



# Eclipse IDE WG Summary @Vector - Karlsruhe

February 2025



# Eclipse IDE Working Group Summary

- Current Working Group high-level strategic goals:
  - Deliver platform.
  - Growing the ecosystem - members and contributions.
  - Innovation - lowering barriers to adoption and new technology.
- Thomas working with Francisco Carneiro: Manager of ecosystem development. Grow the ecosystem and find new members. Important task, over 60 potential companies.
- How to get these companies involved? These companies are depending on our releases. If the release stops – the impact is very large.
- *Important question how to get these companies making contribution?*
- Although marketing budgets are reduced, we are collaborating with other working groups to market the Eclipse IDE.
- Community events planned in India – trying to build contributors from that region. 60% OCX videos viewed from India.

# Initiative 31 Summary

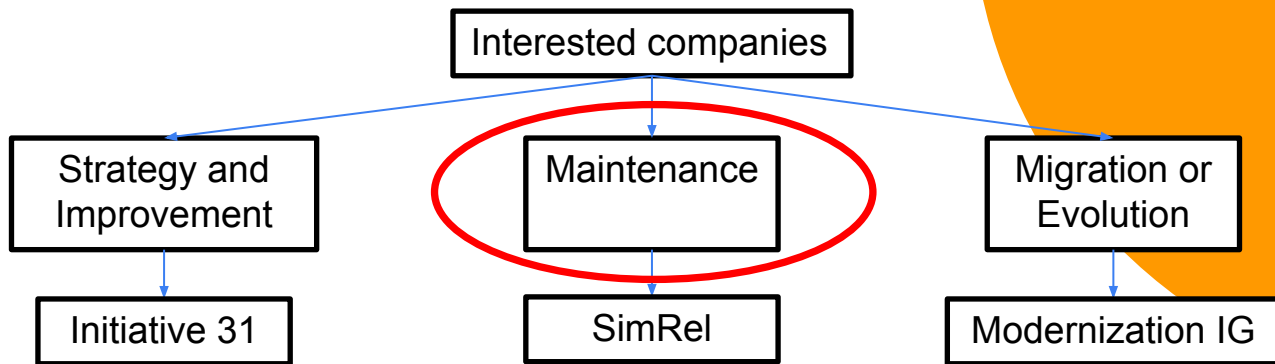
- Project has moved from investigation phase to realization phase. Now focusing on Skia in an incremental approach. Keeping the platform working in a hybrid mode.
- Some good progress with initial simpler widgets.
- At the current contribution (2-3HC) completion could be 5 years away.
- Need to increase contribution (5+ HC) to increase the velocity of this project. Ideally 2-year timeframe much more attractive to the community.
- Continue project promotion and try and get more developers joining the project.
- Keep momentum going in this project in 2025. Discuss again at July meeting.

# Eclipse IDE Working Group Budget

- 2025 budget initially set as 583K and the re-forecast is now 463K.
  - Program management remains as before.
  - Marketing reduced from 30K to 10K.
  - Event support drops from 20K to 15K.
  - Discretionary marketing content drops from 15K to 0K.
  - Engineering and development initiatives dropped from 275K to 223K.
    - This is enough to keep release engineering and 50% of the mentors until the end of June.
  - Further dev funding efforts will now also stop.
- 2026:
  - No carry over budget and possible further membership reductions will bring further problems.
  - Current expected 2026 budget will impact release engineering which will affect everyone.
  - We need to investigate opportunities to generate more revenue.

# Eclipse IDE Working Group Priorities

- Decided to focus on revenue and priorities first.
  - Keep 2025 plan as it is. 2/3 on SimRel and 1/3 on growth.
  - Conclusion is that there may be companies that care little about improving the Eclipse IDE and just want it to stay healthy and available.
  - SimRel and maintenance are therefore the number one priority.
  - Second priority relates to growth, for the community and membership.



# Eclipse IDE Working Group Ideas

- Suggestion to use a model like the “Wikipedia” to communicate with the community what is needed to retain the critical services such as SimRel.
- Suggestion to link this to community/corporate sponsorship and push this to generate revenue. Keep amounts lower to ease burden on the joining companies.
- Change the WG priorities from promoting innovation to a strong focus on health and maintenance of SimRel builds.
- Note, that the approach depends on which type of company we are discussing with.
- Thomas to consider which GitHub items from the project plan should be defocused and present at a steering committee meeting in near future.

# Next Steps

- All companies to go back and discuss WG funding internally in 2026.
- When pitching to other companies in 2025 we make it clear the risk to SimRel and the Eclipse project in 2026.
- Promote the possibility of “corporate” sponsorship rather than joining WG. Consider measures to reduce the barriers to unlock revenue from companies.
- Need to accelerate the improved “sponsorship program” urgently.
- Community event to be held in India.

When	What	Location
July	Community Meetup	SAP
July	Steering Meeting	SAP
October	Steering Meeting	Bosch/ETAS TBC