



# **Net4j Signalling Platform**

**Developing Pluggable Client/Server Applications** 

## Agenda

### 1. Requirements

#### 2. Architecture

- **S** Buffers
- **S** Channels
- **S** Connectors
- **S** Acceptors
- S Protocols
- Signals

#### 3. Examples

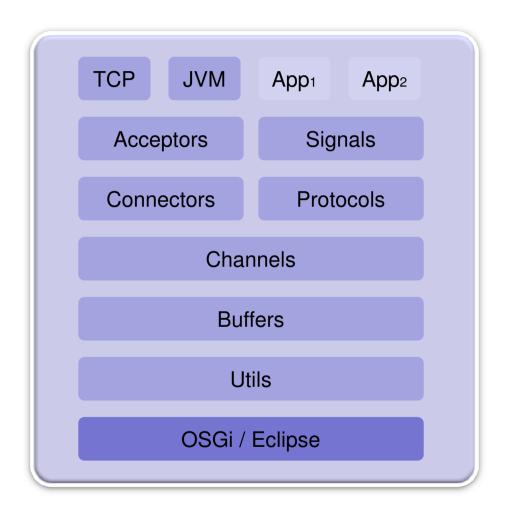
- **S** Request
- **§** Indication
- SignalProtocol
- **S** Client Usage

#### 4. Discussion

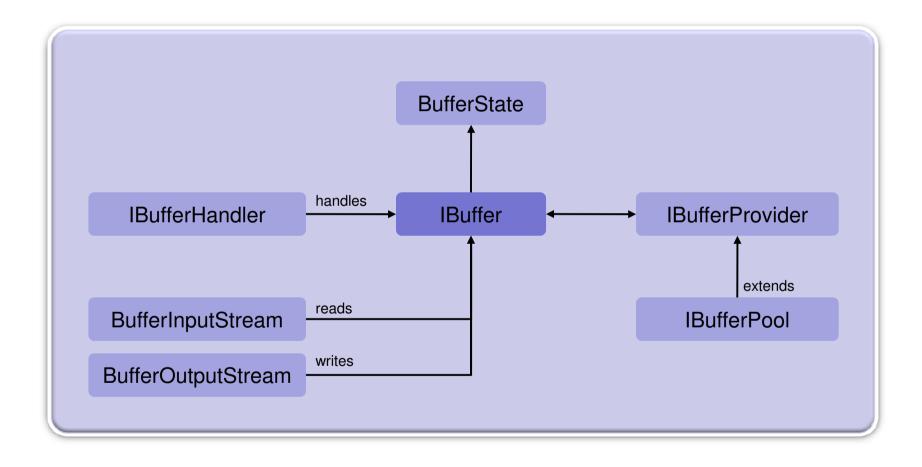
### Requirements

- **S** High performance
  - § java.nio.DirectByteBuffer, zero copying
- **S** Good scalability
  - § java.nio.channels.Selector, single I/O thread possible
- **S** Multiple physical transports
  - S Shipped with TCP, HTTP and JVM transports
- S Pluggable application protocols
  - S Independent of chosen transport
- Server-initiated push services (agent paradigm)
  - S Asynchronous and synchronous requests from the server
- **S** OSGi and stand-alone modes

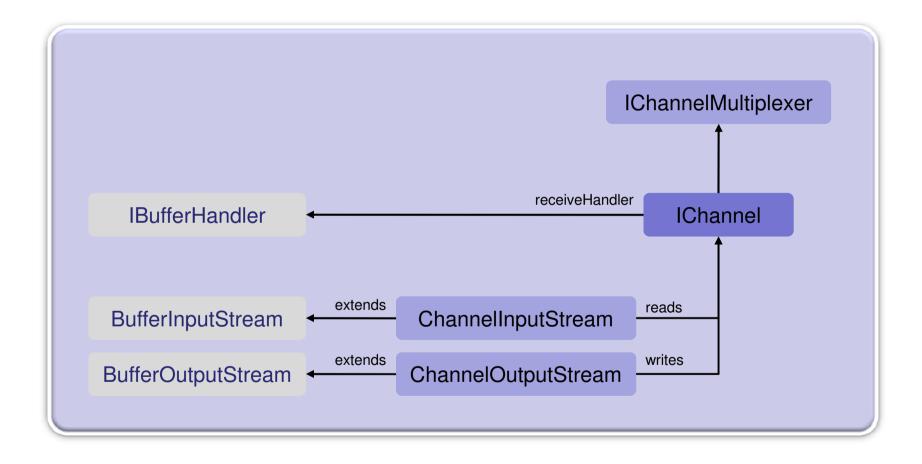
### **Architecture**



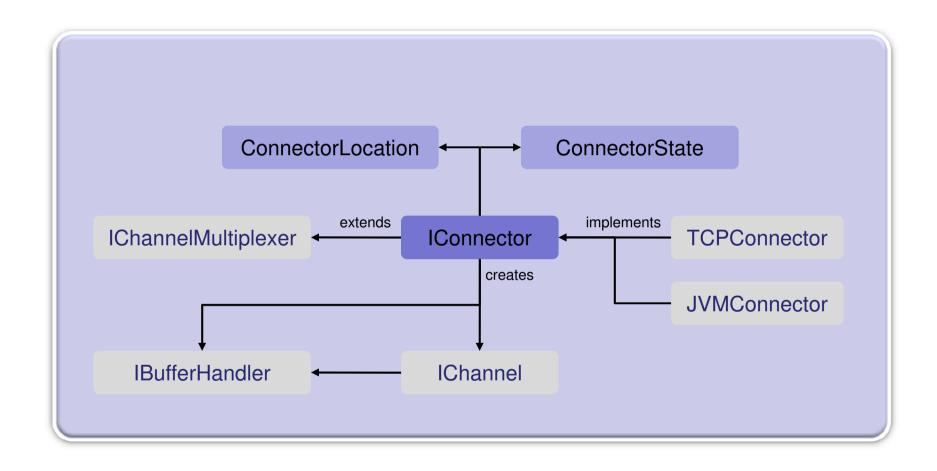
### **Buffers**



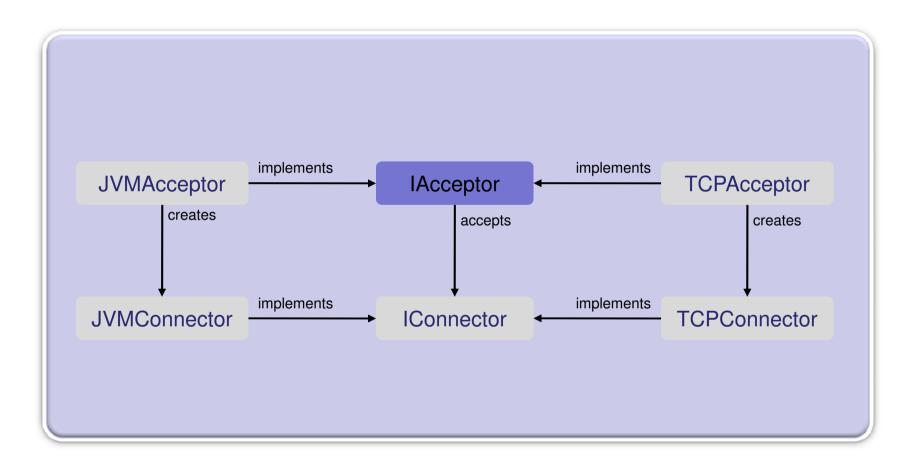
### **Channels**



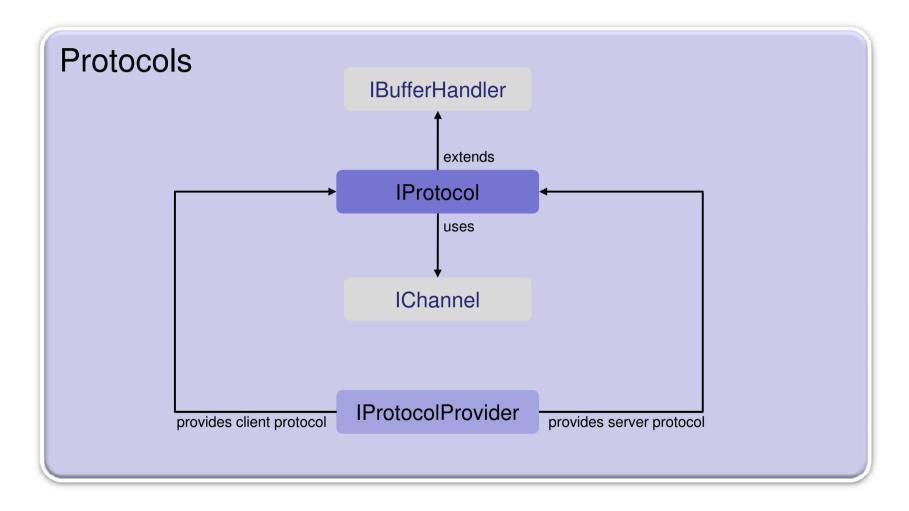
#### **Connectors**



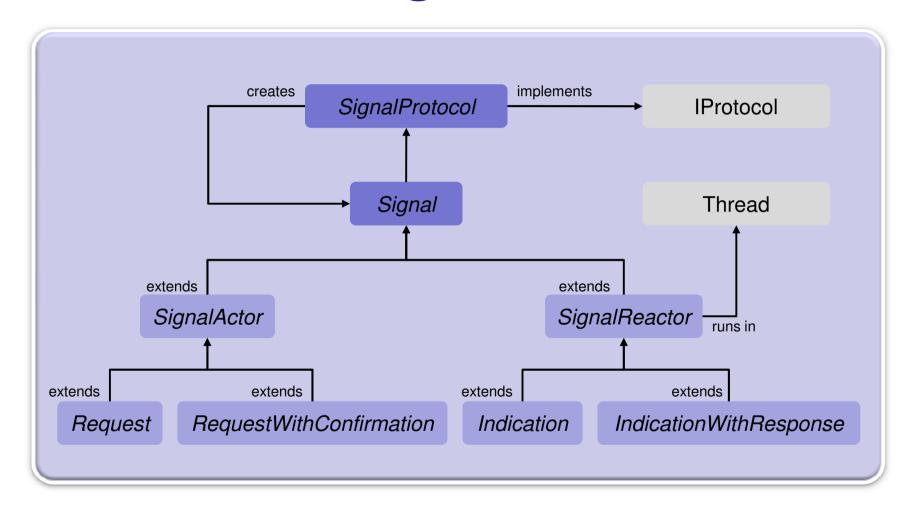
### Acceptors



### **Protocols**



## **Signals**



### **Client Example**

```
// Start a TCP acceptor that is configured through extension points
IAcceptor acceptor = TCPUtil.getAcceptor(IPluginContainer.INSTANCE,
                                                    "0.0.0.0:2036");
// Open a TCP connection that is configured through extension points
IConnector connector = TCPUtil.getConnector(IPluginContainer.INSTANCE,
                                                     "localhost:2036");
// Open a channel with the JMS protocol
JMSClientProtocol protocol = new JMSClientProtocol(infraStructure);
IChannel channel = protocol.open(connector);
channel.addListener(channelListener);
// Create a logon request and send it through the channel
JMSLogonRequest request = new JMSLogonRequest(protocol, "user", "pw");
boolean ok = request.send();
```

### Request Example

```
public class JMSLogonRequest extends RequestWithConfirmation<Boolean> {
 private String userName;
 private String password;
  public JMSLogonRequest(JMSClientProtocol protocol, String userName, String password) {
    super(protocol);
    this.userName = userName;
   this.password = password;
  @Override
  protected short getSignalID() { return JMSProtocolConstants.SIGNAL_LOGON; }
  @Override
 protected void requesting(ExtendedDataOutputStream out) throws IOException {
    out.writeString(userName);
    out.writeString(password);
  @Override
  protected Boolean confirming(ExtendedDataInputStream in) throws IOException {
    return in.readBoolean();
```

## **Indication Example**

```
public class JMSLogonIndication extends IndicationWithResponse
  private boolean ok;
  @Override
  protected short getSignalID() { return JMSProtocolConstants.SIGNAL_LOGON; }
  @Override
  protected void indicating (ExtendedDataInputStream in) throws IOException
    String userName = in.readString();
    String password = in.readString();
    ok = JMSServer.INSTANCE.logon(userName, password);
  @Override
  protected void responding (ExtendedDataOutputStream out) throws IOException
    out.writeBoolean(ok);
```

## SignalProtocol Example

```
public class JMSServerProtocol extends SignalProtocol
  public String getType()
    return JMSProtocolConstants. PROTOCOL NAME;
  @Override
  protected SignalReactor doCreateSignalReactor(short signalID)
    switch (signalID)
    case JMSProtocolConstants. SIGNAL SYNC:
      return new JMSSyncIndication();
    case JMSProtocolConstants.SIGNAL LOGON:
      return new JMSLogonIndication();
    return null;
```

### **ProtocolFactory Example**

```
public final class JMSServerProtocolFactory extends ServerProtocolFactory
{
    public static final String TYPE = JMSProtocolConstants.PROTOCOL_NAME;

    public JMSServerProtocolFactory()
    {
        super(TYPE);
    }

    public JMSServerProtocol create(String description)
    {
        return new JMSServerProtocol();
    }
}
```