



Google Building GUIs with WindowBuilder EclipseCon 2012

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Who Am I







- Software Engineering Manager for Google Web Toolkit (GWT) & Dart Editor
- Former V.P. of Product Development for Instantiations
- Used Java in 1996;
 Eclipse since 2000





- Co-author of Eclipse Plug-ins and Eclipse Graphical Editing Framework (GEF)
- Project manager & architect of VA Assist Enterprise, CodePro, WindowBuilder and over a dozen other commercial software products
- Project Lead for Eclipse.org WindowBuilder project
- Contact at clayberg@google.com

History

Smalltalk

Eclipse/Java



WindowBuilder has a very long history spanning multiple technologies and companies

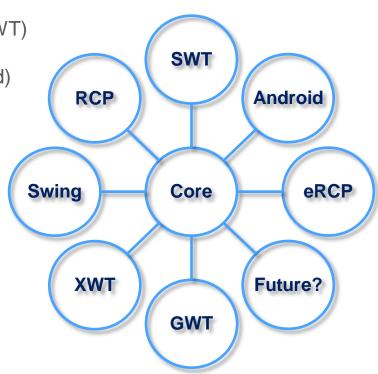
- 1991 Original release for Smalltalk/V by Cooper & Peters
- 1993 VisualSmalltalk release by ObjectShare
- 1994 VisualAge Smalltalk release by ObjectShare
 Briefly owned by ParcPlace-Digitalk
- 1997 VisualAge Smalltalk release by Instantiations
- 2003 New Eclipse/Java version for SWT/RCP (SWT Designer)
- 2004 Swing support added (Swing Designer)
- 2006 Google Web Toolkit (GWT) support added (GWT Designer)
- 2009 Eclipse community award for Best Commercial Add-on
- 2010 Acquired by Google and released free to the world
- 2011+ Contributed to Eclipse.org as new open-source project;
 Part of Indigo & Juno release trains (Eclipse 3.7, 3.8 & 4.2)

Same Team

Overview



- Available now from http://www.eclipse.org/windowbuilder
- Composed of WindowBuilder Engine, SWT, eRCP, XWT & Swing Designer
- WindowBuilder Engine provides a rich API for creating UI designers
 - Very modular with dozens of extension points
 - Pluggable support for different languages and parsers
 - Java-based UI frameworks (e.g., Swing, SWT/RCP, eRCP, GWT)
 - XML-based UI frameworks (e.g., XWT, GWT UiBinder, Android)
- Exemplary tool examples:
 - SWT Designer
 - Swing Designer
 - eRCP Designer
 - XWT Designer
- 3rd Party Tools
 - JBuilder Swing Designer
 - GWT Designer
 - Android Designer



Quotes



"WindowBuilder delivers the kind of GUI building productivity that we used to have before we converted to Java. WindowBuilder not only dramatically improves productivity for design and maintenance, but it also enables us to significantly improve the look-and-feel of our GUIs without costing days of coding. Until discovering WindowBuilder, I had forgotten just how much fun and easy it can be building Java GUIs."

Sally Rich,
Senior Software Engineer
RSS Solutions Inc

"In 25 years of software development I have used a plethora of development tools. I can honestly say that WindowBuilder is head and shoulders above anything I have used for serious development. The features I particularly like include the bi-directional edit process, the native look and feel of cross platform GUIs and the manner in which component management is greatly simplified. It all adds up to allowing the developer to get on with the process of creating an application rather than worrying about the technology beneath it."

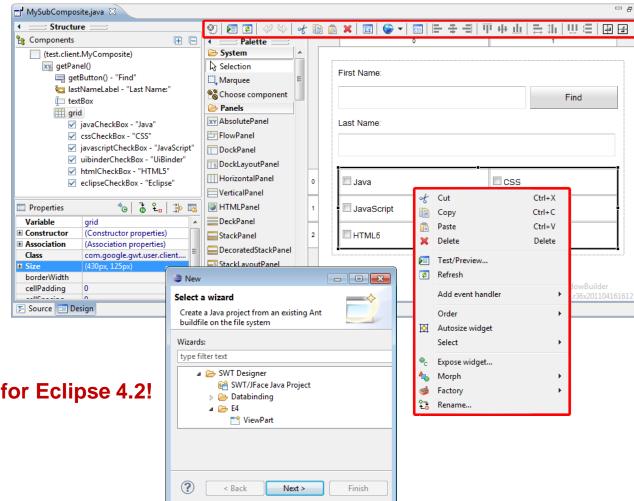
John Bond, Developer

User Interface



WindowBuilder is composed of the following major components

- Source View
- Design View
- Component Tree
- Property Pane
- Palette
- Wizards
- Toolbars & Context Menus



New e4 ViewPart wizard for Eclipse 4.2!

Features



WindowBuilder supports many state-of-the-art features

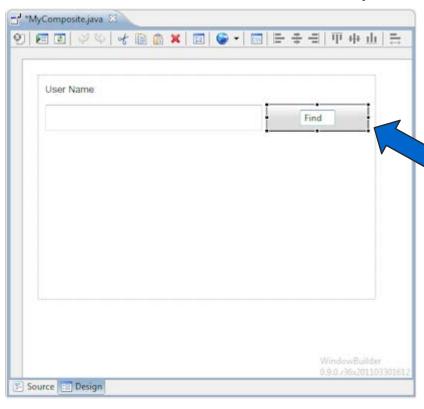
- WYSIWYG & Bi-directional Code Generation
- Powerful & Flexible Code Parser
- Read & Write Any Format or Style
- Internationalization
- Visual Inheritance
- UI Factories
- Morphing
- Widgets & Layout Managers
- Graphical Menu Editing



WYSIWYG & Bi-directional Code Generation



- WYSIWYG editing in design view
- Bi-directional Code Generation
- Micro edits result in smallest possible code change

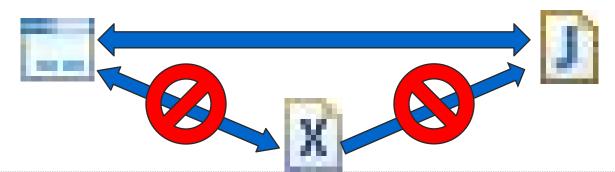


```
*MyComposite.java
    package test.client;
  import com.google.gwt.user.client.ui.Composite;
    import com.google.gwt.user.client.ui.AbsolutePanel;
    import com.google.gwt.user.client.ui.Label;
    import com.google.gwt.user.client.ui.TextBox;
    import com.google.gwt.user.client.ui.Button;
    public class MyComposite extends Composite (
       public MyComposite() {
            AbsolutePanel absolutePanel = new AbsolutePanel();
            initWidget (absolutePanel);
                    erNameLabel = new Label("User Name:");
                        1.add(userNameLabel, 10, 10);
                            tSize("118px", "24px");
            userNam
            TextBox textBox
                                   extBox();
            absolutePanel.add(
            textBox.setSize("281px
            Button findButton = new Button("Sind");
            absolutePanel.add(findButton, 305, 40);
            findButton.setSize("135px", "35px");
Source Design
```

Powerful & Flexible Code Parser



- Can parse its own code and code written by hand
- No protected code blocks
- Understands data flow
- Ignores & preserves non-UI code
- Refactoring friendly and resilient to hand-made changes
- 📷 *MyComposite.java 🔀 package test.client; import com.google.gwt.user.client.ui.Composite; import com.google.gwt.user.client.ui.AbsolutePanel; import com.google.gwt.user.client.ui.Label; import com.google.gwt.user.client.ui.TextBox; import com.google.gwt.user.client.ui.Button; public class MyComposite extends Composite { public MyComposite() { AbsolutePanel absolutePanel = new AbsolutePanel(); Label userNameLabel = new Label("User Name:"); absolutePanel.add(userNameLabel, 10, 10); userNameLabel.setSize("118px", "24px"); TextBox textBox = new TextBox(); absolutePanel.add(textBox, 10, 40); textBox.setSize("281px", "27px"); Button findButton = new Button("Find"); absolutePanel.add(findButton, 305, 40); findButton.setSize("135px", "35px"); Source 🔚 Design
- One-to-one relationship between UI and Java/XML code
- No intermediate metadata file to get lost or out of sync



Read & Write Any Format or Style



Window > Preferences > WindowBuilder > GWT | Swing | SWT > Code Generation

 Local variables vs. Fields Flat vs. Block private FlowPanel panel; private Button button; Initialized fields private FlowPanel getPanel() { if (panel == null) { panel = new FlowPanel(); Lazy declaration panel.setEnabled(true); panel.add(getButton()); return panel: FlowPanel panel = new FlowPanel(); panel.setEnabled(true); private Button getButton() { if (button == null) { Button button = new Button(): button = new Button(): button.setText("Add customer..."): button.setText("New button"): panel.add(button); return button: FlowPanel panel = new FlowPanel(): panel.setEnabled(true): Button button = new Button(): button.setText("Add customer..."); panel.add(button); private final FlowPanel panel = new FlowPanel(); private final Button button = new Button(); panel.setEnabled(true); panel.add(button); button.setText("Add customer...");

```
Code Style
                                                                                                                                         △ ▼ △ ▼ ▼
 General
                                Use the existing code generation settings when they can be deduced
                                Method name for new statements:
 Install/Update
                                  Default code generation settings
 Java
                                  Variable generation:
                                                                                              Statement generation:
 Plug-in Development
                                  ☐ Local ☐ Field ☐ Init. Field ☑ Lazy
                                                                                               ✓ Lazy
 Run/Debug
 Team
                                   Description: each component in separate getXXX()
                                                                                               Description: each component in separate getXXX()
■ WindowBuilder
   b Common
                                    Method modifier: private
    eRCP

■ GWT

      Code Generation
           Event handlers
                                  Note: selecting tab in folder above means selecting
                                                                                              Note: selecting tab in folder above means selecting
                                  corresponding variable generation type as default.
                                                                                              corresponding statement generation type as default.
           Variables

■ Web Project

           HTML Templates
                                     private FlowPanel panel;
                                     private Button button;
           JSP Templates
   Swing
                                     private FlowPanel getPanel() {
   SWT
                                      if (panel == null) {
                                         panel = new FlowPanel():
                                         panel.setEnabled(true):
                                         panel.add(getButton());
                                       return panel;
                                    private Button getButton() {
                                      if (button == null) {
                                        button = new Button():
                                         button.setText("New button");
                                                                                                                       Restore Defaults
(?)
```

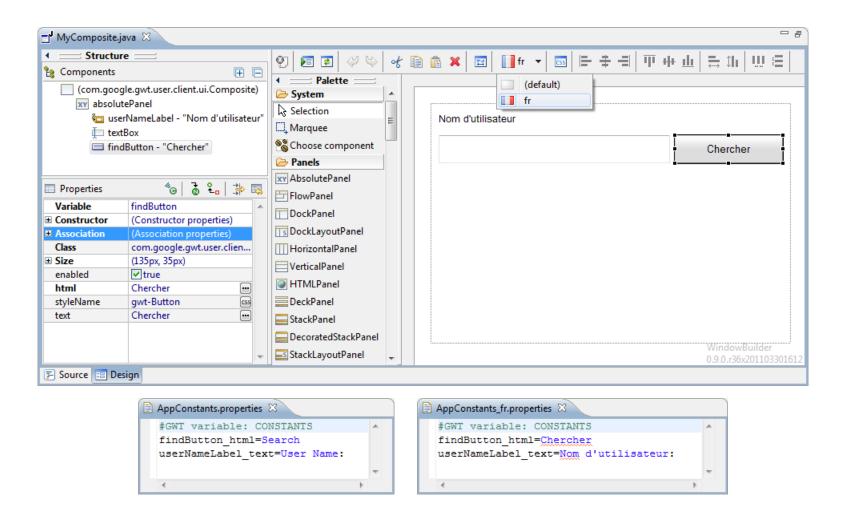
```
private FlowPanel panel;
private Button button;
...
panel = new FlowPanel();
panel.setEnabled(true);

button = new Button();
button.setText("Add customer...");
panel.add(button);
...
```

Internationalization



Offers easy-to-use Internationalization and Localization tools

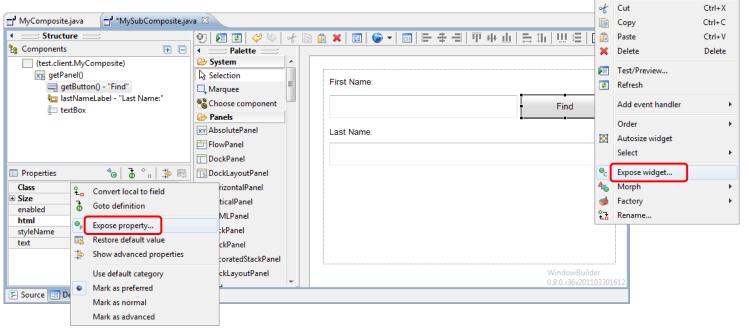


Visual Inheritance



Provides visual inheritance so that code features can be easily inherited from a parent – child hierarchy

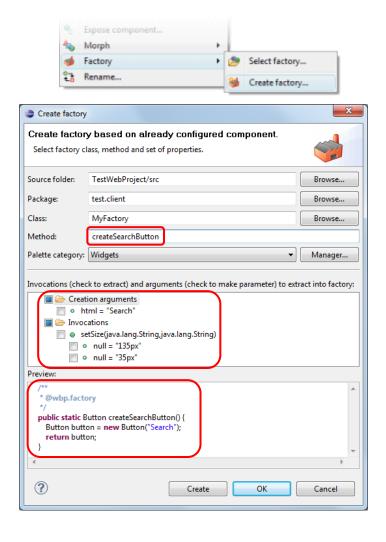
- Easily expose fields and properties
- Add components & event handlers to inherited fields
- Change public properties of inherited components
- Change properties of inherited fields

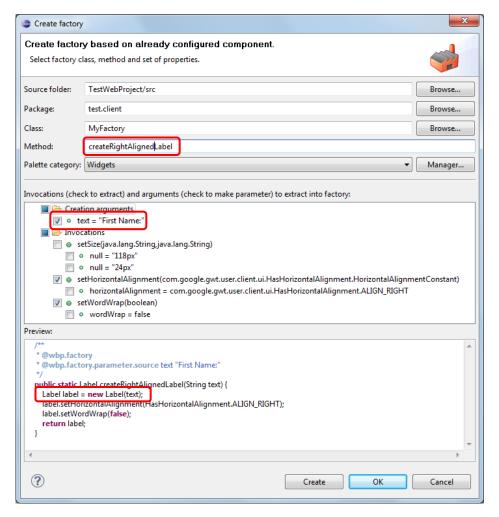


UI Factories



Support for UI Factories and reusable customized GUI elements

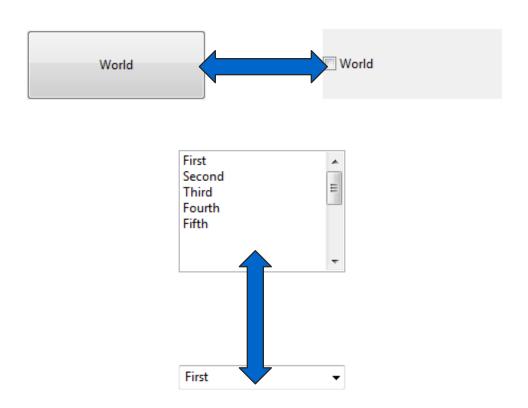




Morphing



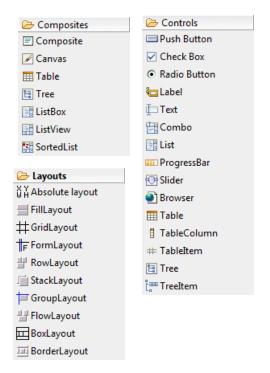
Provides a Morphing tool to easily change one widget type into another

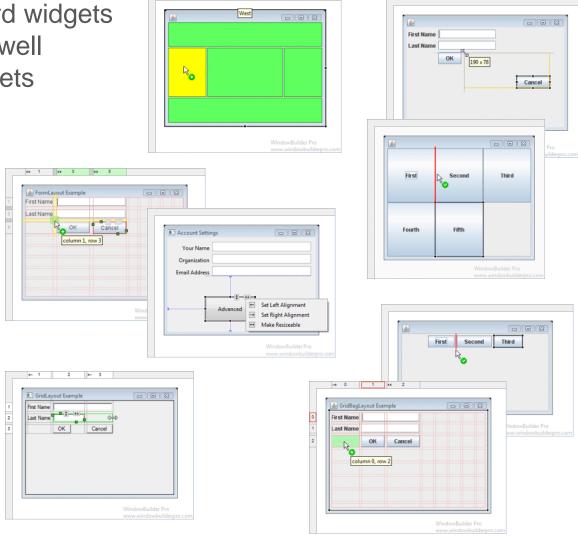


Widgets & Layout Managers



Fully supports all standard widgets and layout managers as well as select third-party widgets and layout managers





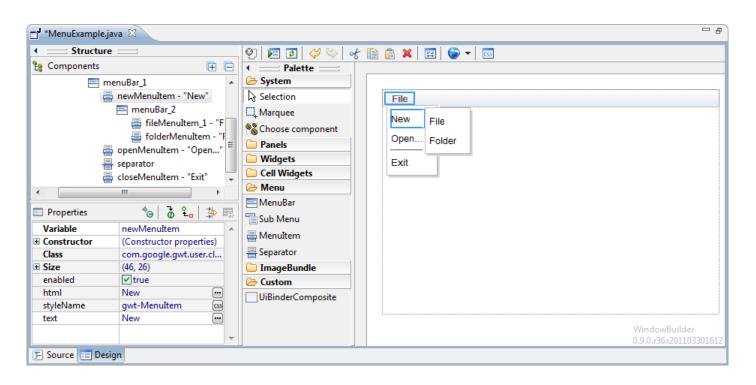
Graphical Menu Editing



Supports WYSIWYG Graphical Menu Editing

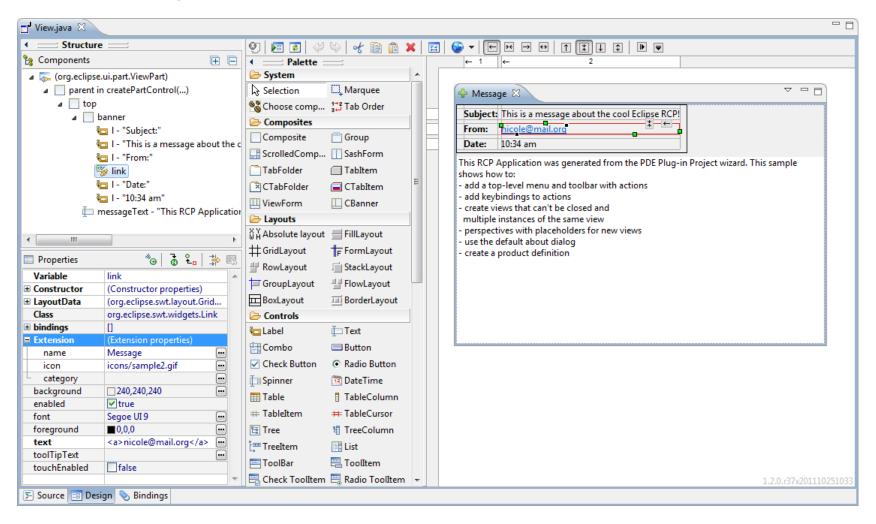
- Graphical edit menubars and menuitems
- Use drag/drop to rearrange menus
- Direct edit menu labels





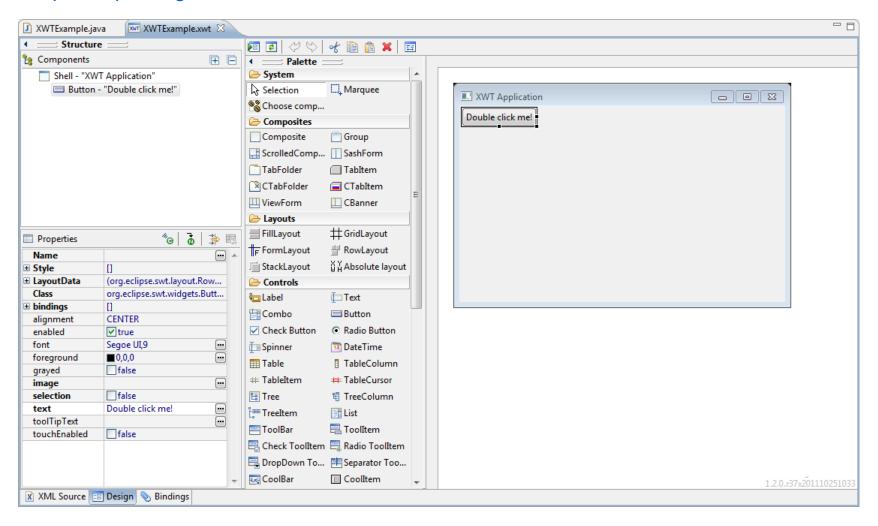
Gallery – SWT Designer





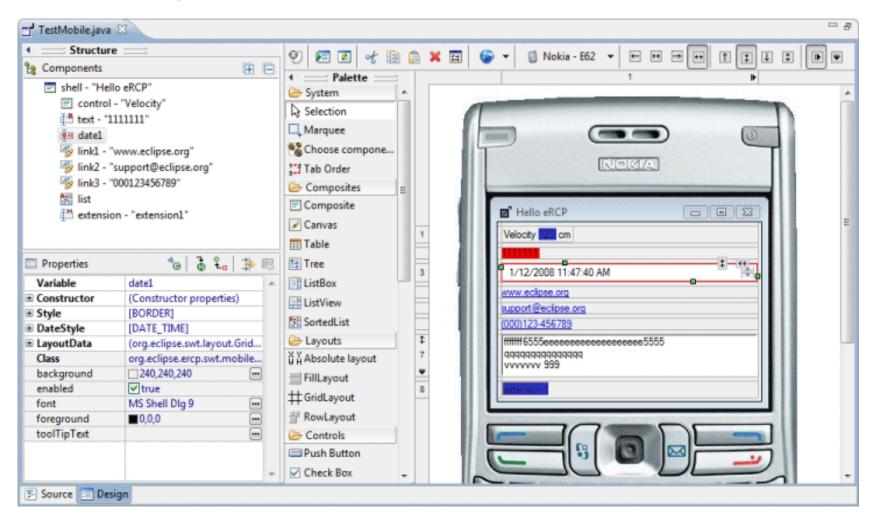
Gallery – XWT Designer





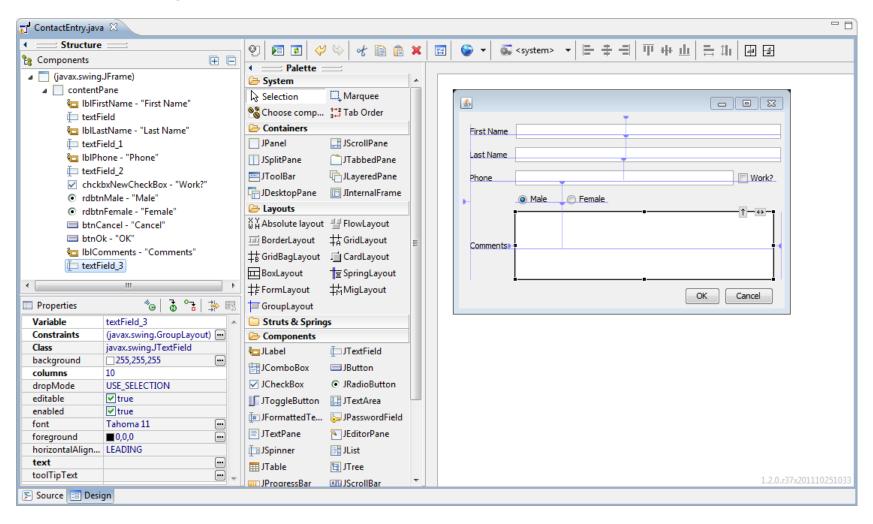
Gallery – eRCP Designer





Gallery – Swing Designer

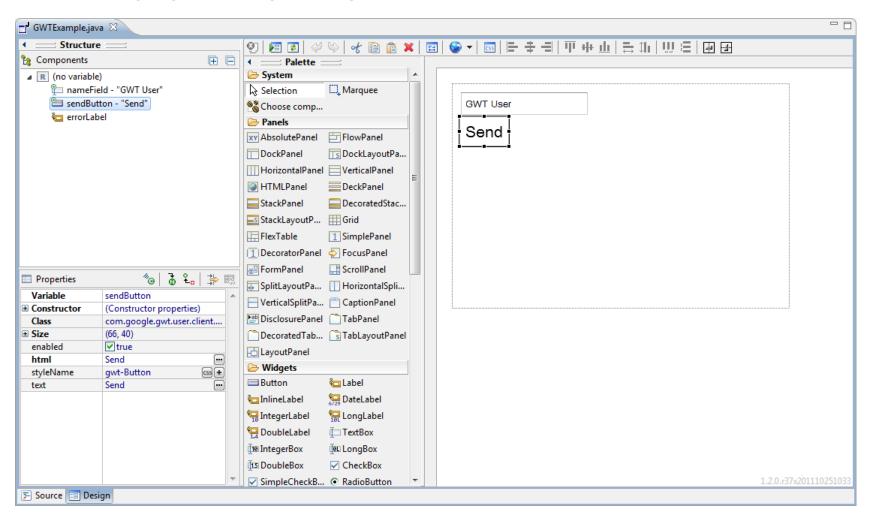




Gallery – GWT Designer



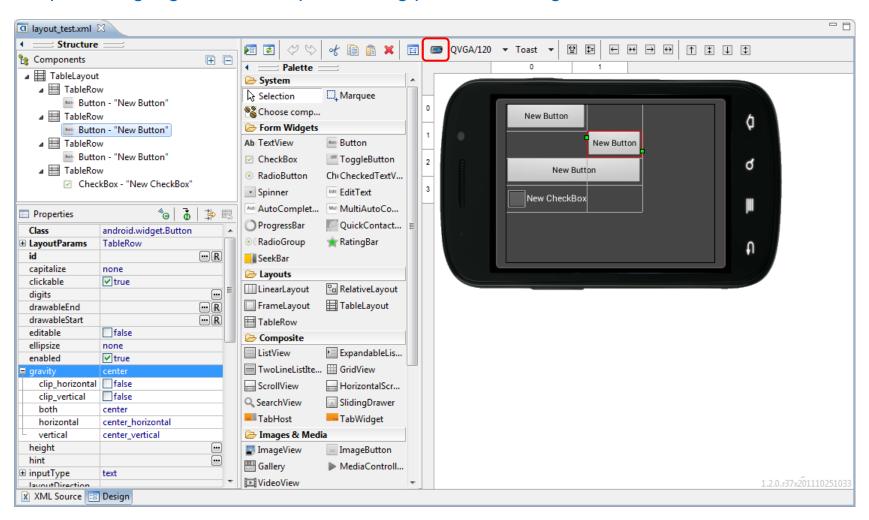
http://code.google.com/p/gwt-designer/



Gallery – Android Designer



http://code.google.com/a/eclipselabs.org/p/android-designer





Thank You



Where to get it:

http://eclipse.org/windowbuilder/download.php

https://developers.google.com/java-dev-tools/download

https://developers.google.com/web-toolkit/tools/download-gwtdesigner

http://code.google.com/a/eclipselabs.org/p/android-designer/downloads

Documentation:

https://developers.google.com/java-dev-tools/wbpro/

Issue tracker, source:

https://bugs.eclipse.org/bugs/ → Tools > WindowBuilder http://dev.eclipse.org/svnroot/tools/org.eclipse.windowbuilder https://svn.codespot.com/a/eclipselabs.org/windowbuilder-extras/trunk

Forum:

http://eclipse.org/forums/index.php?t=thread&frm_id=214

