

BPMN 2.0 Metamodel Implementation for Eclipse: Get it and Use it



Applies to:

Business Process Modeling, Business Process Management. For more information, visit the [Business Process Modeling homepage](#)

Summary

The new BPMN 2.0 specification provides a basis for interoperability between Process Modeling tools and engines from different vendors. For Eclipse as important tool platform, a metamodel implemented on the Eclipse Modeling Framework (EMF) allows to read and write standard compliant BPMN 2.0 files and offers a good API to develop any kind of tools. SAP committed such a metamodel implementation to the Eclipse community. This article explains how you can download and use it.

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Author Bio

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Introduction

The [Business Process Model & Notation](#) (BPMN), a standard for graphically modeling business processes and bringing them to execution, is in its latest version 2.0 a huge step forward for the whole business process management community. BPMN 1.x was quite successful – mainly in the business analyst’s community – as it provides easy understandable shapes such as activities, gateways or events, to visualize the most relevant processes running in businesses. However, BPMN 1.x had some limitations and drawbacks that are addressed in BPMN 2.0:

- BPMN 2.0 has a metamodel. A metamodel is a formal way to specify a modeling language. The BPMN metamodel defines all BPMN entities with all their attributes and relations. Entities could be visual shapes like activities or gateways, but also invisible stuff, such as web service operations or data structures.
BPMN 1.x didn’t have a metamodel but only defined the shapes and some of their attributes.
- BPMN 2.0 defines two official file formats that ensure interoperability between tools and engines from different vendors. One file format is based on XML and defined by an XML Schema (XSD) that is part of the BPMN 2.0 standard. The other file format is based on XMI (Extensible Model Interchange), which is typically used by some model repositories. I will explain more details about the two file formats, the technical backgrounds and problems in my next articles.
- BPMN 2.0 defines the execution semantics for each shape, thus nailing down how a process is executed - assuming it is completely defined.
- BPMN 2.0 defines several new shapes or shape refinements, e.g. Human Tasks, Automated Task, Event Subprocesses, Data Stores and much more. Also data flow is fully specified now.
- BPMN 2.0 comes with several new diagram types or extensions of the existing ones, such as Conversations and Choreographies that are useful in some situations, e.g. if the user is more interested, how two processes interact, and not how they work internally.

All in all enough reasons for fast adoption. Let’s focus on the second point now: interoperability between tools and engines based on standardized interchange formats. However, for interoperability in practice, it is real implementations that count.

BPMN Metamodel Implementation for Eclipse on MDT

As many BPMN modeling tools including SAP’s Process Composer run on the Eclipse platform, it makes sense to implement the BPMN 2.0 on the “[Eclipse Modeling Framework](#)” (EMF). EMF provides many useful APIs and feature to work with any kind of structured (meta-) data. As usual in Model Driven Development, the core for each program using EMF is a metamodel, also called “Ecore model”.

As mentioned before, the BPMN 2.0 standard already contains a metamodel. However, it comes in the so-called CMOF (Common Meta Object Facility) format that cannot be directly used in Eclipse. Therefore SAP implemented the BPMN 2.0 metamodel on EMF. Using it you get a lot features for free from EMF:

- EMF generates a Java interface and an implementation class for each entity of the BPMN 2.0 metamodel. The generated code provides an easy to use APIs to create and manipulate BPMN models in memory.
- EMF has many built-in services, e.g. to search/query objects, transactions, validation,...
- EMF also automatically generates a tree-based editor with nice property sheet support. Such an editor is a nice play ground to understand BPMN 2.0 files and is a great diagnostic feature.
- The generated code is a good basis for import/export tools, graphical editor and so forth.
- The generated EMF metamodel has build-in support to read/write models from both official file formats XML and XMI. E.g. you can load any BPMN file into memory and let your code work on it.

Of course also the Eclipse community is aware that an open-source reference implementation of the BPMN 2.0 metamodel makes sense. Therefore the subproject “[BPMN2](#)” of Eclipse project “Model Development Tools” ([MDT](#)) has already been founded several months ago. The project was quite silent so far, because the

BPMN 2.0 standard was not yet completed. But now, the almost official spec text, metamodel and schema is available; so time has come to fill the MDT/BPMN2 project with life. Quoting from the [Wiki](#) of the project:

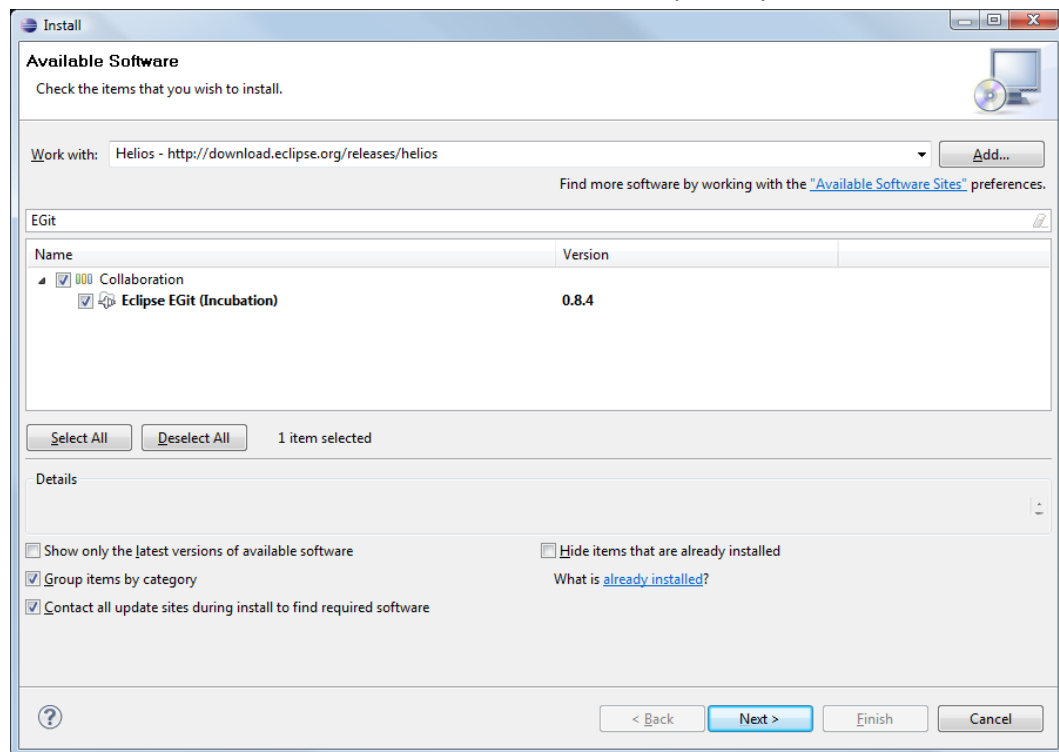
“The objectives of the BPMN2 component are to provide

- an open source "reference" implementation of the BPMN 2.0 specification
- an EMF-based foundation on which business process modeling tools can be built
- a basis for integrating and interchanging artifacts between business process modeling tools
- a forum for engaging the community in validation of the BPMN 2.0 specification
- an opportunity for increased collaboration between Eclipse and the OMG.“

Get it

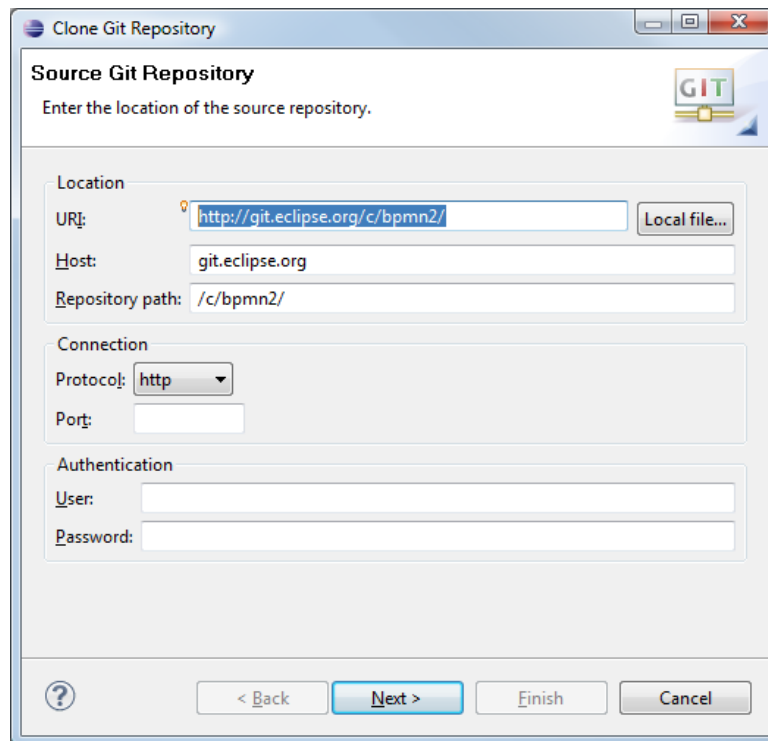
Now you might want to see our BPMN 2.0 metamodel implementation in action. As the project is quite young, there is neither an Eclipse version available that contains the code nor can you install it via a public update site. Fortunately, you can download the sources with Git (one of the Eclipse source code repositories) and use it in your target Eclipse.

1. Install an Eclipse from <http://www.eclipse.org/>, best you use a [Eclipse Modeling Tools Helios](#) version.
2. Install EGit from the [Helios](#) update site. EGit is an Eclipse client for the Git and allows you to download the code from the repository.

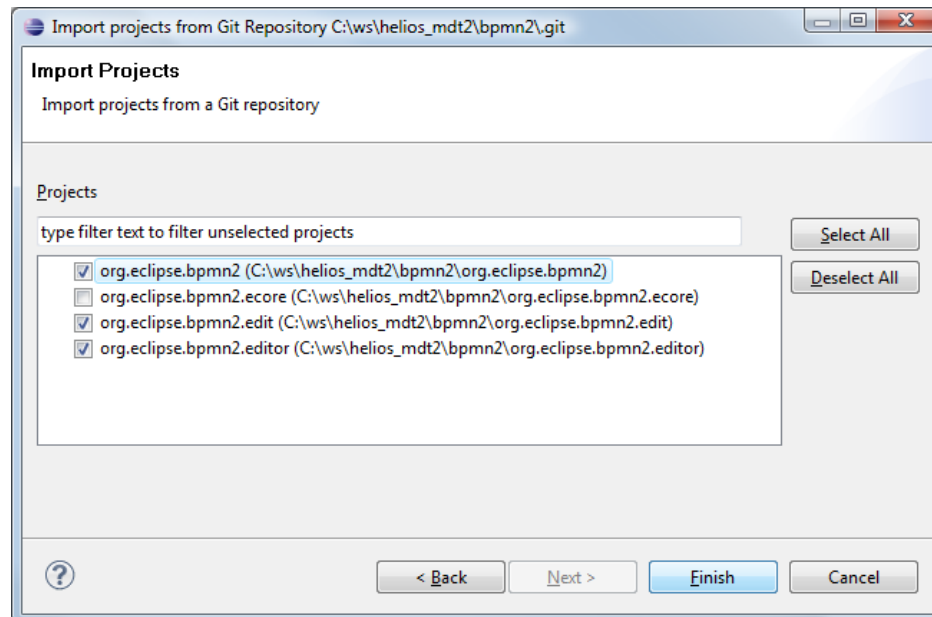


3. After restarting Eclipse, go to “Git Repository” Perspective, right-click in the “Git Repositories” view and select “Import Git Repository”.

4. Enter <http://git.eclipse.org/c/bpmn2/> into URI field:

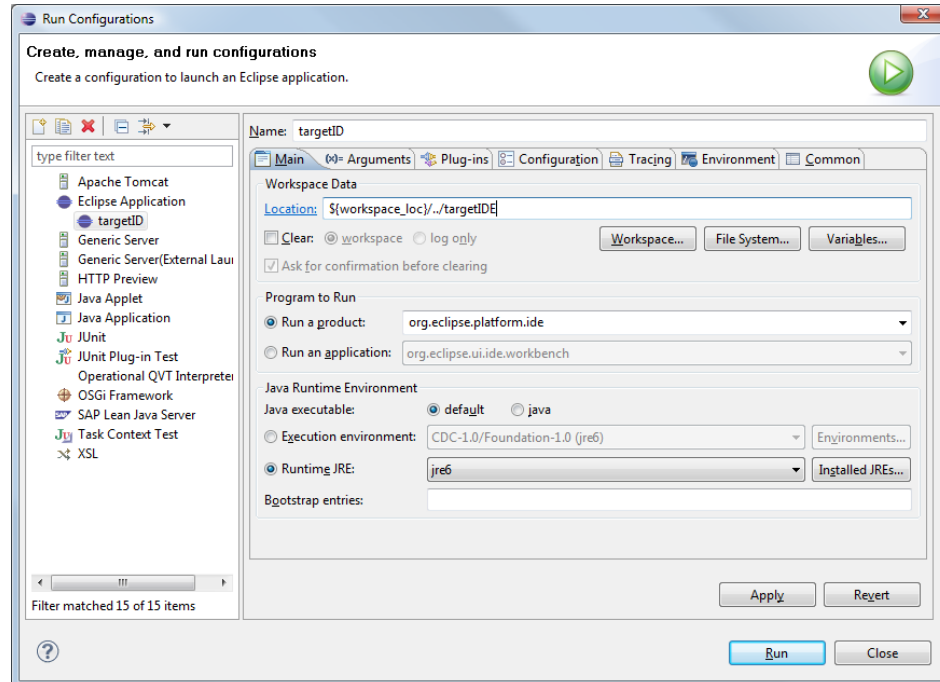


5. Press “Next” twice and then “Finish”.
6. In the Repository Explorer, right-click “Working directory” and choose “Import Projects...”.
7. In the Wizard click “Next” and then choose all projects except “org.eclipse.bpmn2.ecore” (this one will be deleted soon). Press Finish:



8. If you switch to “Java” or “Plug-In Development” perspective, you should see the 3 plugins without compilation errors.

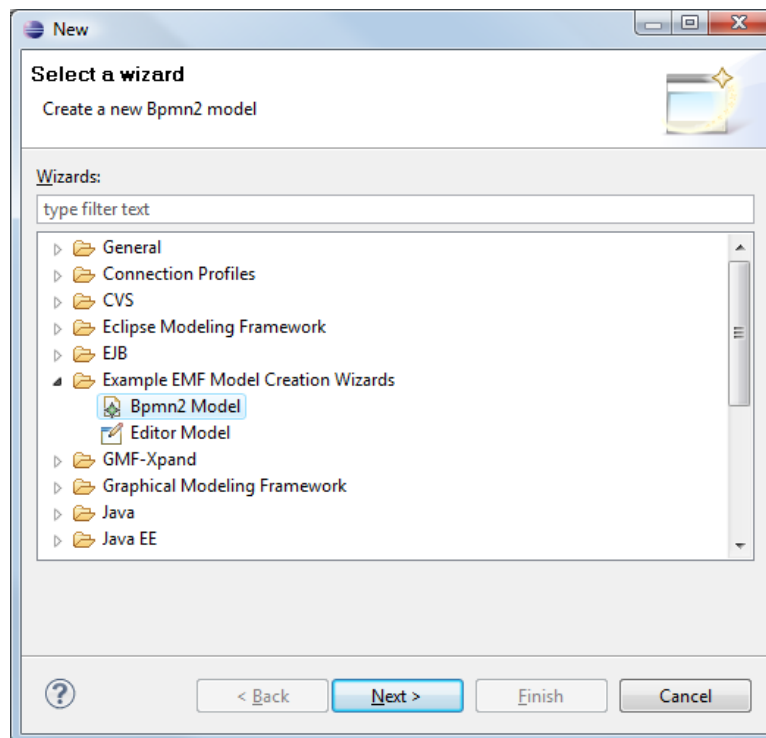
9. As you want to see the effect of the imported plug-ins in a target IDE, create a new Run configuration (if you don't have one so far), e.g. like this one.



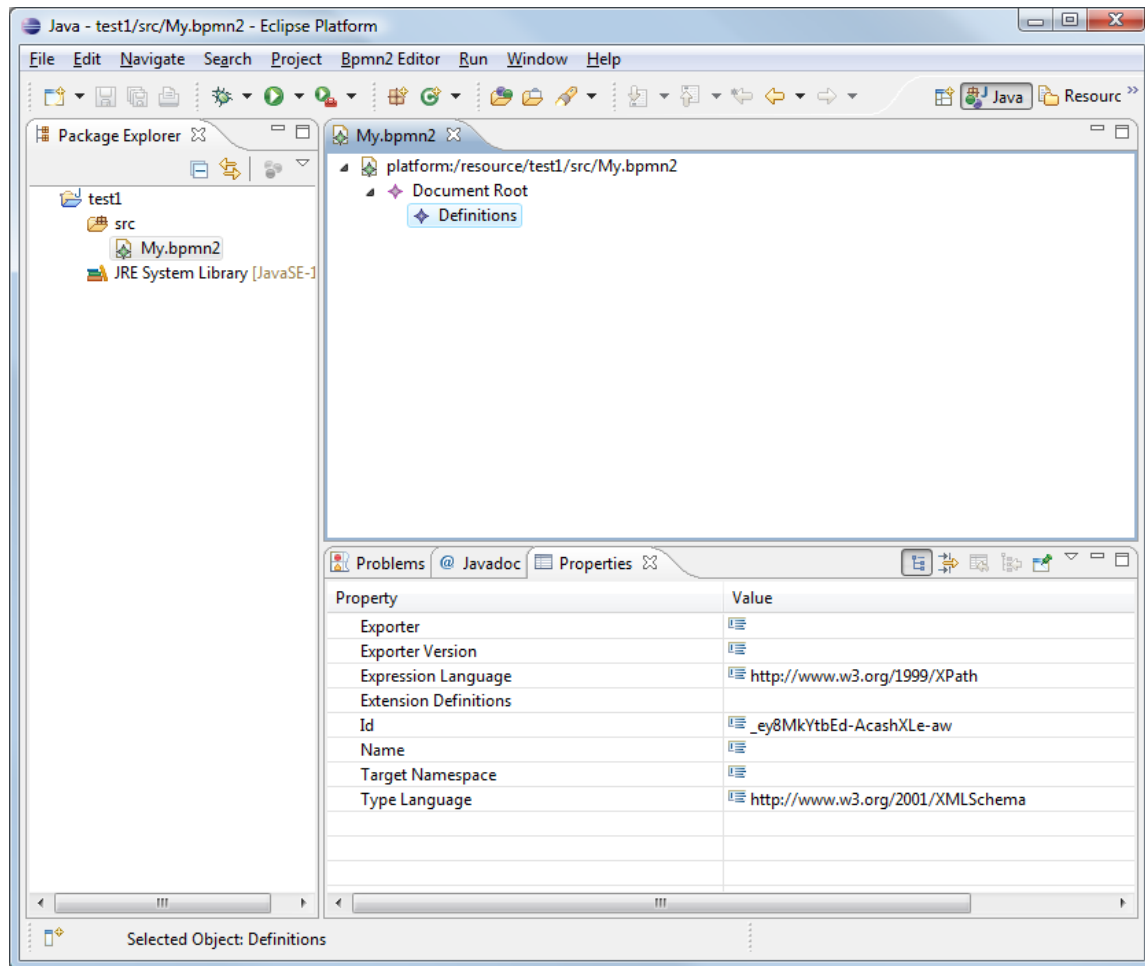
Run it

Of course you want to see what you got. So run your target IDE and create an arbitrary project, e.g. a Java project.

Then right-click a folder and choose “New” → “Other...” (or hit Ctrl+N).

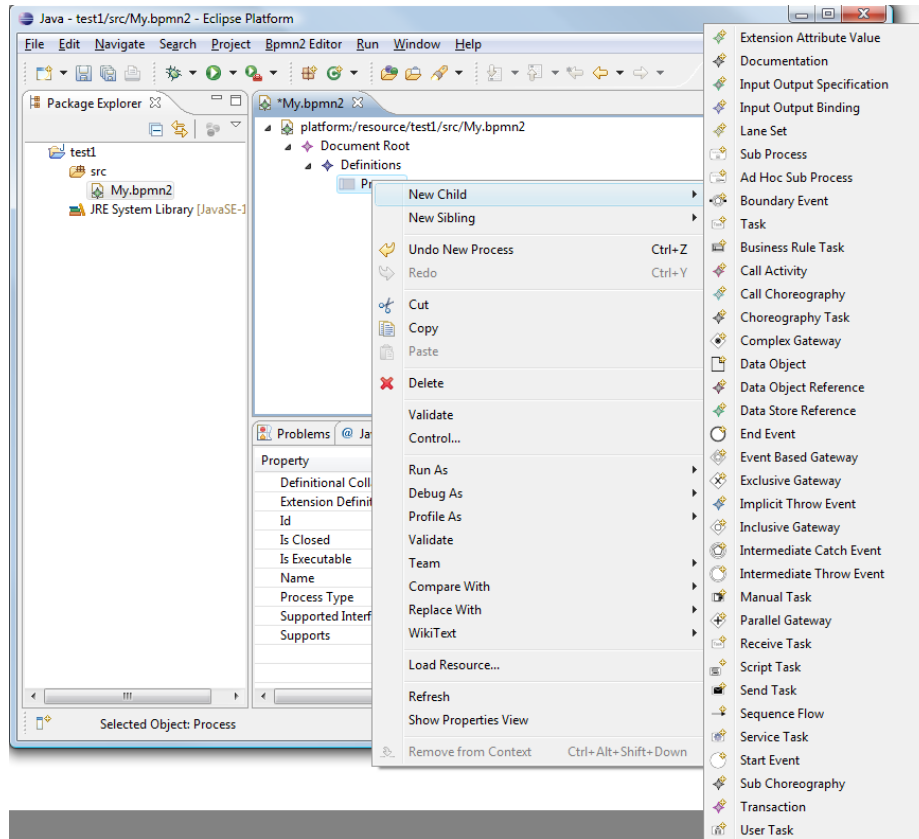


Click “Next” and fill in a name for your new BPMN file, if you like. And you see the simple, tree-based BPMN 2.0 editor.

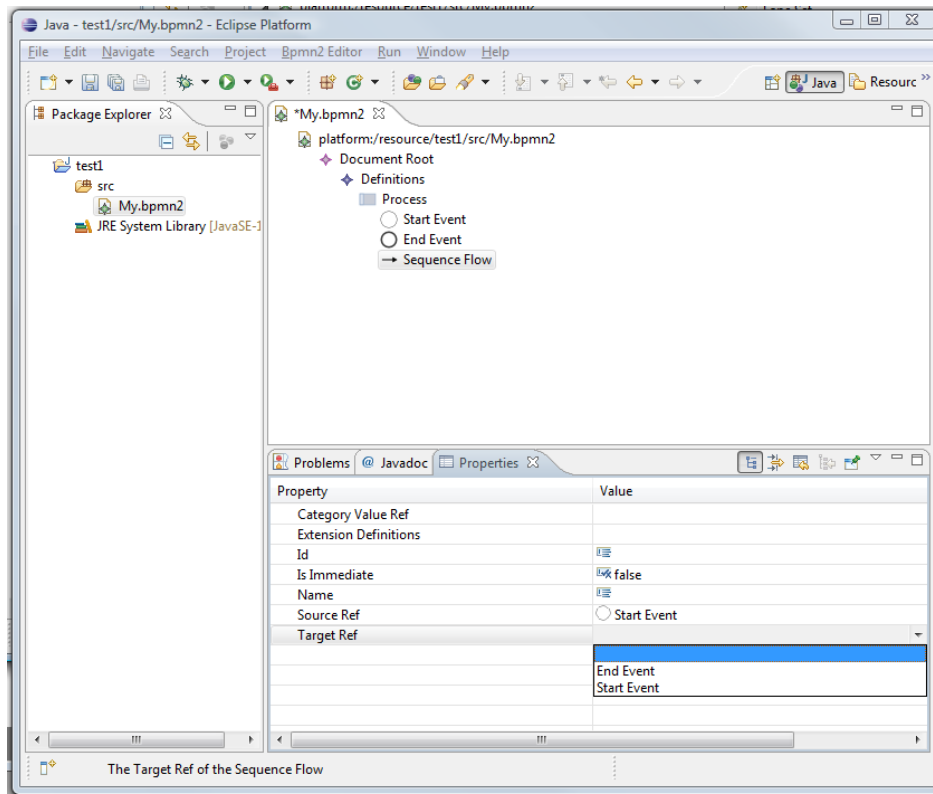


The new file is automatically populated with a Definitions object, as this is mandatory for BPMN 2.0. In a BPMN 2.0 file all content is (indirectly) contained in the Definitions root object.

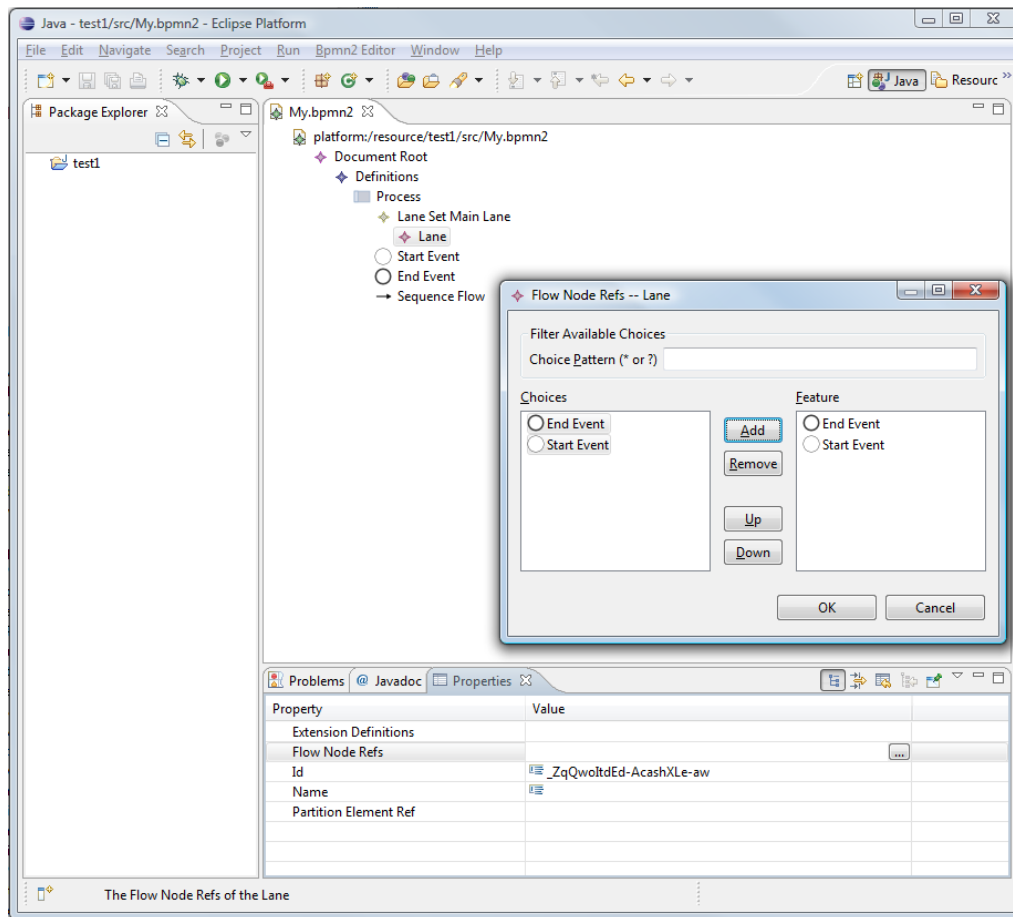
You can right-click on the Definitions node and add children based on what the metamodel allows. Note that we already partly have the correct icons for the BPMN elements. The metamodel plug-in contains the BPMN icons in different sizes and even as high-quality SVG vector graphics.



As the EMF metamodel knows all members of each BPMN element and there type information, the editor can nicely help you to fill the properties as show below. E.g. the selected SequenceFlow has two references for source and target node. As they the metamodel specifies that both are of type FlowNode, the property sheet automatically suggests the possible model elements in a drop-down box:



EMF Edit also has nice features to populate object collections. E.g. if you want to add Start and End Events to a new lane, create a Lane Set with a Lane and go to the “Flow Node Refs” property editor, again guided by the type information in the metamodel:

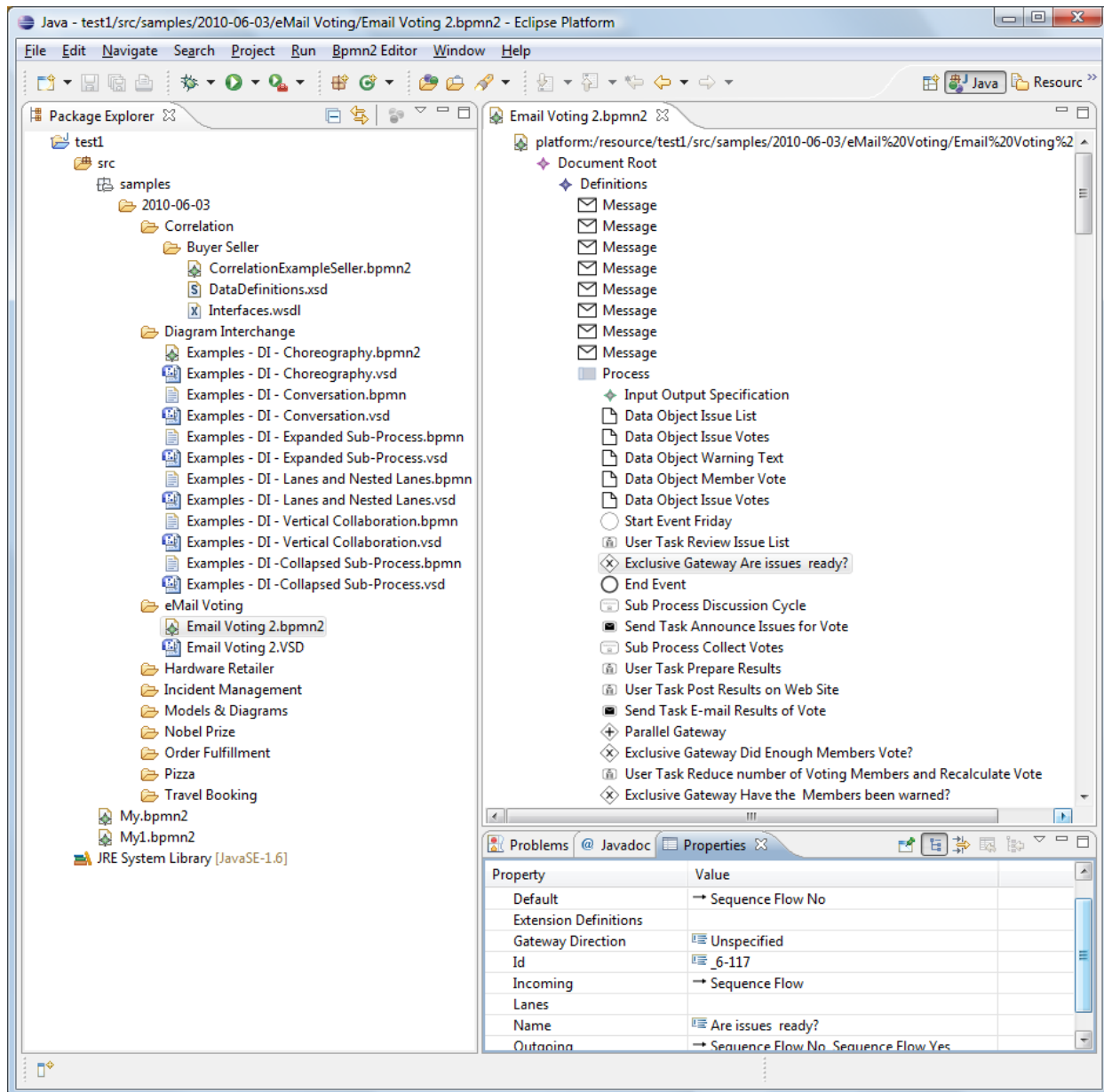


Loading Examples

BPMN 2.0 comes with an [Examples document](#). It contains several examples as diagrams and description to explain the BPMN features. The examples document also includes all samples as machine-readable files that comply with the official XML file format. You can easily load them into the EMF editor:

1. Download the [ZIP](#).
2. Extract to a folder in your target IDE's workspace.
3. Rename the file extensions from ".bpmn" to ".bpmn2". (We don't register the ".bpmn" file extension in Eclipse for our editor, as it is frequently used for existing BPMN 1.x tool files that have incompatible file formats.)

Here is one of the most complex examples from the package – the “E-mail voting” – opened in the editor:



Code on it

You already have the playground to write code that works with BPMN 2.0 models. You could e.g. write an application that creates BPMN processes automatically, transforms them into another format and much more.

To give you a glance, I have a very small example that creates a process with a Start Event and End Event and saves it as BPMN file. Note that this code does not create a complete, however definitely a correct BPMN file.

The method `createAndInitResource()` is a little helper that creates a `BpmnResource` and initializes it with the mandatory `DocumentRoot` and `Definitions` objects.

```
public static void main(String[] args) throws IOException {
    BpmnFactory factory = BpmnFactory.eINSTANCE;
    Definitions definitions = new
BpmnResourceFactoryImpl().createAndInitResource(URI.createFileURI("c:/demo.bpmn2"));
    Process simpleProcess = factory.createProcess();
    definitions.getRootElements().add(simpleProcess);
    simpleProcess.getFlowElements().add(factory.createStartEvent());
    simpleProcess.getFlowElements().add(factory.createEndEvent());

    ResourceSet resourceSet = new ResourceSetImpl();
    Resource resource = definitions.eResource();
    resourceSet.getResources().add(resource);
    resource.save(null);
}
```

What's next?

In the next article I will describe how I created the EMF metamodel from two OMG sources using a little merge program. This was necessary, as OMG specifies the metamodel in CMOF (Common Meta Object Facility) and the XML file format in an XML Schema. In the third article I will explain how the EMF BPMN 2.0 Metamodel was used to generate the XSLT scripts that convert between the two official BPMN 2.0 file formats.

For the MDT BPMN2 Eclipse project there is also a lot work left, e.g.

- Complete the set of icons (both as bitmaps and SVG)
- Support for multi-file BPMN models (using the <import> element)
- BPMN 2.0 Model validation

If you have questions, feedback, ideas, or even want to contribute something to the MDT/BPMN2 project, contact [me](#), send a mail to the [MDTBPMN2](#) mailing list, join the [MDT news group](#), or create a [bugzilla ticket](#) with product set to "MDT" and component to "BPMN2".

Related Contents

For more information, visit the [Business Process Modeling homepage](#)

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