Date and Location: March 19th, Santa Clara, CA.

Attendees: Donald Smith, Mike Milinkovich, Paul Styles, John Kellerman, Anurag Gupta, Tim Wagner, Georg Lenz, Chris Kolde.

Agenda:

- 2006 Road Map Process and planning for 2007
 - Meeting timing
 - High level objectives
 - o Council meetings tentatively June 27-29th in Cambridge, Mass.
- With Callisto on track, and with the lessons learned from Callisto what are the requirements for Ganymede?
 - What can we leverage
 - What can we fix
 - What can we boost
- How to get the ecosystem more involved in feeding requirements
- How do projects place requirements upon one and other
 - o Should this come through the Requirements council?

Minutes:

- How to get the ecosystem more involved in feeding requirements
 - Present Themes at Members meeting and solicit live feedback and interaction.
 - Mapping bugs to "themes" (work in progress)
- 2006 road map process review
 - o There was limited community involvement (beyond add-in priorities)
 - o Requirements gathered, but not necessarily themes and priorities
 - o "Stability" is a good thing, too much "stability" *may* be a sign of not being a good thing
 - o In face meetings every 6 months, calls per quarter
 - Possibly invite guest speakers to f-2-f requirements meetings? I.e., higher level "here's where the market is going, here's some really hot themes, etc"
 - Roadmap represents somewhat of a "Union of views". Fairly wide, decent details in places.
 - O What is the role of the Requirements council "requirements" or "themes and priorities". "Requirements" seems to be a bit of a misnomer in the name of the council.
 - Should consider not "prioritizing" the themes, per se. But prioritizing by "advice". "Plant some seeds"
 - Can the council provide more "actionable" suggestions for projects, such as style guides, etc. The council sets high level "themes", but those themes can get lost in translation.
 - o "Themes" should have a "why is this theme important" part.

- Change cycle of road map. Having themes in time for end of June is ideal.
 This would be "out of phase" with September members meeting. Perhaps an "open letter" or "work to date" or "expectations of themes"
- Themes RCP, Callisto, Vista (are these strategic goals?) strategy
- Callisto
 - o Callisto bug contest monitor for themes and pain points
- Cross project requirements
 - o How can projects share requirements/dependencies upon each others
 - o Callisto had cross project mailing list
 - o Need some sort of "Shared, persistent" mechanism for tracking this

Milestone targets for 2006

- 2006 Late April Team email on "key themes/trends" that matter (Collaborate on the WIKI if technically possible to keep within the council)
- 2006 Early May Conference call re: email brainstorm, first draft for council
- 2006 June Council meeting
- 2006 July Requirements council delivers "DRAFT: themes and priorities", with preamble (or some cool name for this) i.e., "mid course planning advice", "areas of focus" or "trends and recommendations". Plus each theme streamlined and "why this theme is important"
- 2006 September Members at meeting get interactively involved in themes v3
- 2006 October Council meeting
- 2006 December (or earlier?) Council meeting, and Board approved Roadmap v3 (need to check with other councils)
- Don to work with Bjorn on how we can achieve a steady state process with "themes" ready for end of summer hereon