information.
- **deleteBy**: The prefix to delete some information.

Also, the operators:

- And
- Or
- Between
- LessThan
- GreaterThan
- LessThanEqual
- GreaterThanEqual
- Like
- In
- OrderBy

- `OrderBy___Desc`
- `OrderBy___ASC`

```
interface PersonRepository extends Repository<Person, Long> {
    List<Person> findByAddress(String address);
    Stream<Person> findByName(String name);
    Stream<Person> findByNameOrderByNameAsc(String name);
    Optional<Person> findByNickname(String nickname);
    void deleteByNickName(String nickname);
}
```

Using these keywords, Mapping will create the queries.

Special Parameters

In addition to the use of use the query method, the repository has support to a special instance at the parameters in a method:

- **Pagination:** This parameter enables the resource of pagination at a repository.
- **Sort:** It appends sort in the query dynamically if the query method has the `OrderBy` keyword. This parameter will add the sort after the sort information from the method.
- **Sorts:** It is a group of a sort, therefore, it appends one or more sort dynamically.

```
interface PersonRepository extends Repository<Person, Long> {
    List<Person> findAll(Pagination pagination);
    List<Person> findByName(String name, Sort sort);
    List<Person> findByAgeGreaterThan(Integer age, Sorts sorts);
}
```

This resource allows pagination and a dynamical sort in a smooth way.

```

PersonRepository personRepository = ...;
Sort sort = Sort.asc("name");
Sorts sorts = Sorts.sorts().asc("name").desc("age");
Pagination pagination = Pagination.page(1).size(10);

List<Person> all = personRepository.findAll(pagination);//findAll by pagination
List<Person> byName = personRepository.findByName("Ada", sort);//find by name order by
name asc
List<Person> byAgeGreaterThan = personRepository.findByAgeGreaterThan(22, sorts)
;//find age greater than 22 sort name asc then age desc

```



All these special instances must be at the end, thus after the parameters that will be used at a query.

5.4.2. Using Repository as an asynchronous way

The RepositoryAsync interface works similarly as Repository but with asynchronous work.

```

@Inject
@Database(DatabaseType.DOCUMENT)
private PersonRepositoryAsync documentRepositoryAsync;

@Inject
@Database(DatabaseType.COLUMN)
private PersonRepositoryAsync columnRepositoryAsync;

```

In other words, just inject and then create an Entity Manager async with producers method.

```

PersonRepositoryAsync repositoryAsync = //instance

Person person = new Person();
person.setNickname("diana");
person.setName("Diana Goodness");

List<Person> people = Collections.singletonList(person);

repositoryAsync.save(person);
repositoryAsync.save(people);

```

Also, delete and retrieve information with a callback.


```
interface PersonRepositoryAsync extends RepositoryAsync<Person, Long> {

    void findByNickname(String nickname, Consumer<List<Person>> callback);

    void deleteByNickName(String nickname);

    void deleteByNickName(String nickname, Consumer<Void> callback);
}
```



In the key-value resource, the **Repository** does not support method query resource; this database type has key oriented operations.

5.4.3. Using Query annotation

The Repository interface contains all the trivial methods shared among the NoSQL implementations that a developer does not need to care. Also, there is a query method that does query based on the method name. Equally important, there are two new annotations: The Query and param, that defines the statement and set the values in the query respectively.

```
public interface PersonRepository extends Repository<Person, Long> {
    @Query("select * from Person")
    Optional<Person> findByQuery();

    @Query("select * from Person where id = @id")
    Optional<Person> findByQuery(@Param("id") String id);
}
```



Remember, when a developer defines who that repository will be implemented from the CDI qualifier, the query will be executed to that defined type, given that, gremlin to Graph, Jakarta NoSQL key to key-value and so on.

5.4.4. How to Create Repository and RepositoryAsync implementation programmatically

The Mapping API has support to create Repository programmatically to each NoSQL type, so there are **ColumnRepositoryProducer**, **DocumentRepositoryProducer**, **KeyValueRepositoryProducer**, **GraphRepositoryProducer** to column, document, key-value, graph repository implementation respectively. Each producer needs both the repository class and the manager instance to return a repository instance. The **ColumnRepositoryAsyncProducer** and **DocumentRepositoryAsyncProducer** have a method to create a RepositoryAsync instance that needs both an interface that extends RepositoryAsync and the manager async.

Graph repository producer

```
@Inject
private GraphRepositoryProducer producer;

public void anyMethod() {
    Graph graph = ...;//instance
    PersonRepository personRepository = producer.get(PersonRepository.class, graph);
}
```

Key-value repository producer

```
@Inject
private KeyValueRepositoryProducer producer;

public void anyMethod() {
    BucketManager manager = ...;//instance
    PersonRepository personRepository = producer.get(PersonRepository.class, manager);
}
```

Column repository producer

```
@Inject
private ColumnRepositoryProducer producer;

@Inject
private ColumnRepositoryAsyncProducer producerAsync;

public void anyMethod() {
    DocumentCollectionManager manager = ...;//instance
    DocumentCollectionManagerAsync managerAsync = ...;//instance
    PersonRepository personRepository = producer.get(PersonRepository.class, graph);
    PersonRepositoryAsync personRepositoryAsync = producerAsync.get
(PersonRepositoryAsync.class, graph);
}
```

```
@Inject
private DocumentRepositoryProducer producer;

@Inject
private DocumentRepositoryAsyncProducer producerAsync;

public void anyMethod() {
    DocumentCollectionManager manager = ...;//instance
    DocumentCollectionManagerAsync managerAsync = ...;//instance
    PersonRepository personRepository = producer.get(PersonRepository.class, graph);
    PersonRepositoryAsync personRepositoryAsync =
producerAsync.get(PersonRepositoryAsync.class, graph);
}
```

```
@Inject
private ColumnRepositoryProducer producer;

@Inject
private ColumnRepositoryAsyncProducer producerAsync;

public void anyMethod() {
    ColumnFamilyManager manager = ...;//instance
    ColumnFamilyManagerAsync managerAsync = ...;//instance
    PersonRepository personRepository = producer.get(PersonRepository.class, manager);
    PersonRepositoryAsync personRepositoryAsync = producerAsync.get
(PersonRepositoryAsync.class, managerAsync);
}
```

```
@Inject
private DocumentRepositoryProducer producer;

@Inject
private DocumentRepositoryAsyncProducer producerAsync;

public void anyMethod() {
    DocumentCollectionManager manager = ...;//instance
    DocumentCollectionManagerAsync managerAsync = ...;//instance
    PersonRepository personRepository = producer.get(PersonRepository.class, manager);
    PersonRepositoryAsync personRepositoryAsync = producerAsync.get
(PersonRepositoryAsync.class, managerAsync);
}
```

5.5. Pagination

Pagination is the process of separating the contents into discrete pages. Each page has a list of

entities from the database. The pagination allows retrieving a considerable number of elements from datastore into small blocks, e.g., returns ten pages with one hundred elements instead of return one thousand in a big shot at the storage engine.

At this project, there an interface that represents the pagination there is the `Pagination` interface.

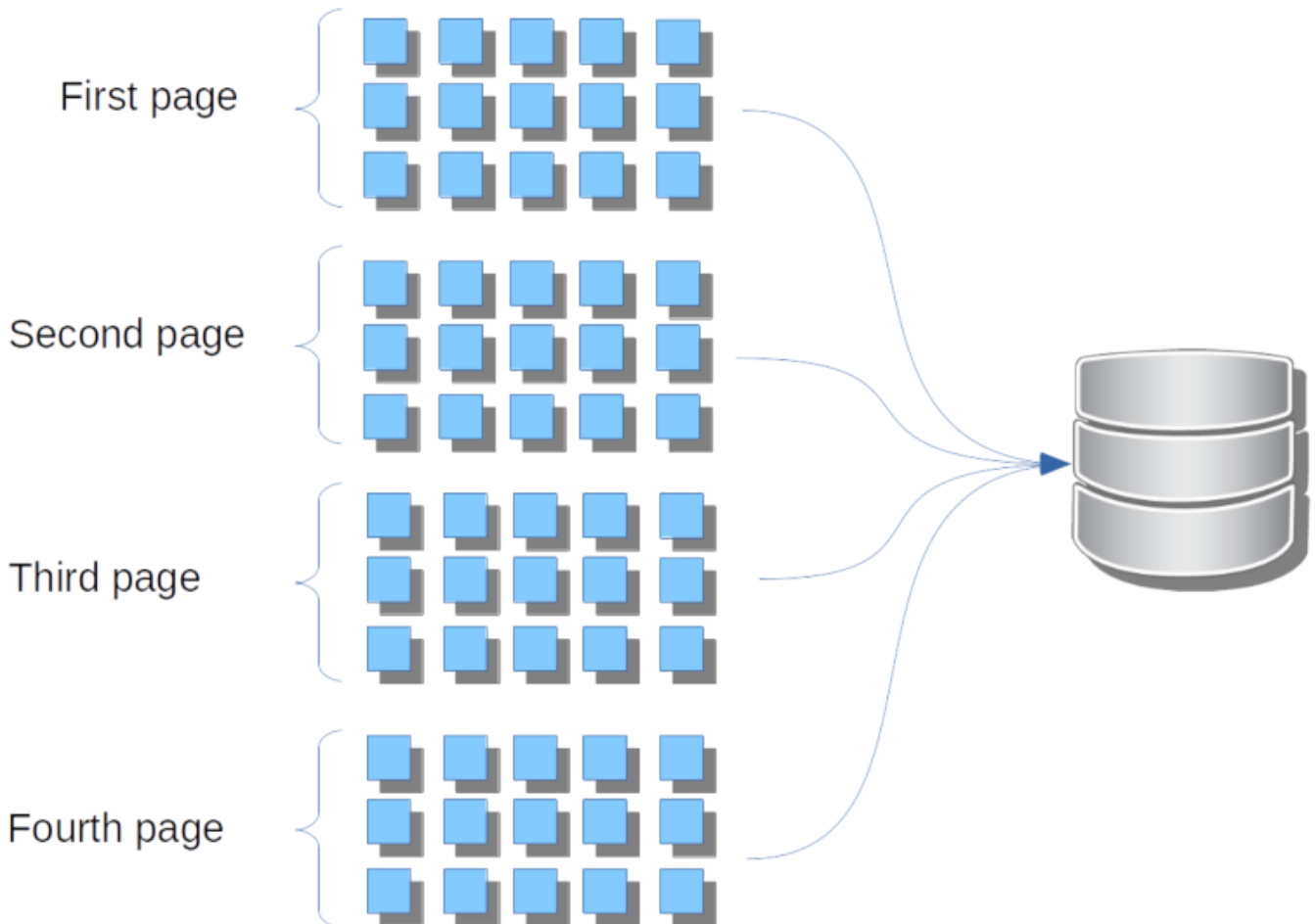


Figure 11. The pagination, instead of query a bunch of elements. The pagination process allows retrieving a small fixed block of entities in a database.

```
Pagination pagination = Pagination.page(1).size(2);  
//it creates a pagination instance where it is the first page and each page has the  
size of two each one.  
long pageNumber = pagination.getPageNumber();  
Pagination next = pagination.next();
```



The Column-Family, Document and Graph API has method such as **skip** and **limit** to jump values into a query and to define a maximum size of elements to return in a query respectively.

5.5.1. Column

A `ColumnQueryPagination` is a specialization of `ColumnQuery` that allows the pagination resource at the query. Thus it overwrites the **skip** and **limit** and use the values from a `Pagination` instance.

```

Pagination pagination = ...;
ColumnQuery query =...;

ColumnQueryPagination queryPagination = ColumnQueryPagination.of(query, pagination);

ColumnQueryPagination nextQueryPagination =
    queryPagination.next();

```

Template

Through the **Template** there are two ways to use the pagination resource. The first one is to define the value as **ColumnQuery**. Thus it will return a query as a list; however, it will break the results into pages.

```

ColumnTemplate template =...;
Pagination pagination = Pagination.page(1).size(1);
ColumnQuery query = ColumnQueryPagination.of(select().from("person").build(),
    pagination);
List<Person> people = template.select(query);

```

The second one is representing the page with the **Page** instance. A page is a fixed-length contiguous block of entities from the database, it has the feature to generate the next page.

```

ColumnTemplate template =...;
Pagination pagination = Pagination.page(1).size(1);
ColumnQueryPagination query = ColumnQueryPagination.of(select().from("person").build(
    ), pagination);
Page<Person> firstPage = template.select(query);
List<Person> firstPageContents = page.getContent();
Page<Person> secondPage = firstPage.next();

```

Query Mapper

From a mapper query is possible either creates a query that executes using the pagination or creates a **Page** instance.

```

ColumnQueryMapperBuilder mapperBuilder = ...;

Pagination pagination = Pagination.page(2).size(2);
ColumnQuery query = mapperBuilder.selectFrom(Person.class).build(pagination);
Page<Person> page = mapperBuilder.selectFrom(Person.class).page(template, pagination);
List<Person> people = mapperBuilder.selectFrom(Person.class).execute(template,
    pagination);

```

Repository

A Repository interface also allows using the pagination feature at these interfaces. To enable it creates a **Pagination** parameter as the last parameter.

```
interface PersonRepository extends Repository<Person, Long> {  
  
    List<Person> findAll(Pagination pagination);  
  
    Set<Person> findByName(String name, Pagination pagination);  
  
    Page<Person> findByAge(Integer age, Pagination pagination);  
}
```

5.5.2. Document

A **DocumentQueryPagination** is a specialization of **DocumentQuery** that allows the pagination resource at the query. Thus it overwrites the **skip** and **limit** and use the values from a **Pagination** instance.

```
Pagination pagination = ...;  
DocumentQuery query =...;  
  
DocumentQueryPagination queryPagination = DocumentQueryPagination.of(query,  
pagination);  
  
DocumentQueryPagination nextQueryPagination =  
    queryPagination.next();
```

Template

Through the **Template** there are two ways to use the pagination resource. The first one is to define the value as **DocumentQuery**. Thus it will return a query as a list; however, it will break the results into pages.

```
DocumentTemplate template =...;  
Pagination pagination = Pagination.page(1).size(1);  
DocumentQuery query = DocumentQueryPagination.of(select().from("person").build(),  
pagination);  
List<Person> people = template.select(query);
```

The second one is representing the page with the **Page** instance. A page is a fixed-length contiguous block of entities from the database, it has the feature to generate the next page.

```

DocumentTemplate template = ...;
Pagination pagination = Pagination.page(1).size(1);
DocumentQueryPagination query = DocumentQueryPagination.of(select().from("person")
    .build(), pagination);
Page<Person> firstPage = template.select(query);
List<Person> firstPageContents = page.getContent();
Page<Person> secondPage = firstPage.next();

```

Query Mapper

From a mapper query is possible either creates a query that executes using the pagination or creates a `Page` instance.

```

DocumentQueryMapperBuilder mapperBuilder = ...;

Pagination pagination = Pagination.page(2).size(2);
DocumentQuery query = mapperBuilder.selectFrom(Person.class).build(pagination);
Page<Person> page = mapperBuilder.selectFrom(Person.class).page(template, pagination);
List<Person> people = mapperBuilder.selectFrom(Person.class).execute(template,
    pagination);

```

Repository

A Repository interface also allows using the pagination feature at these interfaces. To enable it creates a `Pagination` parameter as the last parameter.

```

interface PersonRepository extends Repository<Person, Long> {

    List<Person> findAll(Pagination pagination);

    Set<Person> findByName(String name, Pagination pagination);

    Page<Person> findByAge(Integer age, Pagination pagination);
}

```

5.5.3. Graph

At the Graph database, the `Pagination` implementation works within a `GraphTraversal`. A `GraphTraversal` is a DSL that is oriented towards the semantics of the raw graph.

```

Pagination pagination = Pagination.page(1).size(1);
Page<Person> page = template.getTraversalVertex()
    .orderBy("name")
    .desc()
    .page(pagination);

```

Repository

A Repository interface also allows using the pagination feature at these interfaces. To enable it creates a **Pagination** parameter as the last parameter.

```
interface PersonRepository extends Repository<Person, Long> {  
  
    List<Person> findAll(Pagination pagination);  
  
    Set<Person> findByName(String name, Pagination pagination);  
  
}
```



Graph repository implementation does not support the **Page** conversion.

5.6. Bean Validation

The Mapping has support to use **Bean Validation** (BV), which supports a plugin that, basically, listens to an event from **preEntity** and executes the BV.

```
@Entity  
public class Person {  
  
    @Key  
    @NotNull  
    @Column  
    private String name;  
  
    @Min(21)  
    @NotNull  
    @Column  
    private Integer age;  
  
    @DecimalMax("100")  
    @NotNull  
    @Column  
    private BigDecimal salary;  
  
    @Size(min = 1, max = 3)  
    @NotNull  
    @Column  
    private List<String> phones;  
}
```

In case of a validation problem in the project, a **ConstraintViolationException** will be thrown.


```
Person person = Person.builder()
    .withAge(10)
    .withName("Ada")
    .withSalary(BigDecimal.ONE)
    .withPhones(singletonList("123131231"))
    .build();
repository.save(person); //throws a ConstraintViolationException
```

Chapter 6. References

6.1. Frameworks

Spring Data

<http://projects.spring.io/spring-data/>

Hibernate OGM

<http://hibernate.org/ogm/>

Eclipselink

<http://www.eclipse.org/eclipselink/>

Jdbc-json

<https://github.com/jdbc-json/jdbc-cb>

Simba

<http://www.simba.com/drivers/>

Apache Tinkerpop

<http://tinkerpop.apache.org/>

Apache Gora

<http://gora.apache.org/about.html>

Spring Data

<http://projects.spring.io/spring-data/>

6.2. Databases

ArangoDB

<https://www.arangodb.com/>

Blazegraph

<https://www.blazegraph.com/>

Cassandra

<http://cassandra.apache.org/>

CosmosDB

<https://docs.microsoft.com/en-us/azure/cosmos-db/introduction>

Couchbase

<https://www.couchbase.com/>

Elastic Search

<https://www.elastic.co/>

Grakn

<https://grakn.ai/>

Hazelcast

<https://hazelcast.com/>

Hbase

<https://hbase.apache.org/>

Infinispan

<http://infinispan.org/>

JanusGraph IBM

<https://www.ibm.com/cloud/compose/janusgraph>

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<http://janusgraph.org/>

Linkurio

<https://linkurio.us/>

Keylines

<https://cambridge-intelligence.com/keylines/>

MongoDB

<https://www.mongodb.com/>

Neo4J

<https://neo4j.com/>

OriendDB

<https://orientdb.com/why-orientdb/>

RavenDB

<https://ravendb.net/>

Redis

<https://redis.io/>

Riak

<http://basho.com/>

Scylladb

<https://www.scylladb.com/>

Stardog

<https://www.stardog.com/>

TitanDB

<http://titan.thinkaurelius.com/>

Memcached

<https://memcached.org/>

6.3. Articles

Graph Databases for Beginners: ACID vs. BASE Explained

<https://neo4j.com/blog/acid-vs-base-consistency-models-explained/>

Base: An Acid Alternative

<https://queue.acm.org/detail.cfm?id=1394128>

Understanding the CAP Theorem

<https://dzone.com/articles/understanding-the-cap-theorem>

Wikipedia CAP theorem

https://en.wikipedia.org/wiki/CAP_theorem

List of NoSQL databases

<http://nosql-database.org/>

Data access object Wiki

https://en.wikipedia.org/wiki/Data_access_object

CAP Theorem and Distributed Database Management Systems

<https://towardsdatascience.com/cap-theorem-and-distributed-database-management-systems-5c2be977950e>

Oracle Java EE 9 NoSQL view

<https://javaee.github.io/javaee-spec/download/JavaEE9.pdf>